

Democracy Suite[®] ImageCast[®] X User Guide

Version: 5.13-A::3

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Table of Contents

Chapter 1: Introduction 1

| | |
|------------------------------------|---|
| 1.1 Relevant Disclaimers | 1 |
|------------------------------------|---|

Chapter 2: System Setup 3

| | |
|--------------------------------|---|
| 2.1 ImageCast® X BMD | 5 |
|--------------------------------|---|

| | |
|---|---|
| 2.1.1 Unpacking the Equipment | 5 |
|---|---|

| | |
|--|---|
| 2.1.2 Setting up the Equipment | 5 |
|--|---|

| | |
|---|---|
| 2.1.2.1 HP LaserJet Pro M402dne / M404 Printer Security Lockout Procedure | 6 |
|---|---|

| | |
|-----------------------------|---|
| 2.1.3 Powering on | 7 |
|-----------------------------|---|

| | |
|--------------------------------|---|
| 2.2 ImageCast® X DRE | 7 |
|--------------------------------|---|

| | |
|---|---|
| 2.2.1 Unpacking the Equipment | 8 |
|---|---|

| | |
|--|---|
| 2.2.2 Setting up the Equipment | 8 |
|--|---|

| | |
|-----------------------------|---|
| 2.2.3 Powering on | 8 |
|-----------------------------|---|

| | |
|--|---|
| 2.2.4 Setting up the Seiko Printer | 9 |
|--|---|

| | |
|--|---|
| 2.2.5 Setting up the KFI VVPAT | 9 |
|--|---|

Chapter 3: User interfaces 10

| | |
|---|----|
| 3.1 Common ImageCast® X device elements | 10 |
|---|----|

| | |
|--|----|
| 3.2 ImageCast® X Classic / Samsung | 11 |
|--|----|

| | |
|--|----|
| 3.2.1 Technical Administration | 11 |
|--|----|

| | |
|------------------------------|----|
| 3.2.1.1 Categories | 12 |
|------------------------------|----|

| | |
|---------------------------------|----|
| 3.2.1.2 Election Data | 12 |
|---------------------------------|----|

| | |
|----------------------------|----|
| 3.2.1.3 Settings | 16 |
|----------------------------|----|

| | |
|------------------------|----|
| 3.2.1.4 Logs | 27 |
|------------------------|----|

| | |
|-------------------------|----|
| 3.2.1.5 Other | 28 |
|-------------------------|----|

| | |
|------------------------------------|----|
| 3.2.1.6 Duplication Mode | 41 |
|------------------------------------|----|

| | |
|-------------------------------------|----|
| 3.2.2 Poll Administration | 45 |
|-------------------------------------|----|

| | |
|------------------------------|----|
| 3.2.2.1 Tabulators | 46 |
|------------------------------|----|

| | |
|------------------------|----|
| 3.2.2.2 Info | 51 |
|------------------------|----|

| | |
|----------------------------|----|
| 3.2.2.3 Settings | 55 |
|----------------------------|----|

| | |
|-----------------------------------|----|
| 3.2.2.4 Print (Classic) | 56 |
|-----------------------------------|----|

| | |
|----------------------------|----|
| 3.2.2.5 Hardware | 59 |
|----------------------------|----|

| | |
|------------------------|----|
| 3.2.3 Voting | 61 |
|------------------------|----|

| | |
|---|------------|
| 3.2.4 Styling Support | 79 |
| Chapter 4: Procedures | 83 |
| 4.1 Preparing the Election | 83 |
| 4.1.1 Election File Transfer | 83 |
| 4.1.1.1 Loading Election Data | 84 |
| 4.1.2 Opening the Poll | 85 |
| 4.1.3 Voting Support | 87 |
| 4.2 Pre-LAT | 88 |
| 4.2.1 Prerequisites | 88 |
| 4.2.2 Clearing the results | 88 |
| 4.2.3 Cast ballots | 89 |
| 4.2.4 Compare results | 89 |
| 4.3 Advanced voting | 89 |
| 4.3.1 Shut down | 90 |
| 4.3.1.1 Shutting Down the ImageCast® X Classic | 90 |
| 4.3.1.2 Shutting Down the ImageCast® X Samsung | 91 |
| 4.3.2 Resume voting | 92 |
| 4.4 Election day voting | 93 |
| 4.5 Post-LAT | 93 |
| 4.5.1 Prerequisites | 93 |
| 4.5.2 Clearing the results | 93 |
| 4.5.3 Cast ballots | 94 |
| 4.5.4 Compare results | 94 |
| 4.6 AVS (Accessible Voting Session) Voting Interface | 94 |
| Chapter 5: Avison Printer Cleaning | 105 |
| 5.1 Cleaning Interior with Microfiber Cloth | 105 |
| 5.2 Cleaning the Printer Path with Cleaning Sheet | 106 |
| Chapter 6: Troubleshooting | 107 |
| 6.1 General Troubleshooting Guidelines | 107 |
| 6.2 Loss of Power | 107 |
| 6.3 Error when loading election files in Poll Administration menu | 108 |
| 6.4 Storage error when accessing the Poll Administration menu and opening | |

| | |
|---|-----|
| the poll | 108 |
| 6.5 Smart card reader | 108 |
| 6.5.1 Not responding | 108 |
| 6.5.2 Unable to read the card | 108 |
| 6.6 ATI Device loss of connectivity | 109 |
| 6.7 Tecla Device loss of connectivity | 109 |
| 6.8 Joystick, Paddles / Jelly Switches, or Sip & Puff not working | 109 |
| 6.9 BMD - Ballot Marking Device | 110 |
| 6.9.1 Ballot Casting Error with Avision and HP Printers | 110 |
| 6.9.1.1 Standard Mode | 111 |
| 6.9.1.2 Advanced Mode | 112 |
| 6.9.2 Paper Jam in HP Printer Tray 2 | 114 |
| 6.9.3 Device not Printing | 114 |
| 6.9.4 Loss of Connectivity | 115 |
| 6.9.5 Ballot not Printing | 115 |
| 6.9.6 Poor Ballot Quality or Misreads with Avision Printer | 115 |
| 6.9.7 Unexpected Paper Size Error with HP M404 Printer | 116 |
| 6.10 Loss of Connectivity | 117 |
| 6.11 DRE Voter-verified paper audit trail printer - VVPAT | 118 |
| 6.11.1 Paper jam | 118 |
| 6.11.2 Not printing | 118 |
| 6.11.3 Loss of connectivity | 119 |
| 6.11.4 Ballot will not print | 119 |
| 6.11.5 VVPAT Printer Paper Roll Empty | 120 |
| 6.11.6 Printer Error - QR Code failed to read 6 times | 121 |
| 6.12 Audio cannot be heard while in AVS mode | 122 |
| 6.13 Audio cannot be heard on the “Thank you for voting” screen in AVS mode | 122 |
| 6.14 Device not responding to touch | 122 |
| 6.15 Voter Fled and the Ballot is Still Active | 123 |
| 6.16 Error when closing the polls with Seiko RP-D10 printer | 123 |
| 6.17 Error when Using a Non-certified USB Mass Storage Device | 124 |

| | |
|---|------------|
| Appendix A: Static Audio File information | 125 |
| A.1 File contents | 125 |
| A.2 File format | 127 |
| Appendix B: ImageCast® X Vote Simulator | 128 |
| Appendix C: Voter-fled scenario | 143 |
| C.1 Removing Voter card (Voter fled) while voting or printing | 144 |
| C.2 Removing Voter card after maximum number of rejected ballots | 145 |
| C.3 Removing Voter card and pressing the “Accept” button simultaneously .. | 147 |
| C.3.1 Removing Voter card with error message “Voter card removed. BALLOT WAS NOT PRINTED. Please re-insert Voter card or call a Poll Worker for assistance” | 147 |
| C.4 Removing Voter card with the option “Audiovisual indicator of voter fled” enabled | 149 |
| Appendix D: Configuring the ICX for Printing | |
| Uniform Ballots | 1 |
| Revision History | 4 |
| List of Figures | 5 |
| List of Tables | 10 |

CHAPTER 1: INTRODUCTION

The purpose of this document is to describe how to perform basic operations on the ImageCast[®] X devices.

1.1 Relevant Disclaimers

This document may make reference to certain Democracy Suite[®] functionalities that are not part of the current 5.13-A campaign and should be disregarded throughout the document.

For a full list of relevant disclaimers, please see the “Relevant Disclaimers” section in the 2.02 - Democracy Suite[®] System Overview document.

CHAPTER 2: SYSTEM SETUP

This document contains procedures for setting up and using a voting station that contains the ImageCast[®] X equipment.

There are 2 types of ImageCast[®] X stations: the **Ballot Marking Device (BMD)** and the **Direct Recording Electronic (DRE)**.

NOTE: In case ADA/ATI is not part of the ICX system configuration, please disregard any references to it.

The ImageCast[®] X **BMD** device is made up of the following:

- ImageCast[®] X device
- Smart card reader/writer
- ADA hardware
- Printers:
 - HP LaserJet Pro M402dne
 - HP LaserJet Pro M404
 - Oki b432dn-b
 - Avision AP3061
- A single USB drive containing the election files.

The ImageCast[®] X **DRE** device is made up of the following:

- ImageCast[®] X device
- Smart card reader/writer
- ADA hardware
- One or more USB drive(s) for the purpose of saving the election data.
- A single USB drive containing the election files.
- Seiko RP-D10 printer as well as the thermal (report) printer
- VVPAT printers:
 - KFI VRP3 V1
 - KFI VRP3 V1-C

This document is written with the assumption that the necessary election files for the ImageCast[®] X are delivered to the customer and loaded onto the device.

Additionally, this document assumes that an Election Official will perform the duties outlined within this document.

NOTE: Please be advised - When setting the Project Parameters for ImageCast[®] X in EED, make sure that **Full Face Ballot is not selected** from the Accessible Voting Session Support option > AVS Ballot Mode drop-down. See Figure 2-1.

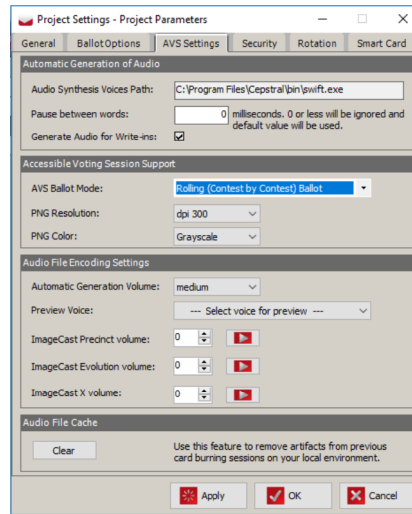


Figure 2-1: Project Settings - Project Parameters

The following equipment is needed to set up a voting station:

- ImageCast[®] X device
- Smart card writer/reader
- APC Smart-UPS 1500VA LCD 120V

There are 2 ADA hardware packages for ADA voters.

Depending on the customer requirements the package can contain:

- Tecla interface device for ADA voters with the Paddles / Jelly Switches, Joystick (with Braille), Audio and Sip & Puff or
- ATI advanced controller interface device (with Braille) for ADA voters with the Paddles / Jelly Switches, Audio and Sip & Puff

For ADA voters that require only audio support, ImageCast[®] X application offers "Audio Only" option.

2.1 ImageCast[®] X BMD

2.1.1 Unpacking the Equipment

The following steps are to be performed by an Election Official:

1. Remove the ImageCast[®] X devices from the secured storage boxes.
2. Remove the printers from the storage boxes.
3. Remove the following from the storage boxes:
 - 4-Directional switch (for ADA).
 - Headphones (for ADA).
 - LavaLink Adapter (Samsung only).
 - Tecla Shield or ATI device.
 - Smart card(s).

2.1.2 Setting up the Equipment

The following steps are to be performed by an Election Official:

1. Set up the booth according to the site layout map developed for the polling place.
2. Plug both the printer and the ImageCast[®] X device into the UPS.
NOTE: If using the Cyberpower UPS, plug both the printer and ImageCast[®] X device into the ports labeled **Printer** at the rear of the UPS.
3. Plug the headphones into the headphone jack.
4. Plug the LavaLink adapter into a power outlet (Samsung only).
5. Connect the tablet enclosure with the Lava adapter using a micro USB cable (Samsung only).
6. Plug the USB printer cable into printer and into a free USB port.
7. If the ICX device is to be used to support ADA voters then the appropriate ADA device (Tecla Shield or ATI) should be plugged into a free USB port.

NOTE: The tablet(s) that should have the accessibility features enabled have to be tagged with a blue disability sticker.

2.1.2.1 HP LaserJet Pro M402dne / M404 Printer Security Lockout Procedure

The HP LaserJet Pro M402dne and M404 include several security features to restrict who has access to the configuration settings, to secure data, and to prevent access to valuable hardware components.

One such security feature is the Embedded Web Server–EWS.

It allows the user to lock out the control panel on the HP LaserJet Pro M402dne printer so that changes cannot be made by the voter.

In order to enable this security feature, the Technician can assign an administrator password that would be used to access the printer settings and the EWS.

This security feature assures that, in case the printer jams, the ImageCast® X device will show an error dialog, advising the Voter to contact the Administrator, i.e. Poll Administrator (Worker).

The Poll Worker will insert their smart card and clear the jam.

Once the printer jam has been cleared, the Poll Worker will be prompted to either Reprint the ballot, or Cancel it, depending on whether or not the ballot is printed automatically once the jam has been cleared.

The following steps need to be followed in order to lock out the printer settings:

1. Connect a computer to the HP LaserJet Pro M402dne through an Ethernet cable.
2. Press the **OK** button on the printer control panel.
3. On the printer, access the **Network Setup** menu. Once there, select **Show IP Address** to display the printer IP address or host name.
4. On the computer, open a Web browser, and type the IP address or host name exactly as it displays on the printer control panel in the address line.
5. Press Enter.
The EWS opens.

NOTE: If the Web browser displays "There is a problem with this website's security" certificate message when attempting to open the EWS, click Continue to this website (not recommended). Choosing **Continue to this website (not recommended)** will not harm the computer while navigating within the EWS for the HP printer.

6. Click on the **System** tab at the top of the page
7. Click the **Administration** link in the left navigation pane.

8. In the area labeled **Product Security**, enter the password in the **Password** field.
9. Re-enter the password in the **Confirm Password** field.
10. Click the **Apply** button.

NOTE: Make note of the password and store it in a safe place.

2.1.3 Powering on

1. Powering on the ImageCast[®] X device
 - a. **Samsung**
 - Using the enclosed hex key, insert the hex key into the hole on the side of the upper right corner of the front of the device.
 - b. **Avalue**
 - Open the security door.
 - Press and hold the power button on the right of the unit until it lights up, then release the button.
 - Close the bottom security door.
 - Secure the bottom security door using a security seal.
2. Power on the printer by pressing the **ON** button.

2.2 ImageCast[®] X DRE

Direct Recording Electronic, DRE, is a type of tabulator mode which can be used with both the KFI VVPAT and Seiko report printers.

Results gathered during the voting process are saved internally on the tabulator. The location of the Result file is determined by the ICX Machine Configuration File.

The saved results can further be exported to a USB drive if needed, through the Technician Administration menu.

The ImageCast[®] X devices use both the KFI VVPAT and Seiko RP-D10 printer in its setup. The VVPAT is used to print the ballot selections, while the Seiko is used to print the report.

2.2.1 Unpacking the Equipment

The following steps are to be performed by an Election Official:

1. Remove the ImageCast® X devices from the secured storage boxes.
2. Remove the following items from the storage boxes:
 - 4 Directional switch (for ADA)
 - Headphones (for ADA)
 - ATI device
 - Smart card(s)
 - Seiko RP-D10
 - KFI VVPAT printers

2.2.2 Setting up the Equipment

The following steps are to be performed by an Election Official:

1. Set up the booth according to the site layout map developed for the polling place.
2. Plug both the printers and the ImageCast® X device into the UPS.
3. Plug the headphones into the headphone jack.
4. Plug the USB printer cable into printer and into a free USB port.
5. Plug a USB drive into a free USB port on the ImageCast® X device.

NOTE: If an inserted USB drive isn't being used as a result location, please remove the USB drive from the ImageCast® X Device.

6. If the ImageCast® X device is to be used to support ADA voters then the appropriate ADA device (ATI) should be plugged into a free USB port.

NOTE: The tablet(s) that should have the accessibility features enabled have to be tagged with a blue disability sticker.

2.2.3 Powering on

1. Follow the following steps in order to Power on the ImageCast® X device.
 - a. Open the security door.
 - b. Press and hold the power button on the right of the unit until it lights up, then release the button.
 - c. Close the bottom security door.

- d. Secure the bottom security door using a security seal.
2. Power on the printer by pressing the **ON** button.

2.2.4 Setting up the Seiko Printer

The Seiko RP-D10 is a thermal printer used for printing reports. The content of the report is fully configurable as MCF options. For more information on configuring the report content, see section “Report” in Democracy Suite[®] ImageCast[®] X Machine Configuration File (MCF) Parameters Settings.

The USB and power cables for the Seiko printer are integrated into the printer enclosure.

To connect the Seiko RP-D10 to the ImageCast[®] X:

1. Connect the Seiko to the ImageCast[®] X via the USB cable.
2. Plug in the power cord into the power outlet.

2.2.5 Setting up the KFI VVPAT

Voter-verifiable paper audit trail (VVPAT) is a method of providing feedback to voters using a ballotless voting system.

VVPAT ballot is a compact representation of a voter's selection.

It consists of two parts:

- QR Barcode encoded voter’s selection, machine readable part of the VVPAT ballot. The size of the QR barcode depends on the data that needs to be encoded (number of available contests, candidates and write-ins).
- Human readable voter selection.

The VVPAT printer is used with a Direct-Recording Electronic (DRE) tabulator.

The USB and power cables for the VVPAT are integrated into the printer enclosure.

To connect the VVPAT to the ICX:

1. Connect the VVPAT to the ICX via the USB A-Type connector.
2. Plug in the power cord into the power outlet.

CHAPTER 3: USER INTERFACES

Here you will learn about the main modes of operation, i.e. different user interfaces available with the ImageCast® X device:

- Common ImageCast® X device elements
- ImageCast® Samsung and Classic

3.1 Common ImageCast® X device elements

The common elements of all user interfaces are listed here.

- Top Status bar

This is the topmost bar. It displays information about the device that is being used, the battery status, as well as the date and time. See Figure 3-1.



Figure 3-1: Top Status bar

- Bottom Status bar

It's located at the bottom of the screen and displays the current number of ballots cast. See Figure 3-2.



Figure 3-2: Bottom Status bar

3.2 ImageCast® X Classic / Samsung

3.2.1 Technical Administration

All operations that require a trained technician can be performed from the menu shown in the Figure 3-3.

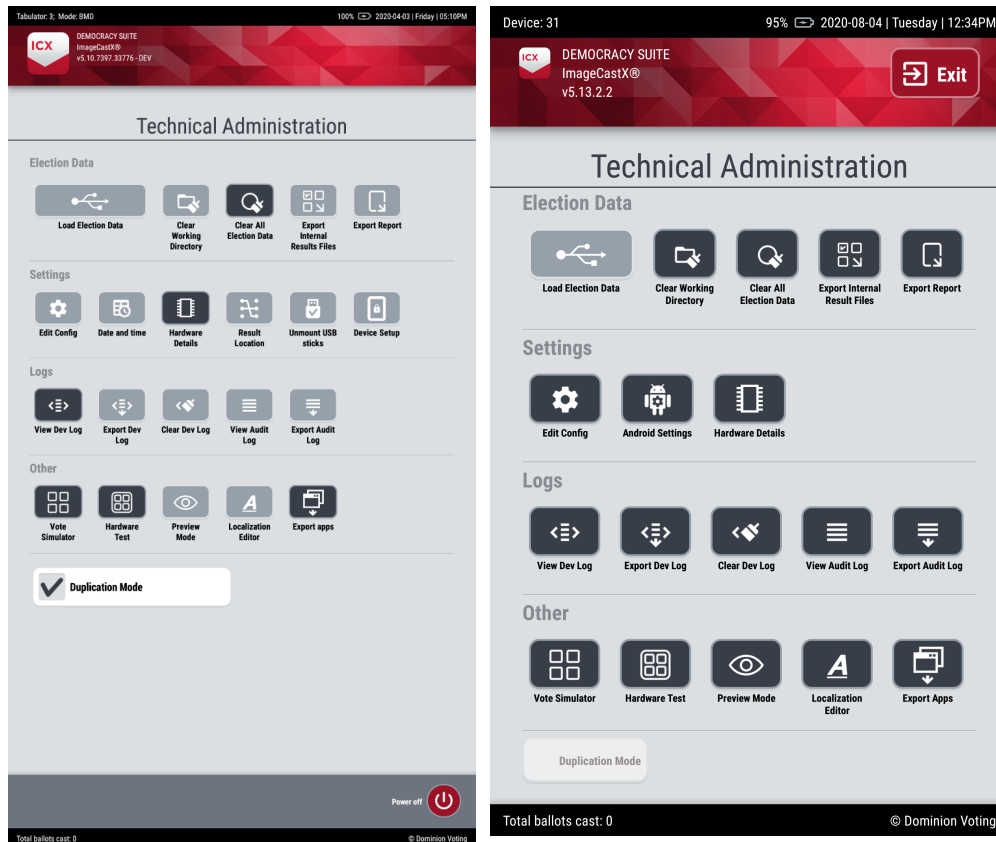


Figure 3-3: Technical Administration Menu - Classic (left) / Samsung (right)

3.2.1.1 Categories

Once the Technical Administration menu has been accessed, the Technician gains access to the following settings:

- Election Data
- Settings
- Logs
- Other
- Duplication mode

Along with the above listed settings, the User has a remaining option:

- POWER OFF: Powers off the machine.

3.2.1.2 Election Data

The Election data section is accessible only when the Technician smart card is inserted.

Handling the election data (clearing the working directory, clearing all election data, export of internal results files and export report) is possible only through the Technical Administration screen, and only when the Poll is closed. See Figure 3-4.



Figure 3-4: Poll Closed/Enabled Election Data section

Load Election Data

This option is used for loading Election files from a USB drive.

It is important to note that prior to copying the Election files, the ImageCast[®] X device needs to be cleared of all previously loaded Election files (the “Clear all election data” button).

To load the Election Data:

1. Press Load Election Data.
The election configuration files on USB drive dialog displays. See Figure 3-5.

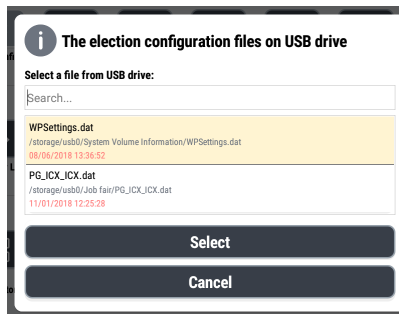


Figure 3-5: “The election configuration files on USB drive” dialog.

2. Select the Election file (.DAT file) you want to copy onto the machine and press **Select**.
A **Confirm** dialog displays. See Figure 3-6.

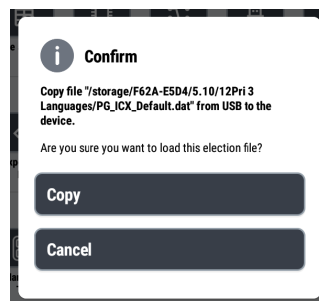


Figure 3-6: “Confirm” dialog.

3. Press **Copy**.
A **Copy** dialog displays. See Figure 3-7.

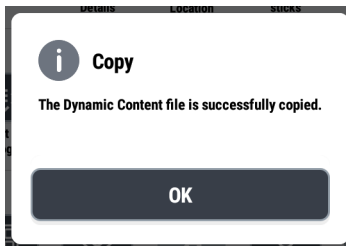


Figure 3-7: The “Copy” dialog

4. Press **OK**.
The Election Data is successfully loaded.

Clear Working Directory

Removes the working copy of the election files (.DAT file) to force election file decryption on the next Poll Worker login and effectively revert the project to defaults.

NOTE: When in DRE mode **Load Settings** is disabled if there are any result files in result locations, so they have to be deleted. There are two ways of doing that: **Clear all election data** from Technical Administration menu or ReZero from the Poll Administration menu, or the Technical Administration menu, if the option “Reset button” is set to **Technician**.

Clear All Election Data

Removes all election data from the machine. Returns the machine to factory default settings making it ready for the next election.

The following is removed:

- Result files from all defined locations, if they exist. If not all locations are accessible, an appropriate message will be presented.
- Audit log files from all result locations, but the last ten audit logs on the device remain, so that there is evidence of clearing election data.
- Audit trails (test and regular).
- Report file, if it exists.
- Election file (.DAT file).
- Vote sim (Test deck file).

NOTE: The option **Clear All Election Data** is only available when the poll is closed. Once the poll is opened, this option is automatically disabled and remains so until the poll is closed.

Export Internal Result Files

Copies the results from internal storage onto the USB drive. The results are in folder “Result” on the USB drive.

Export Report

Copies the report to the USB drive, if the report exists. The report is in folder “Reports.”

3.2.1.3 Settings

This section contains information on the Settings section of the ImageCast® X device which provides the User with access to the application as well as the system settings. See Figure 3-8 and Figure 3-9.

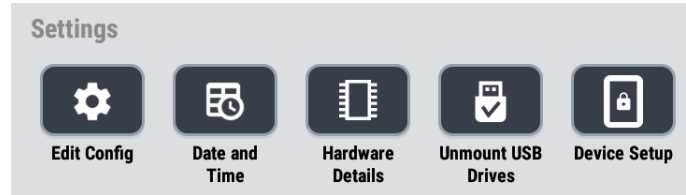


Figure 3-8: Classic Settings section

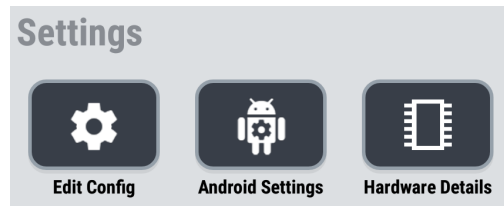


Figure 3-9: Samsung Settings section

Edit Config

Allows the user to edit the configuration on the machine for the current device. This button is enabled when the device is selected from the Poll Worker menu. At that point the device's configuration is loaded and editable by accessing this option

NOTE: The changes made here will be applied only to the current device.

Android Settings (Samsung)

Opens the Android Settings screen. See Figure 3-10.

To exit, press the **Back** button at the bottom of the screen.

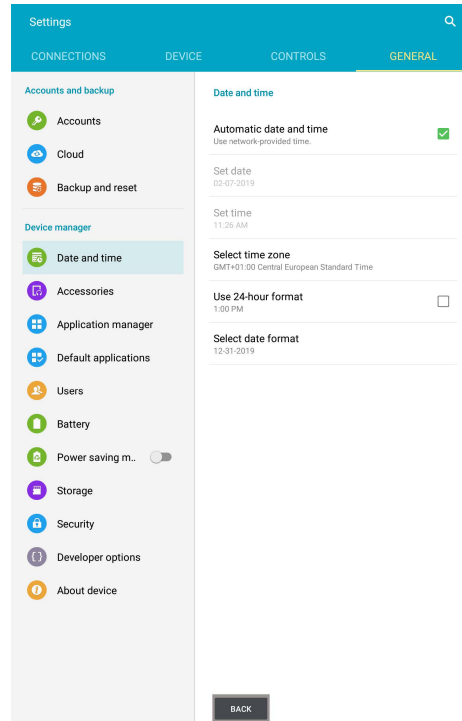


Figure 3-10: Android Settings screen

Date and Time

For Samsung devices, please go to Android Settings menu and edit the date and time there.

For Classic:

This option allows the user to set the date and time by scrolling through the available days, months and years and the time zone in a pop-up menu.

To set the time and date:

1. Select the time zone first. See Figure 3-11.

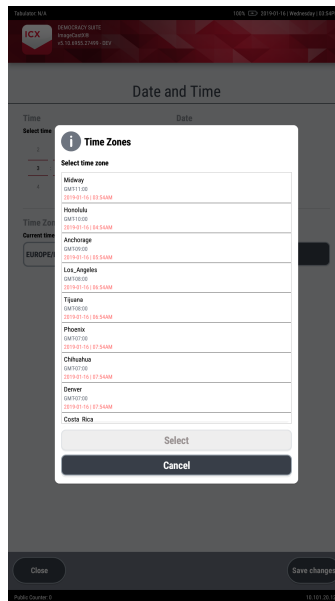


Figure 3-11: Select time zone

2. Then select the time and date. See Figure 3-12.
3. Press the **Save changes** button at the bottom right of the menu.

The date and time are now set.

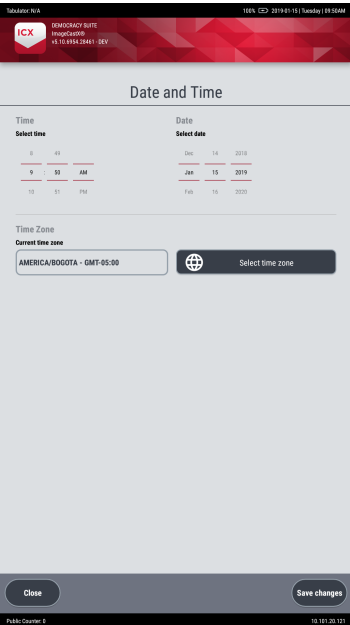


Figure 3-12: Date and Time menu

Once a selection is saved a confirmation dialog displays at the bottom of the menu. See Figure 3-13.



Figure 3-13: Confirmation pop-up

Hardware Details

Displays information such as firmware and serial number of all the connected devices and the supported Android and Firmware version in the manifest file of the application, in the form of a dialog, as seen in Figure 3-14.

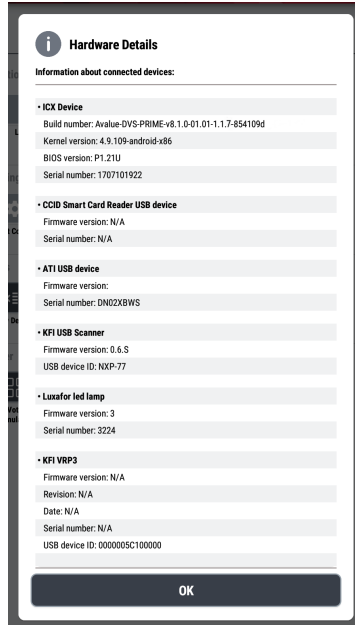


Figure 3-14: Hardware Details dialog

NOTE: At the startup of the application, the supported version of the components from the manifest file is compared with the installed versions. If there are any version mismatches of the components and the ICX APK, the user will be notified with a warning message. See Figure 3-15.

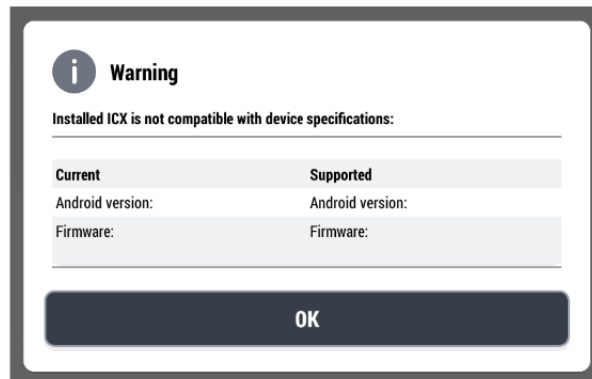


Figure 3-15: Version Mismatch Warning

The VVPAT printer's serial number can be found on a label on the back of the VVPAT printer. For more information see section " IDENTIFYING THE PRINTER" in the KFI VVPAT User Manual.

Unmount USB drives (Classic)

In order to unmount inserted USB drives (applicable on the ImageCast® X Classic) go to the Technical Administration menu and push the “Unmount *USB drives*” button located in the **Settings** section of the menu.

Once the button is pushed the Technician will get a dialog listing (see Figure 3-16) all the available USB drives, and once that list becomes available, all that needs to be done is to choose the desired USB.

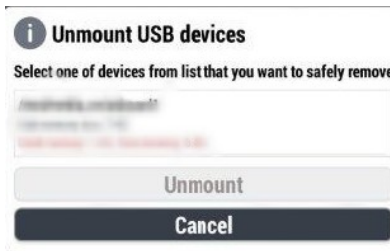


Figure 3-16: Unmount USB drive dialog

Device Setup (Classic)

The Device Setup menu (see Figure 3-17) displays information regarding the device's owner and administrator, application version and update option as well as Google's Text-To-Speech version and update option.

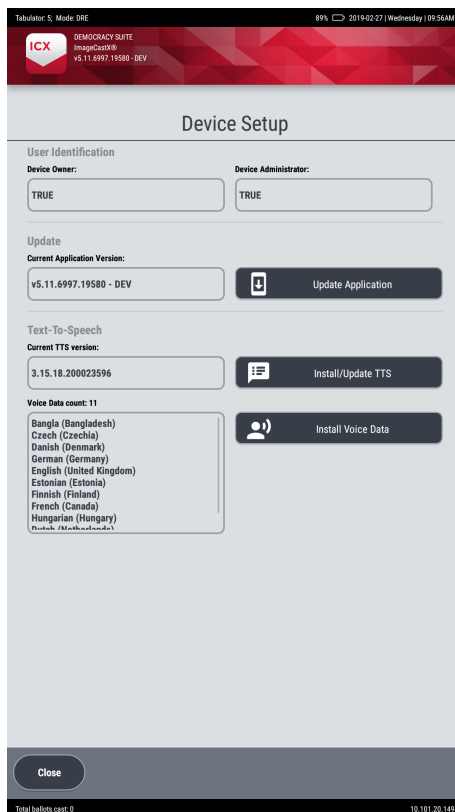


Figure 3-17: Device Setup

To Update the Application

1. In the Device Setup menu, press **Update Application**.
The **APK files on USB drive** dialog displays. See Figure 3-18.

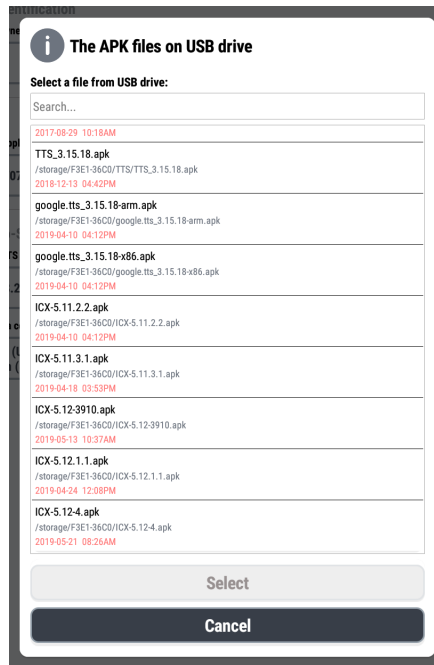


Figure 3-18: The APK files on USB drive dialog

2. Select an **.apk** file and press **Select**.
A confirmation dialog displays. See Figure 3-19.

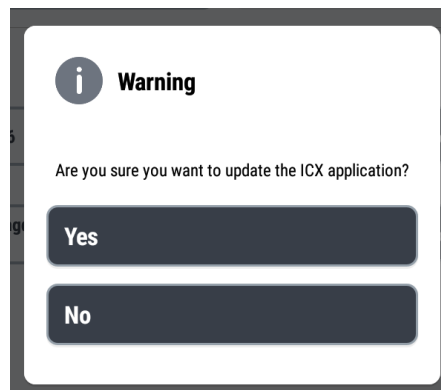


Figure 3-19: Update confirmation dialog

3. Press **Yes**.
The application is now updated.

If an older version of the ICX application is being installed on the ICX device that has Android OS 8.1, a warning message will display (see Figure 3-20): “*Selected file is not a valid ICX application. Please choose appropriate ICX application file and try again.*”

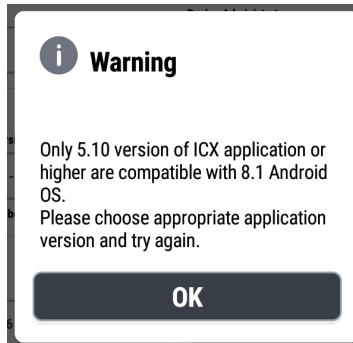


Figure 3-20: Warning dialog

NOTE: If the Technician smart card is removed while updating the ICX application, the following message displays at the bottom of the screen: ***Installation in progress, currently ignoring smart card removal.***

To Install Google Text to Speech:

1. In the Device Setup menu press **Install/Update TTS**.
The ***Select a file from USB drive*** dialog displays. See Figure 3-21.

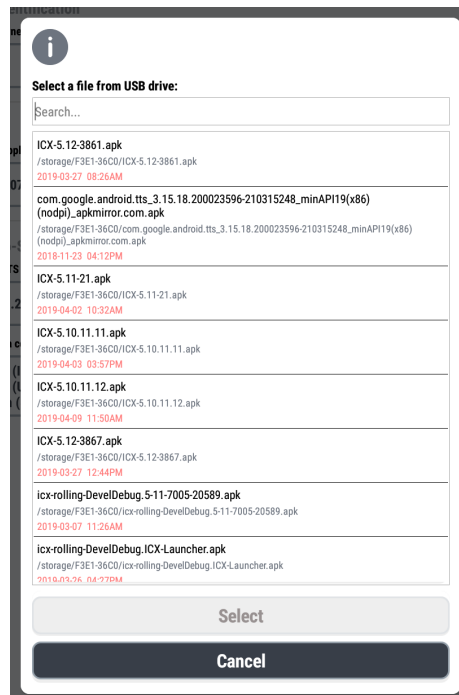


Figure 3-21: ***Select a file from USB drive*** dialog

2. Select the desired TTS .apk file and press **Select**.
A confirmation dialog displays. See Figure 3-22.

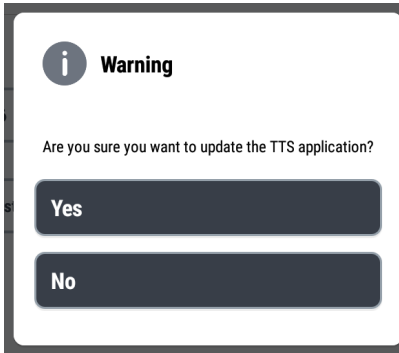


Figure 3-22: Update confirmation dialog

3. Press **Yes**.
An **Info** window displays to confirm the TTS engine was installed. See Figure 3-23.

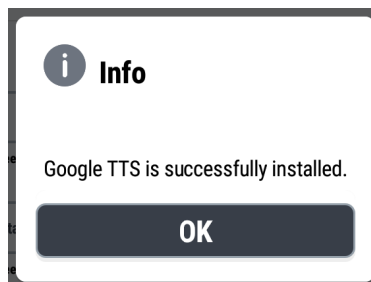


Figure 3-23: Info dialog

4. Press **Yes**.
The dialog closes.

NOTE: If there is no .apk file on the USB drive, the following error message displays. See Figure 3-24.

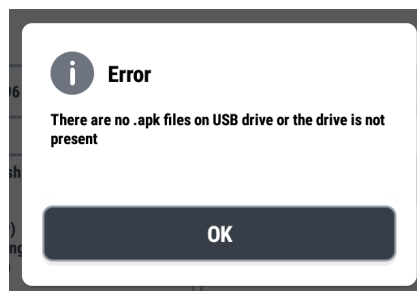


Figure 3-24: No .apk file error message.

To Install Voice Data:

1. In the Device Setup menu press **Install Voice Data**.
The **Select a file from USB drive** window displays. See Figure 3-25.



Figure 3-25: File selection window

2. Select the desired .zip file and press **Select**.
The language file is now installed. See Figure 3-26.



Figure 3-26: Device Setup screen

NOTE: If any other file is chosen from the drop-down menu besides the valid ICX version, Google TTS or voice data file, the following messages will appear:

- **For an invalid application:** *“Selected file is not a valid ICX application. Please choose an appropriate ICX application file and try again.”*
- **For an invalid TTS:** *“Selected file is not a valid Google TTS application or is not compatible with this device. Please choose an appropriate Google TTS application file and try again.”*
- **For an invalid voice data:** *“Selected voice data file is not valid. Please select a valid voice data file and try again.”*

3.2.1.4 Logs

The following describes the Logs section functionality. See Figure 3-27.

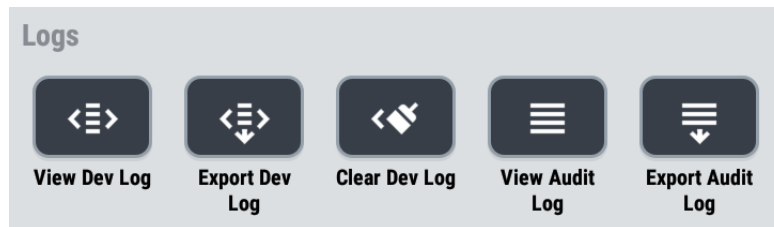


Figure 3-27: Logs section

View Dev Log

This option is used to access the developer log and mainly used by developers.

It lists all developer log files found on the device. Upon selecting one, the last 100 lines of the log will be shown on the screen (top-down), and more can be loaded by selecting “Load more.”

Export Dev Log

Exports the Developer logs and Android logs as a .zip file to a USB stick.

Clear Dev Log

Delete all developer log files from the device. But one file will always remain and that is always the last one that was created.

View Audit Log

This option is used to view the audit log.

Export Audit Log

Export audit log to a USB drive.

3.2.1.5 Other

The following describes the Other section functionality. See Figure 3-28.

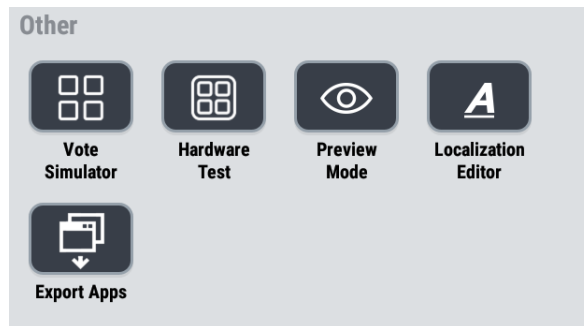


Figure 3-28: Classic Other section

Vote Simulator

This option provides the User access to the Vote Simulator. A valid test pattern file is required in order to perform a valid test. For additional information please refer to section “Appendix B - Vote Simulator”.

Hardware Test

The **Hardware Test** section (see Figure 3-29) allows the Technician or the Poll Worker to perform the following functional tests:

- ATI device
- Paddles / Jelly Switches
- Sip'n'Puff
- Printer
- LED lamp
- Touchscreen

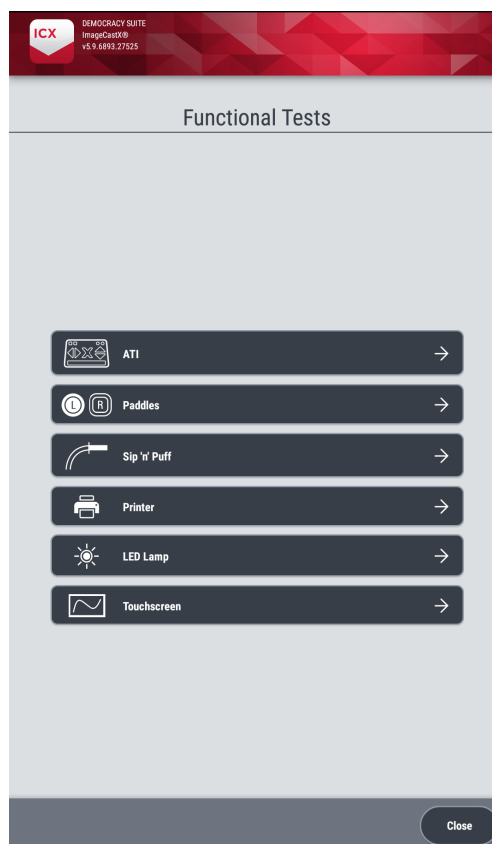


Figure 3-29: Functional Tests

ATI

The Audio Tactile Interface is an optional voting interface, used primarily for voters with visual and auditory impediments. See Figure 3-30.

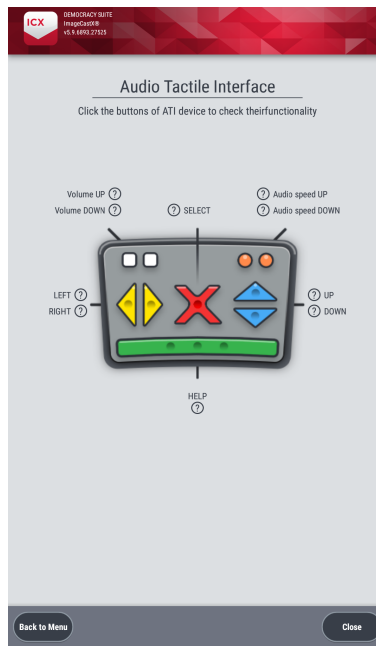


Figure 3-30: Audio Tactile Interface

To test the ATI:

1. Plug in the ATI controller into the unit.
2. Press any button.
The question mark, associated with the button pressed, will turn into a green check mark on the screen.
The green check mark indicates a successful test. See Figure 3-31.



Figure 3-31: Check mark

3. Once the test is done, press **Back to Menu** to return to the *Hardware Test* menu, or **Close** to return to the *Hardware* menu.

Paddles / Jelly Switches

The paddles are an optional voting interface, used primarily for voters with movement impediments. See Figure 3-32.

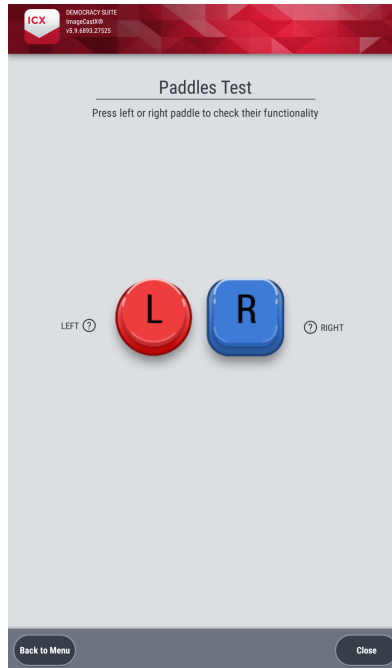


Figure 3-32: Paddles Test

To test the paddles:

1. Attach the paddles to the unit.
2. Press on a paddle.
The question mark, associated with the button pressed, will turn into a green check mark on the screen.
The green check mark indicates a successful test. See Figure 3-33.



Figure 3-33: Green check mark

3. Once the test is done, press Back to Menu to return to the Hardware Test menu, or Close to return to the Hardware menu.

Sip n' Puff

The Sip and Puff is an optional voting interface, used primarily for voters with movement impediments. See Figure 3-34.



Figure 3-34: Sip and Puff Test

To test the Sip and puff:

1. Attach the sip and puff to the unit.
2. Sip or puff into the tube.
The question mark, associated with the action taken, will turn into a green check mark on the screen.
The green check mark indicates a successful test. See Figure 3-35.



Figure 3-35: Green check mark

3. Once the test is done, press **Back to Menu** to return to the Hardware Test menu, or **Close** to return to the *Hardware* menu.

Printer

This test, allows you to test the printing of a uniform ballot. See Figure 3-36.

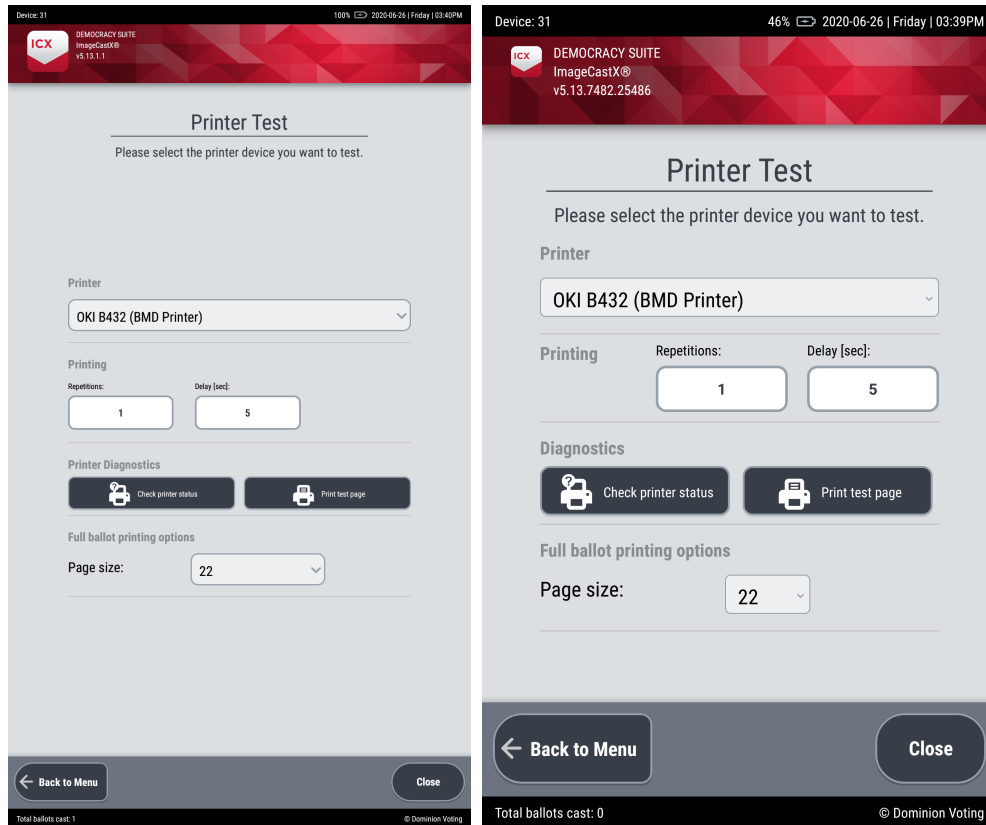


Figure 3-36: Printer Test - Classic (left) / Samsung (right)

To test the printer:

1. Attach the printer to the unit.
2. From the *Printer* drop-down, select the BMD printer.
 - a. To check the status of the printer, press **Check printer status**.
 - a. Set the **Page size** from the drop down options.
 - b. To print a test page, press **Print test page**.
3. Once the test is done, press **Back to Menu** to return to the Hardware Test menu, or **Close** to return to the *Hardware* menu.

LED Lamp

The LED lamp is a visual indicator of the unit's status. See Figure 3-37.

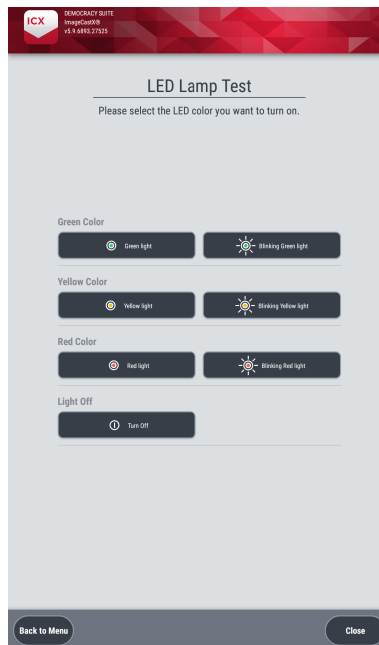


Figure 3-37: LED Lamp Test

To test the LED lamp:

1. On the device's screen, click the color you would like to be shown on the LED lamp. The LED lamp lights up the selected color and mode.
2. Once the test is done, press **Back to Menu** to return to the Hardware Test menu, or **Close** to return to the *Hardware* menu.

Touchscreen

The touchscreen is the main input for selections when voting.

To test the touchscreen:

1. Enter the *Touchscreen* test and draw on the screen with up to 10 fingers at one time.
Each finger will be highlighted with a different color. See Figure 3-38.

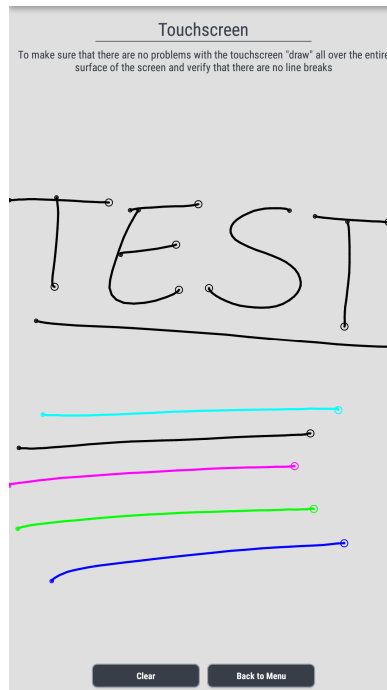


Figure 3-38: Touchscreen

2. Once the test is done, press **Back to Menu** to return to the *Hardware Test* menu, or **Close** to return to the *Hardware* menu.

Preview Mode

Allows the preview of the ballot from EED.

In order to start the preview mode, first start the preview in EED, check the EED IP address and port number, then enter those in the ImageCast® X device, and select “Start”.

NOTE: A valid LAN ethernet connection with a router between the EMS workstation and the ICX is required in order to be able to preview a ballot.

Localization Editor

This section explains the option on how to edit localized text resources in English. A prerequisite to access the Localization Editor is that the Poll Worker must first select the tabulator. For more information on how to select tabulators, see section “Tabulators”.

To access the Localization Editor:

1. From the Technical Administration screen, press **Localization Editor**. See Figure 3-39.



Figure 3-39: Localization Editor icon

The **Localization Editor** screen displays. See Figure 3-40.

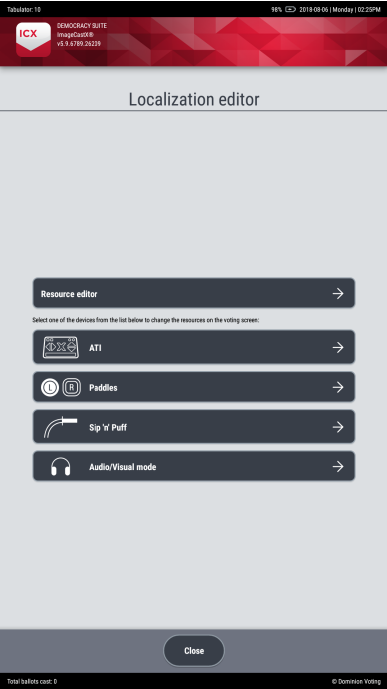


Figure 3-40: Localization Editor

2. To edit a resource, press **Resource Editor**.
A window with a **Table Editor** and **JSON Editor** tabs displays. See Figure 3-41.

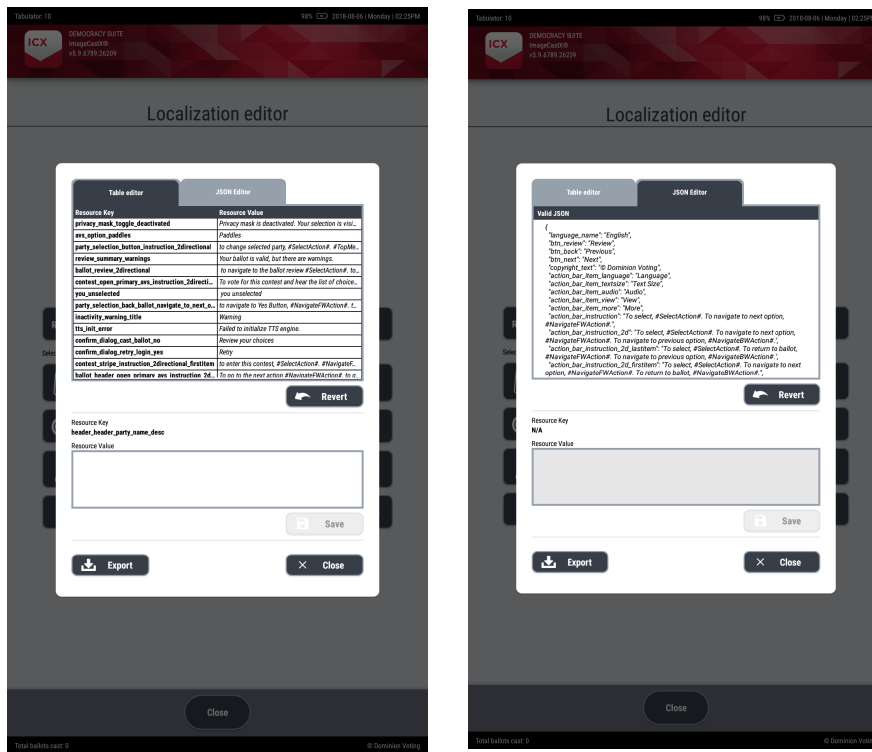


Figure 3-41: Table /JSON Editor

3. To edit a resource in the **Table Editor** tab, select a row.
The value is auto populated in the **Resource Value** table below. See Figure 3-41.
 - a. Edit the value with the on-screen keyboard, and press **Save**.
 - b. To revert all the values, press Revert.
A **Confirm** dialog displays.
 - c. Press **Revert**.
The value is now reverted to it's original state.
 - d. To export the updated English localization file, press **Export**.
An **Info** dialog displays.
 - e. Press **OK**.
The English localization file is now exported.
 - f. Once done, press **Close**.
4. To edit a value in the **JSON Editor**, select a value by tapping on the value text at the end of the line.
An on-screen keyboard displays to edit the value.
 - a. Edit the value with the on-screen keyboard, and press **Save**.

- b. To revert all the values, press **Revert**.
A **Confirm** dialog displays.
 - c. Press **Revert**.
The value is now reverted to it's original state.
5. To export the updated English localization file, press **Export**.
An **Info** dialog displays.
 - a. Press **OK**.
The English localization file is now exported.
6. Once done, press **Close**.

Editing ATI / Paddles / Sip 'n' Puff or Audio/Visual mode:

To edit a localization file through the ballot user interface, select one of the following options **ATI/ Paddles/ Sip'n'Puff or Audio/Visual mode**:

Any focused element in the user interface has an option to be edited.

1. To edit, press on a button or screen section.
An **Edit** button displays. See Figure 3-42.

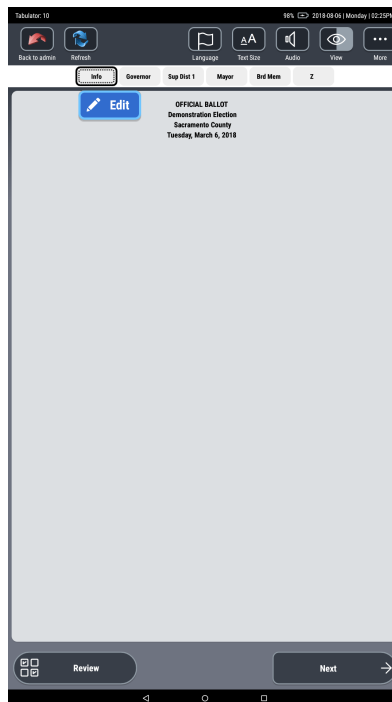


Figure 3-42: Edit

2. Press **Edit**.
A **Table editor** for that focused element in the user interface displays. See Figure 3-43.

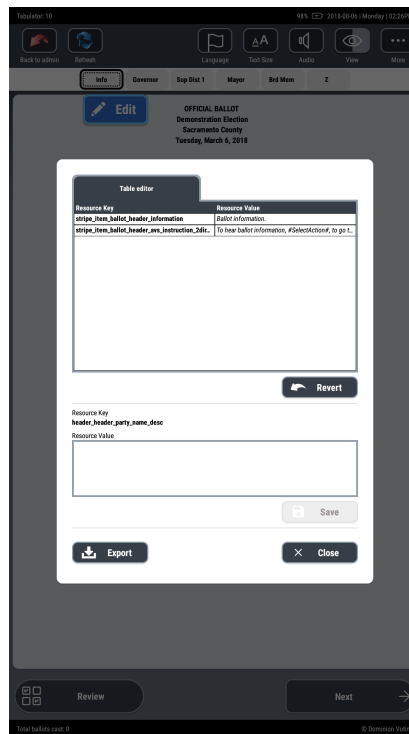


Figure 3-43: Table Editor window

3. To edit a resource in the **Table Editor** tab, select a value.
The value is auto populated in the **Resource Value** table. See Figure 3-43.
 - a. Edit the value with the on-screen keyboard, and press **Save**.
 - b. To revert all the values, press **Revert**.
A **Confirm** dialog displays.
 - c. Press **Revert**.
All the value is now reverted to its original state.
 - d. To export the updated English localization file, press **Export**.
An **Info** dialog displays.
 - e. Press **OK**.
The updated English localization file is now exported.
 - f. Once done, press **Close**.
4. To refresh the displays, press **Refresh**.
5. Once done, press **Back to admin**.
The **Localization Editor** displays.

NOTE: Please note that all the resources that contain a hashtag should not be edited. This is to ensure that the consistency of navigation is not disrupted. For example: #NavigateFWDesc#.

Export Apps

The “Export apps” button in the Technical Administration menu checks if there is a USB drive present and exports ICX and Google TTS APKs to it.

When the Export is complete a dialog will pop-up saying **Export Complete** with an **OK** button which will close the dialog.

3.2.1.6 Duplication Mode

Duplication Mode is a feature that allows the administrator to create a duplicate ballot of a pre-voted ballot that was marked by hand. When in Duplication Mode the voter does not have permission to use the ICX tabulator, only the administrator can use the ICX tabulator.

Before enabling this option, make sure the following conditions are met:

- That the tabulator is set in BMD mode in the *Edit Config* option
- The election files are loaded in the *Poll Administration* menu
- That the poll is open

To enable Duplication Mode:

1. In the *Technical Administration* menu, click **Duplication Mode**. A confirmation dialog displays. See Figure 3-44.

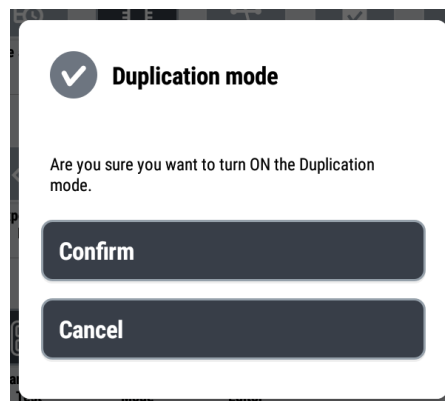


Figure 3-44: Confirmation dialog - ON

2. Press **Confirm**.
The Duplication Mode is now enabled.

This option overrides the following MCF settings to their new values:

- Split contest options - All set to True, except for continuation messages
- Overovote - Prompt
- Admin Authentication - False
- Default tab for admin login dialog - Ballot Activation

Once it is enabled, the *Poll Administration* menu will have a red message (see Figure 3-45) at the bottom of the page to indicate that the Duplication Mode is active.

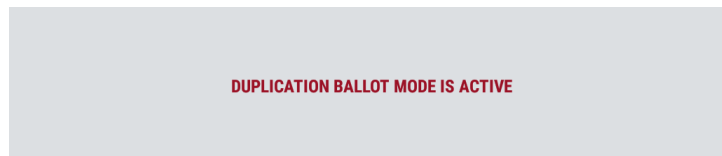


Figure 3-45: Duplication Mode message in Poll Administration menu

The Login screen also has a indication message (editable in the localizations) at the bottom of the screen (see Figure 3-46), and the printed ballot can have a indication text at the bottom indicating that it was produced by duplication.

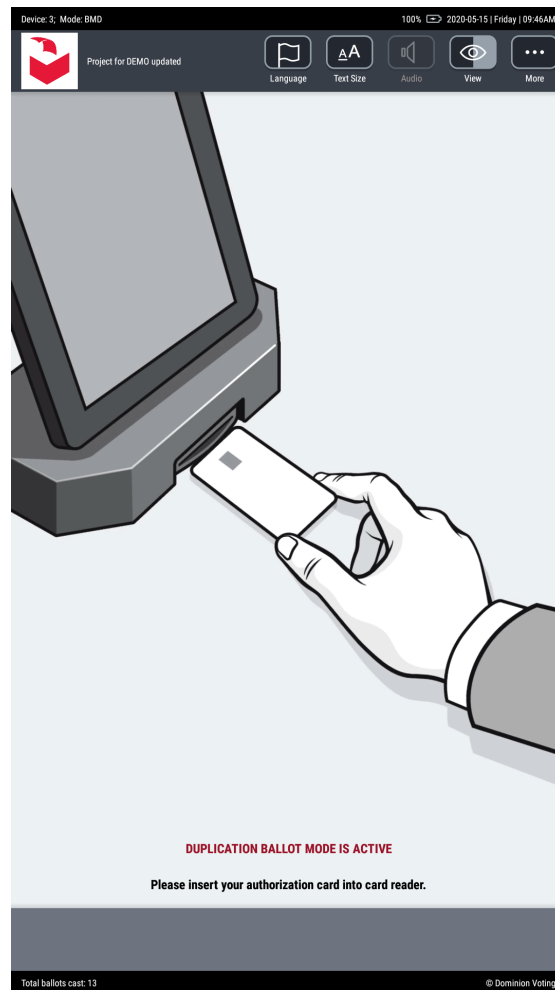


Figure 3-46: Duplication Mode message on Login screen

To disable Duplication Mode:

1. In the *Technical Administration* menu, uncheck the option **Duplication Mode**.

A confirmation dialog displays. See Figure 3-47.

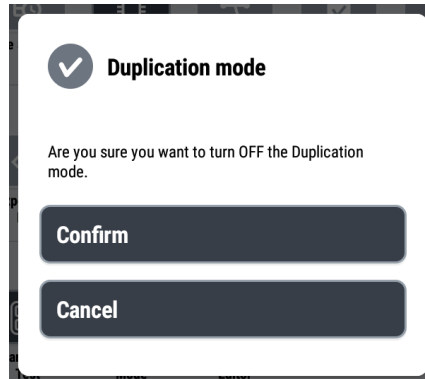


Figure 3-47: Confirmation dialog -OFF

2. Press **Confirm**.
The Duplication Mode is now disabled.

This option is also turned OFF automatically once the poll is closed. When the **Duplication mode** is turned OFF, all of the MCF options should be set back to their original settings.

3.2.2 Poll Administration

All Poll Administration operations can be performed from the menu shown in Figure 3-48.

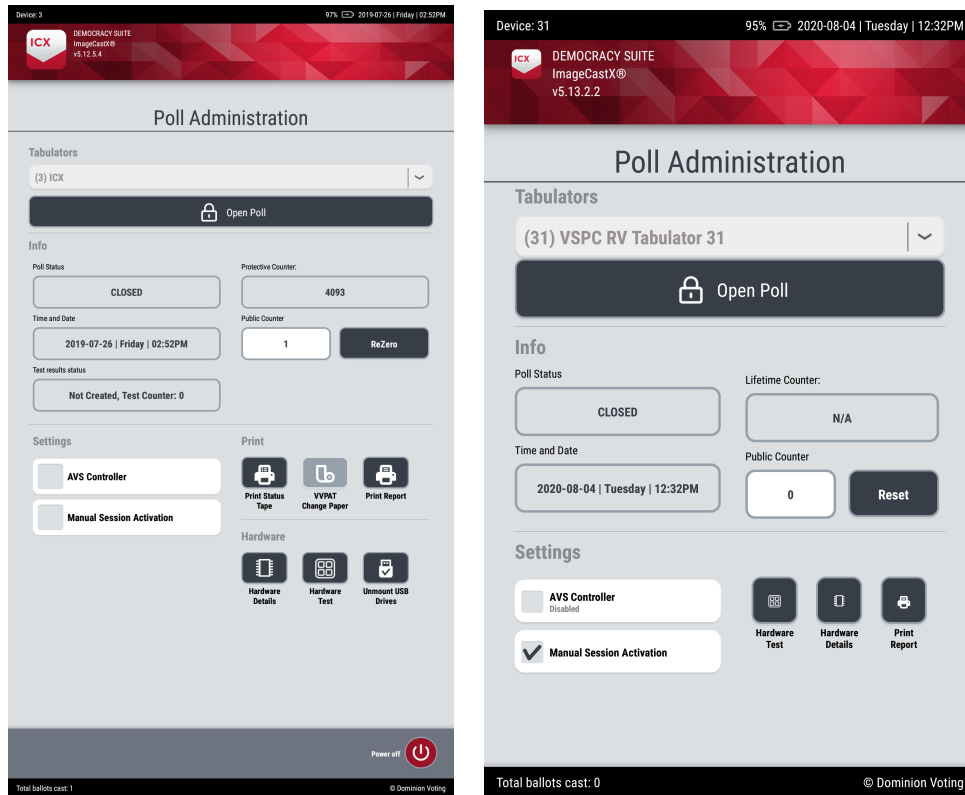


Figure 3-48: Poll Administration menu - Classic (left) / Samsung (right)

Categories:

- Tabulators
- Info
- Settings
- Print
- Hardware

NOTE: Not labeled on Samsung menu

Along with the above listed settings, the User has one remaining option:

- POWER OFF (Classic): Powers off the machine.

3.2.2.1 Tabulators

At the top of the screen is a drop-down menu with all available tabulators.

1. Insert the Poll Worker smart card and enter the PIN.
The **Poll Administration** menu displays. See Figure 3-49.

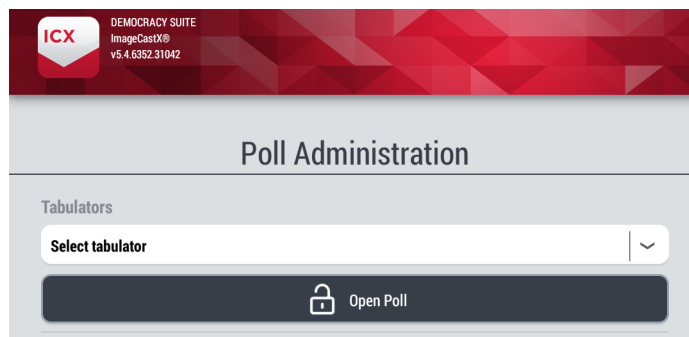


Figure 3-49: Tabulator

2. In the drop-down menu select a tabulator from the provided list.
When clicking on the drop-down Tabulators menu, a keyboard pops up to type in the desired tabulator.
The application starts verifying the election files, and when that's finished a dialog displays with information of the integrity of the election files.
 - a. In the **Info** dialog, press **OK**. See Figure 3-50.

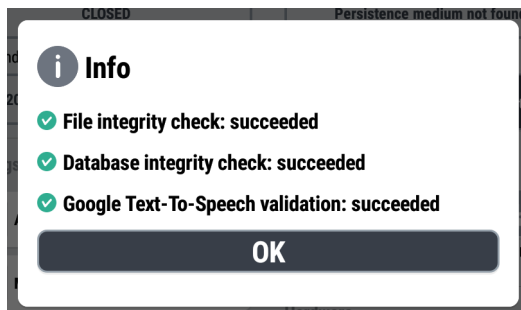


Figure 3-50: Verified File and Database Integrity

The tabulator is now selected.

NOTE: If the list of tabulators is empty, that means that the HMAC key on the Poll Worker’s smart card is different from the HMAC keys of the tabulators in the database, and a warning message displays: "Loading tabulator failed. Election data contains tabulator with HASH different from one on smart card data."

NOTE: For issues regarding loading election files, please see section “Error when loading election files in Poll Administration menu” in chapter “Troubleshooting”.

File integrity check

Upon checking and verifying the current state of files, the ImageCast® X device returns a list of missing .png (examples: ballot header, logo, party logo) or .spx (examples: contest, contest heading, choice, political party, ballot header, audio files) files for the selected tabulator, for each of the available languages. A dialog is displayed after the File integrity check (for an example, see Figure 3-51).

The files that will be checked and reported depend on the selected tabulator operating mode (DRE or BMD).

Localized printer resources for all available languages are also checked and verified during the File Integrity check: VVPAT resources in DRE mode or printer resources in BMD mode.

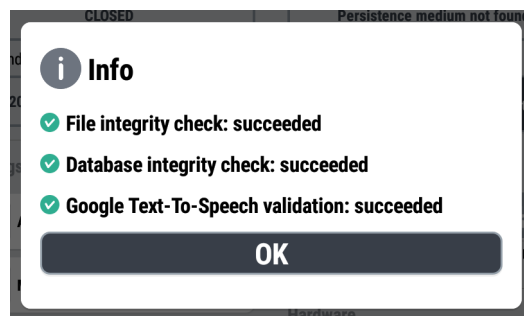


Figure 3-51: File Integrity Check dialog

NOTE: Should there be any missing items, the device will prompt a message similar to the one below:

```
[ "PRINT_BLANK_BALLOT_TEMPLATE",
  "PRINT_BLANK_CONTEST_TEMPLATE",
  "PRINT_CHOICE_SELECTION_TEMPLATE",
  "PRINT_CHOICE_SELECTION_TEMPLATE_RANK",
  "PRINT_CONTEST_NAME_TEMPLATE",
  "PRINT_OVERVOTE_CONTEST_TEMPLATE",
  "PRINT_UNDERVOTE_CONTEST_TEMPLATE",
  "PRINT_CHALLENGED_TEMPLATE",
  "PRINT_PROVISIONAL_TEMPLATE",
```

"PRINT_CHALLENGED_LABEL_TEMPLATE",
 "PRINT_PROVISIONAL_LABEL_TEMPLATE",
 "PRINT_PARTY_ABBREVIATION_TEMPLATE",
 "PRINT_CHOICE_SELECTION_TEMPLATE_WRITE_IN"]

If a Google TTS voice data file is missing or unsupported, one of the corresponding dialogs shown in Figure 3-52 display with a description in a form of a bullet text at the bottom of the dialog.

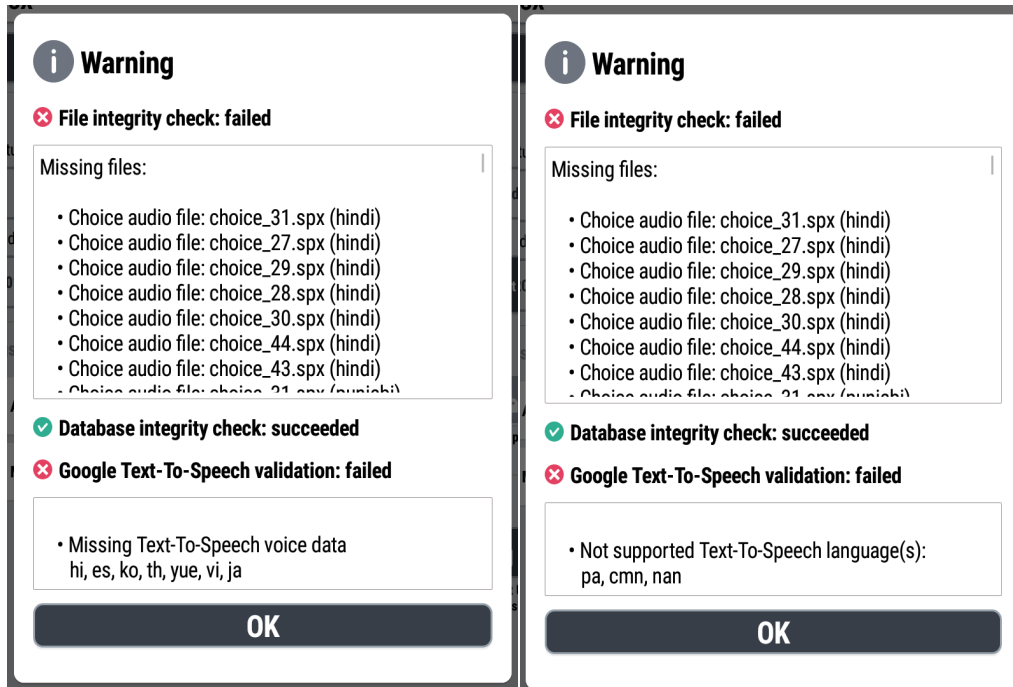


Figure 3-52: File verification failed: missing/unsupported TTS voice data

If the Google TTS voice data files are both missing and unsupported, the pop-up dialog will display both error messages in the description.

Database integrity check

Depending on the chosen tabulator operating mode (BMD or DRE), the verification dialog can be closed or printed on a connected printer (thermal or VVPAT).

Open Poll

After a tabulator is selected, the Poll Worker can now open a poll.

1. Press **Open Poll**.

An **Info** dialog displays, with two options. See Figure 3-53.

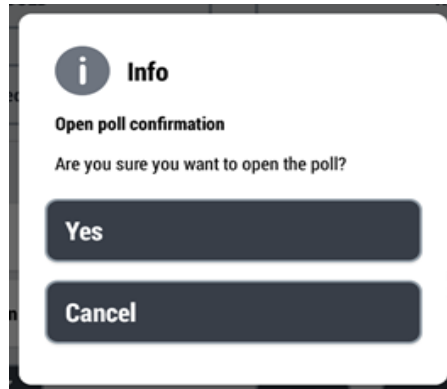


Figure 3-53: Open Poll Confirmation dialog

- a. Pressing **Yes** opens the Poll.
If a tabulator has not been selected, after pressing Yes, the User will be informed to select a tabulator from the list before trying to open the Poll. If a tabulator has already been selected, and all configuration settings correspond to the selected tabulator and device, the Poll will be opened and the user will be moved to the login voter activity screen.
- b. Pressing **Cancel** closes the dialog and the Poll Worker can proceed to change the voting settings.

NOTE: If the device wasn't configured appropriately, the User will be informed about a problem and the Poll will remain Closed.

Close Poll

To close the poll, please perform the following steps:

1. In the Poll Administration menu, press **Close Poll**.
In the **Info** dialog, press **OK**.
2. Once the Results report has completed printing, and if the MCF configurable option “Print report on close poll” is set to TRUE, you can choose one of the following options:
 - Save to File
 - Print Another Report
 - OK

If the MCF configurable option “Print report on close poll” is set to FALSE, you can choose one of the following options:

- Print report
 - Save to File
 - OK
3. Press **OK**.
The election summary and information is printed.
The Poll is now closed.

3.2.2.2 Info

The info section within the Poll Administration menu contains general information about the device and the Poll status. See Figure 3-54 and Figure 3-55.

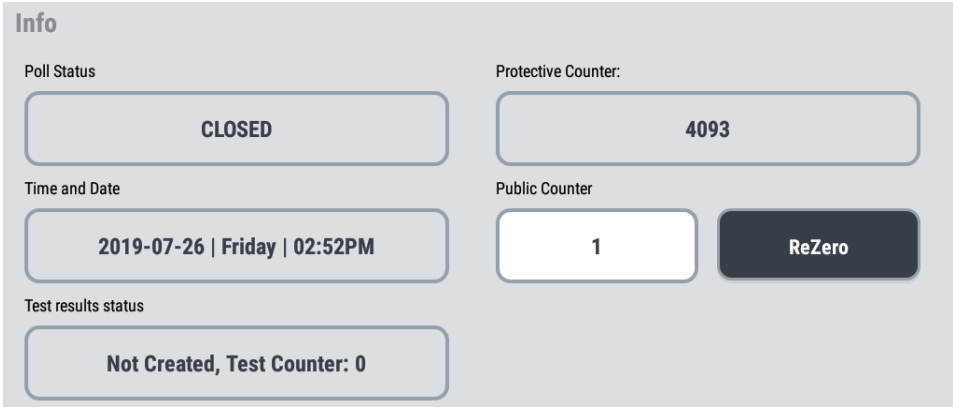


Figure 3-54: Classic Info section

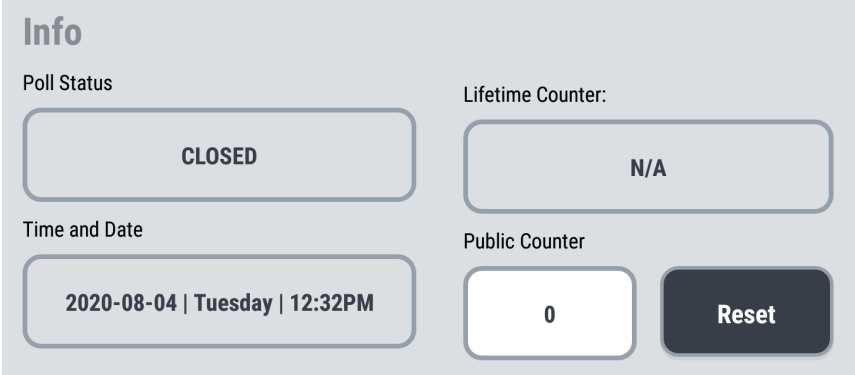


Figure 3-55: Samsung Info section

Poll Status

There are two available possibilities:

- CLOSED
- OPEN

If the “Use DRO Box in Electronic Ballot Header” is checked in EED during the preparation of the election project, upon selecting “Open Poll” the Poll Worker will be prompted a dialog where Election judges will be able to add their signature/initials.

The poll can be open ONLY if the initials are entered.

These initials will be seen in a reserved space on the ballot for election judges to initial when the ballots are provided to the voter.

The ballot will only be accepted by the scanner IF the initials are detected. If no initials are present, the ballot must be rejected with appropriate warnings. See Figure 3-56.

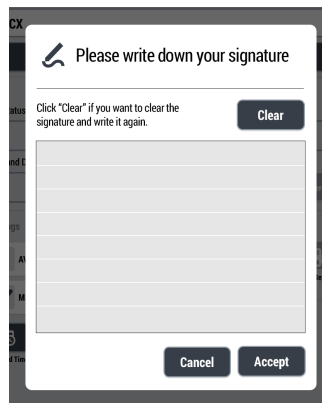
A screenshot of a software dialog box titled "Please write down your signature". The dialog has a white background and a dark border. At the top left is a pencil icon. Below the title is a large, empty rectangular area for writing. To the right of this area is a "Clear" button. Below the writing area are "Cancel" and "Accept" buttons. A small instruction text reads: "Click 'Clear' if you want to clear the signature and write it again."

Figure 3-56: Judges signatures

Protected or Lifetime Counter

Shows how many ballots were marked on the device in the lifetime of the machine. For a BMD, the value will be N/A.

Public Counter

Shows how many ballots were printed or cast on the device for the particular election.

Depending on the operating mode of the selected tabulator:

- **ReZero** – Resets the public counter to zero and deletes the test results and the regular results for the selected tabulator on the locations where the results are stored.
- **Reset** – Resets the public counter to zero.

NOTE: If the Re-Zero option is used (which is configurable through the MCF), make sure the USB storage device is connected to ImageCast[®] X.

If the USB drive containing the result files is not attached to the ImageCast[®] X device when closing the poll, the following message displays:

*”All the found result files are deleted from the existing result locations. The result files from the missing storage path is not deleted. Storage paths that do not exist> /storage/... .
Export log to see detailed message.”*

To resolve this, insert the USB drive and perform the ReZero again.

During ReZero **do not remove the Poll Worker smart card** until the process finishes!

- If the ReZero is in progress and the Poll Worker smart card is removed, the following message displays: **“Deleting results is in progress. Please wait until the operation is complete.”**
- If a smart card is inserted after that, a toast message displays at the bottom of the screen: **“Deleting results is in progress, please wait...”**

However, please note that no confirmation will appear if the smart card is removed at proximately the same time as the result are deleted.

Test result status (Classic)

If the Vote Simulation has been run, the results will display in the **Test result status** bar as seen in Figure 3-57.

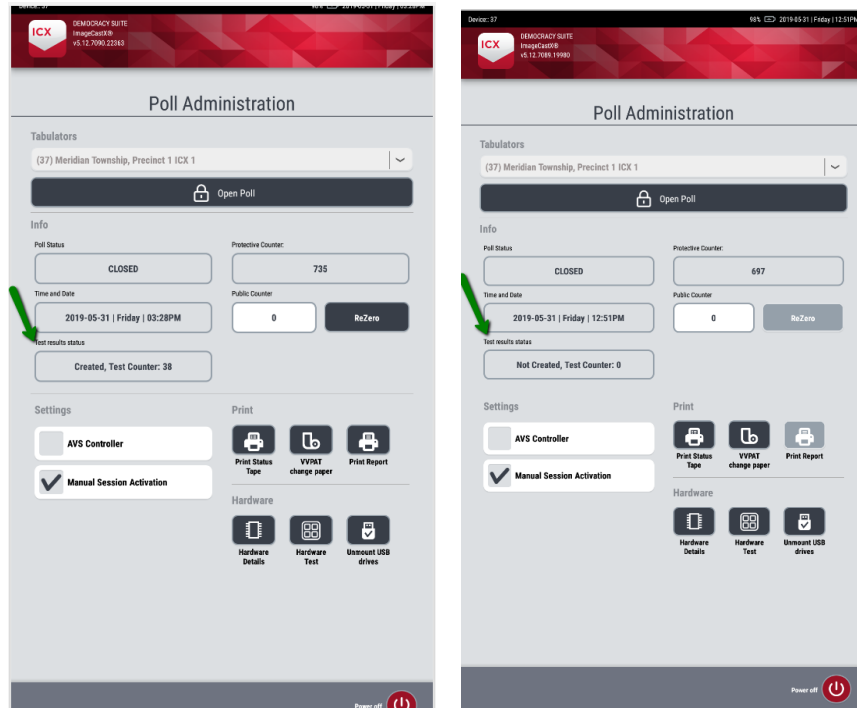


Figure 3-57: Test result status bar

3.2.2.3 Settings

The following describes the Settings section. See Figure 3-58.

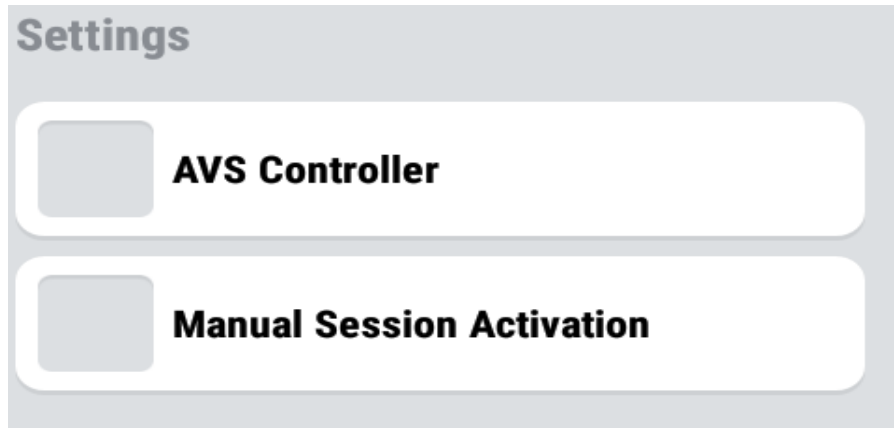


Figure 3-58: Classic Settings section

Settings section contains the following:

- **AVS Controller**– the default option is “**Disabled**”. If the AVS voting mode is available on the machine, the User should select this option.
- **Manual Session Activation**– Disabled by default. Select this to allow manual voting session activation.
 - **Provisional vote:** once a Manual session is activated and a Provisional vote is chosen, a code will be generated on-screen prior to proceeding to the ballot and can commence voting.
 - **Challenge vote:** once a Manual session is activated the screen automatically proceeds to the Challenge vote tab which contains a Challenge code. Upon clicking continue the User proceeds to the ballot and can commence voting.

3.2.2.4 Print (Classic)

This section elaborates on the available options for the ImageCast® X device. See Figure 3-59.



Figure 3-59: Print bar

- **Print Status Tape (Classic)**– During the voting process, the Poll Worker can print a Status Report containing the following information (top-down):
 - Election data
 - Tabulator data (name and ID)
 - Voting Location (name and ID)
 - Precinct names
 - Total number of votes Cast
 - Total number of Voters
 - ImageCast® X device information (model, Serial No., Protective counter and software version).

Beneath all the above-mentioned information there is room available for the signatures of Election Officials.

The Footer of the report contains information on the date and time the report was printed, the status of the Poll as well as the Unit status.

- **VVPAT Change Paper** – This option should be selected if the VVPAT Printer runs out of paper during the election process. Please refer to Section 4.1 - PAPER LOADING of the Voter-verified paper audit trail (VVPAT) Model: VRP3 User Guide for detailed information on how to change the paper roll on the VVPAT.

Once the report is printed, the following information can be observed on the header of the new paper roll:

- Election name
- Election date
- Voting location name
- Tabulator name
- Counting group name
- Open/close/change roll date / time
- Voting session ID (generated every time poll is opened)
- Public counter

If “**Low Paper Status**” is triggered the tape will be fed through till the end and will contain the following text at the end of the used paper roll - “*Keep Safe. Official election results. Authorized personnel only.*”

NOTE: Selecting this option when the low paper sensor is not triggered, a dialog displays stating that the device isn't low on paper. See Figure 3-60.

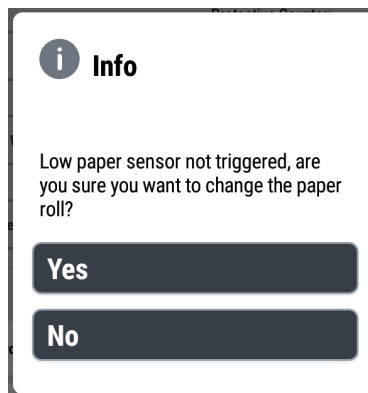


Figure 3-60: Low paper isn't triggered dialog

- **Print Report** – this option is prompted upon the opening/closing of the Poll. See Figure 3-61.

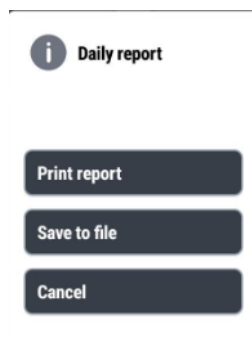


Figure 3-61: Print Report options

This option allows the Poll Worker the following options:

- Print report
- Save it to file
- Cancel

When printed, the report has the following layout:

Daily report

Election Title: xxxxx

Date: Day, yyyy-mm-dd

Number of Printed Ballots: x

Number of Voted Ballots: x

Number of Blank Ballots: x

When saved, the report is packaged as a txt. file that can then be exported to a USB drive from the Technical Administration menu via the **Export report** option.

A test report can also be created by using the data from the Vote Simulator. By default, this report will be saved to Internal storage *Daily_Report_TEST*. From the Vote Sim menu there is an option to **Export Test Report** which will export the test report onto a USB.

Cancel Report Printing:

ICX users have the option to enable/disable the “Cancelable printing report” option in the MCF options (Edit Configuration in Technical Administration menu) allowing the cancellation of the report printing during the printing process. This option is disabled by default. Upon tapping the **Cancel** button, the user will see a dialog allowing them to: **Reprint the Report, Continue Printing, Save Report to File and Cancel**. After confirming the cancellation, the report printing will be canceled.

Only the Poll Worker can print out the report. Inserting the Technician smart card while printing the report is followed by a message at the bottom of the screen: *“Report printing in progress, no action is allowed for a Technician”*. However, if the Technician smart card is inserted after the report is printed the following pop-up message displays:

“Technician login. The report is successfully printed. Since the Poll Administration card has been removed, the election information on opening the poll was not printed. If you wish to proceed, you will be logged in and redirected to Technical Administration menu”.

Pressing **Proceed** continues to the *Technical Administration* menu, while **Cancel** closes the windows and reverts to the welcome screen.

3.2.2.5 Hardware

The following describes the Hardware section. See Figure 3-62 and Figure 3-63.

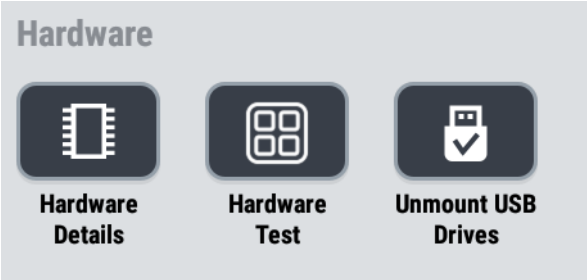


Figure 3-62: Classic Hardware section

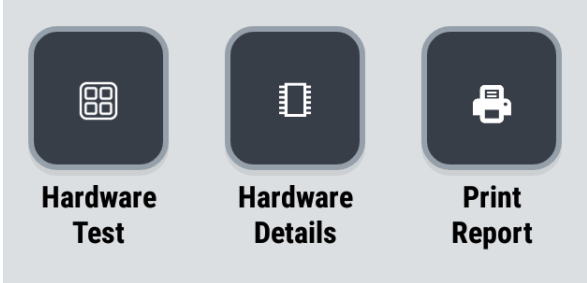


Figure 3-63: Samsung Hardware section

HARDWARE DETAILS

Displays information such as firmware and serial number of the connected devices in the form of a dialog, as seen in the Figure 3-64.

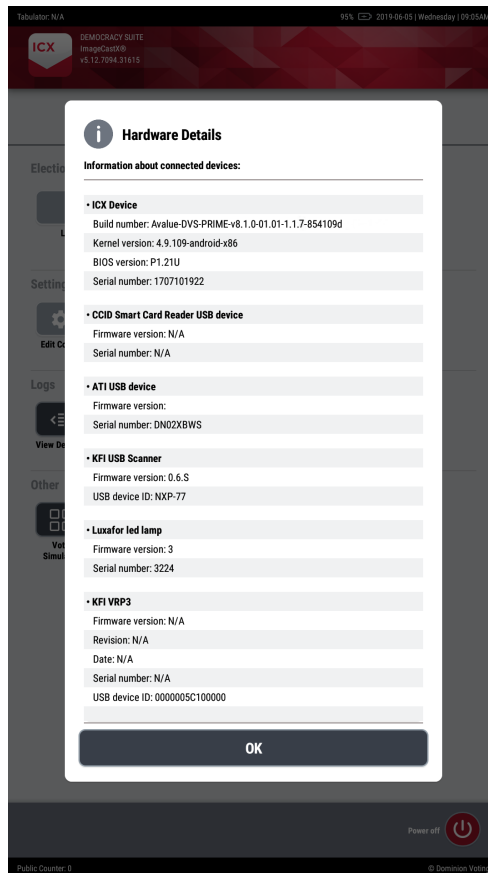


Figure 3-64: Hardware Details dialog

Hardware Test

Allows the user to test the hardware connected to the ImageCast[®] X device.

There are tests for the following:

- ATI device
- Paddles / Jelly Switches
- Sip'n'Puff
- Printer
- LED Lamp
- Touchscreen

For more information on the Hardware Test feature, refer to “Hardware Test” on page 29

Unmount USB Drives (Classic)

For more information, see “Unmount USB drives (Classic)” on page 21.

Print Report (Samsung)

For more information, refer to the Print Report section of “*3.2.2.4 Print (Classic)*”.

3.2.3 Voting

Prior to commencing with the voting section, the following conditions need to be met:

NOTE: Please be advised - When setting the Project Parameters for ImageCast[®] X in EED, make sure that Full Face Ballot is not selected from the Accessible Voting

Session Support option > AVS Ballot Mode drop-down. See Figure 3-65.

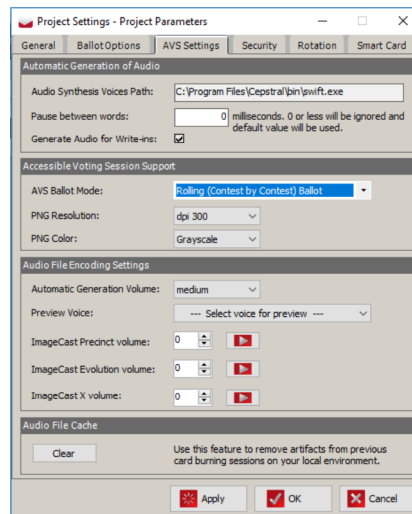


Figure 3-65: Project Settings - Project Parameters

- Election files are loaded and decrypted,
- All the necessary files are present in the Election Files (confirmed with verification of election files),
- The Poll is open.

After the Poll Worker Opens the Poll, the application will redirect the User to login voter screen. See Figure 3-66.

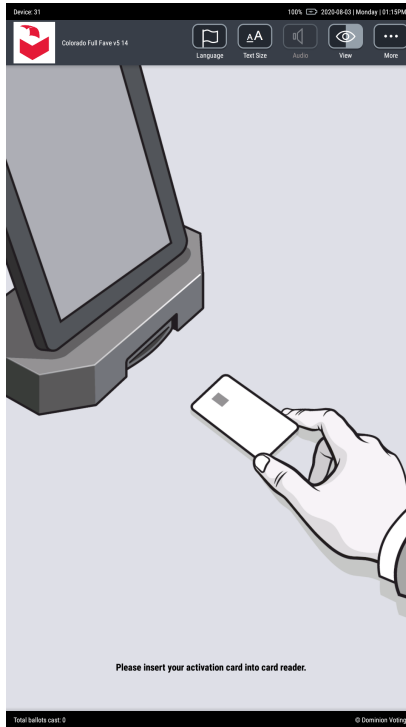


Figure 3-66: Voting interface

A user has to have an appropriate smart card to access the voting screen. On the other hand, voting can be started with the Poll Worker's assistance if the manual session activation is enabled in the Poll Administration menu.

If the voting session is started with a voter card, a voter will be redirected to language selection screen, as seen in Figure 3-67.

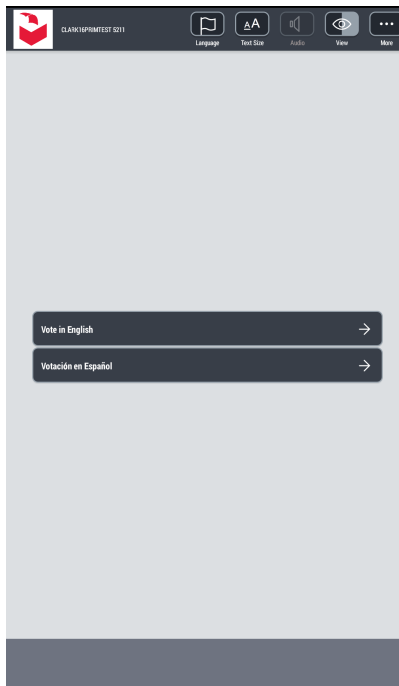


Figure 3-67: Language Selection Screen

When the User selects the desired language, that user can start, and the application will show the screen where the voter can choose one of the available accessible voting devices (AVS voter), otherwise, the application will open the Ballot in the previously selected language (regular voter).

NOTE: When voting in an Open Primary, the Voter will be greeted by a screen with a choice of parties running in that election.

NOTE: The choice is made by clicking the appropriate button on the choice screen. See Figure 3-68.

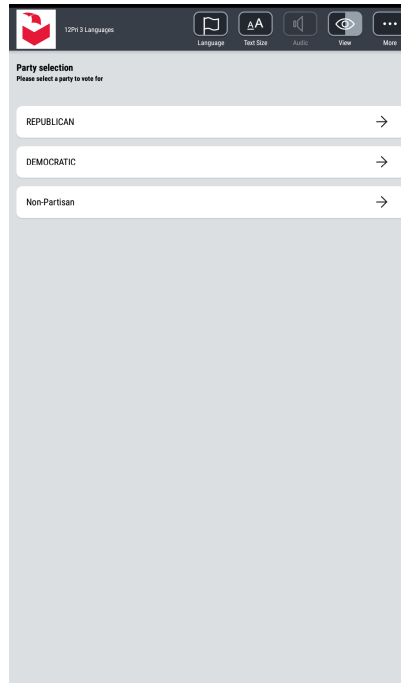


Figure 3-68: Party selection

At any time during the voting, a user can change the language, text size, screen view and, in AVS mode, audio settings.

A Voter can navigate through the Contests using the navigation buttons at the bottom of the screen - Next and Previous buttons.

At any point during the voting process, the voter can go to the Review page using the Review button that is in-line with the navigation buttons.

NOTE: For more details about these features please refer to sections “Voting interface” and “AVS (Accessible Voting Session) Voting Interface”.

Voting interface

During the active voting session, there are several menus and bars intended for adjusting the voting interface as desired and navigating through the ballot.

At the top of the screen, an **Action** bar (see Figure 3-69) contains buttons for changing various graphic and audio settings. These settings can be changed at any point in the voting session and are consistent throughout the whole session.

Action bar



Figure 3-69: Action bar

- The **Language** button opens a pop-up menu with all the languages defined for the current elections. The voter can change the language by pushing a checkbox with the desired language.
- The **Text Size** button allows the voter to choose either **Small** or **Large** text size.
- The **Audio** button is active only during an AVS session. For details refer to section “AVS (Accessible Voting Session) Voting Interface”.
- The **View** button allows changing the visual theme of the voting interface with the following options: **Color**, **Black on white** and **White on black**, see Figure 3-70.

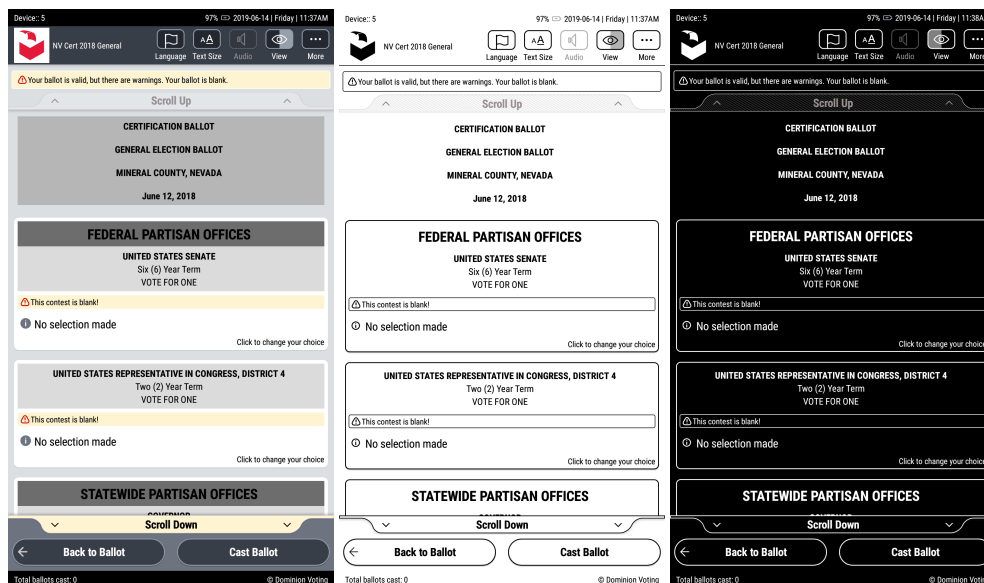


Figure 3-70: View (color) options

- Pressing the **More** button allows the voter to navigate through the ballot screens, cancel the current voting session by pressing the **Cancel Activation** in the pop-up menu, or display the information about the ICX device and software by pressing the **About** button.

NOTE: Please note that the text right next to the logo contains the following information:

Project name - this information cannot be disabled and will always be shown.

Precinct name - this option can be enabled or disabled through the Edit Configuration option in the Technical Administration menu, or through the MCF in EED during project creation.

Contest bar



Figure 3-71: Contest bar

The **Contest bar** (see Figure 3-71) is located right under the Action bar and is used for navigation between the contests on the ballot. By tapping on the desired button, the corresponding contest will be displayed on the screen. When using a navigation device, the contest stripe does not display.

NOTE: The Cancel Activation button is available only when the voting session was Manually Activated.

Stripe



Figure 3-72: Stripe

The **Stripe** (see Figure 3-72) is located right under the Contest bar and is used to indicate the number of the page the voter is on during an active voting session as well as the voters chosen Party.

Both options can be enabled or disabled through the Edit Configuration option in the Technical Administration menu, or through the MCF in EED during project creation.

NOTE: The following applies depending on the type of election:

For open primary elections the party name shown is the selected party name. It is already present on the screen per design for open primary elections. Setting “Show party name” to true will duplicate this information on the screen.

For closed primary elections the party name is not present per design, so it's only visible if configured.

For general elections, the party name is not present on the screen ignoring the configuration.

Navigation bar

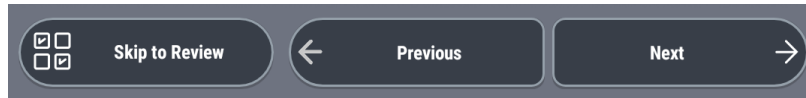


Figure 3-73: Navigation bar

Beside the Contest bar, the voter can navigate between the contests by using the **Navigation bar** (see Figure 3-73) at the bottom of the screen. Pressing the “Previous” and “Next” buttons will display the previous/next contest listed in the Contest bar.

Selecting the **Skip to Review** button will display the Review screen that contains all contests and choices marked by the voter.

The Review screen will also display notifications about any errors or warnings if the ballot is not valid or incomplete.

On the final contest, the **Skip to Review** button disappears and only options are **Previous** and **Continue to Review**. See Figure 3-74.

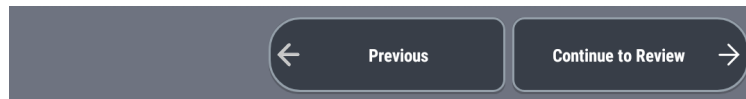


Figure 3-74: Previous and Continue to Review buttons

The voter can navigate through all of their choices by pressing **Scroll Down / Scroll Up** buttons at the bottom/top of the contest list.

In case the voter wants to change the choices for a specific contest, selecting (tapping) that contest in the review list will return the voter to that specific contest screen.

The same functionality is provided by pressing the **Back to Ballot** button in the bottom left corner of the review screen.

Casting / Printing the ballot

Depending on the mode of the application, we may have one of two scenarios:

- **BMD** - The ballot (see Figure 3-75) is printed by selecting the **Print Ballot** button in the right bottom corner. Pressing this button prompts a final dialog that, again, displays any warnings for the ballot and provides the options to confirm the ballot printing or to return to the Review screen. The marked ballot is printed by selecting the **Print your ballot** button in the dialog.

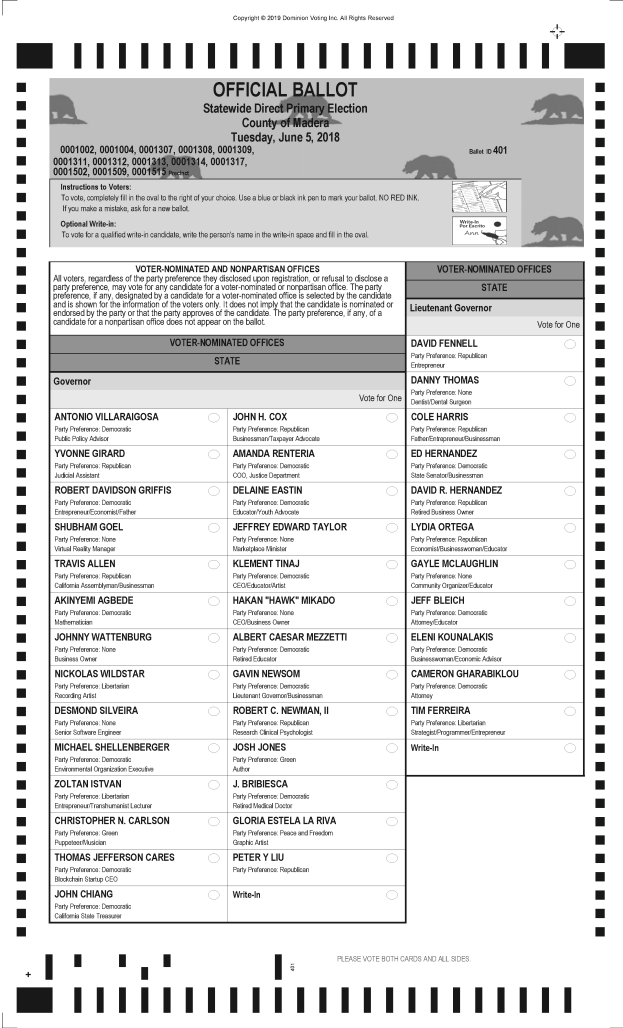


Figure 3-75: BMD Ballot

- **DRE** - The ballot is cast by selecting the **Cast Ballot** button in the right bottom corner. Pressing this button prompts a final dialog that, again, displays any warnings for the ballot and provides the options to confirm the ballot printing or to return to the Review screen. Marked ballot is cast by selecting the **Cast your ballot** button in the dialog.

If the options “*Show review screen help animation*” and “*Use trembling animation for cast button*” are enabled in the Technical Administration menu (under Edit Configuration) then the **Cast/Print Ballot** button will tremble and display a animation to remind the voter to cast/print the ballot, as seen in Figure 3-76.

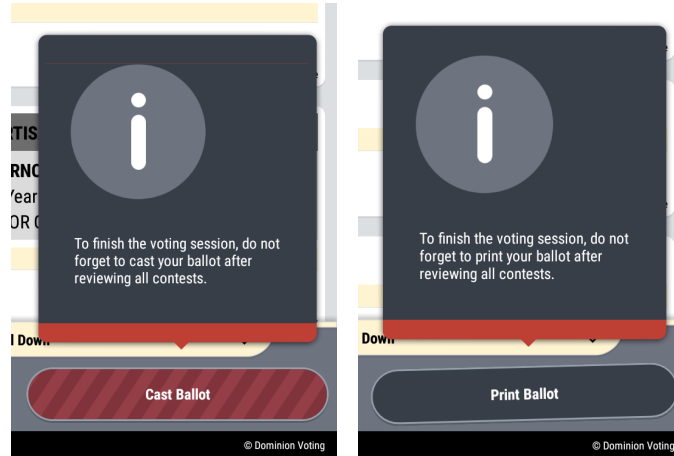


Figure 3-76: Cast/Print Ballot animation

Once the voter has casted the vote, the following screen displays as a confirmation depending on the mode of operation.

For **DRE** mode see Figure 3-77:

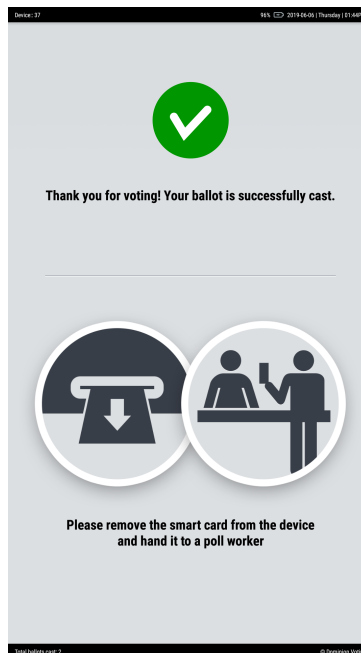


Figure 3-77: Thank you for voting screen - DRE mode

For **BMD** mode, depending on the “BMD instructional screen” option see Figure 3-78 and Figure 3-79.

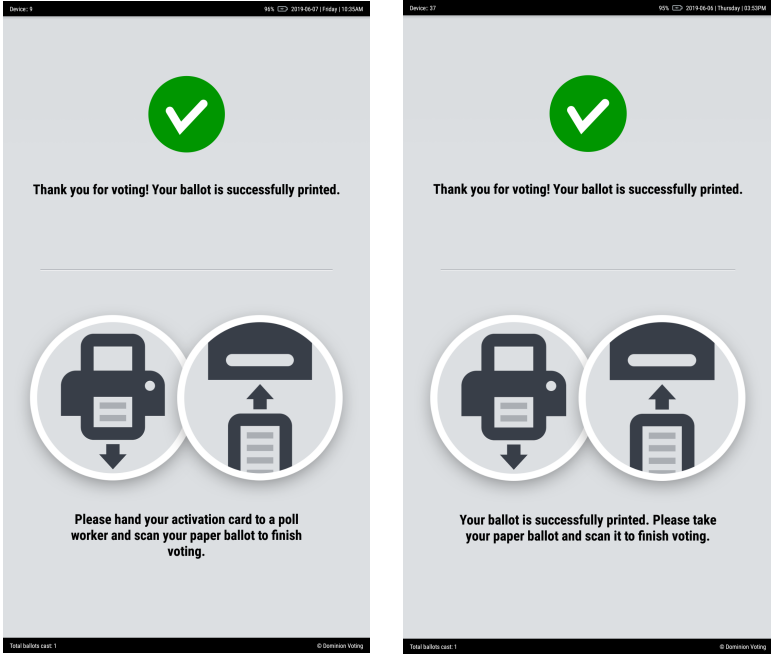


Figure 3-78: Thank you for voting screen - “Scan your ballot” option (left) / “Drop ballot in the box” option (right)

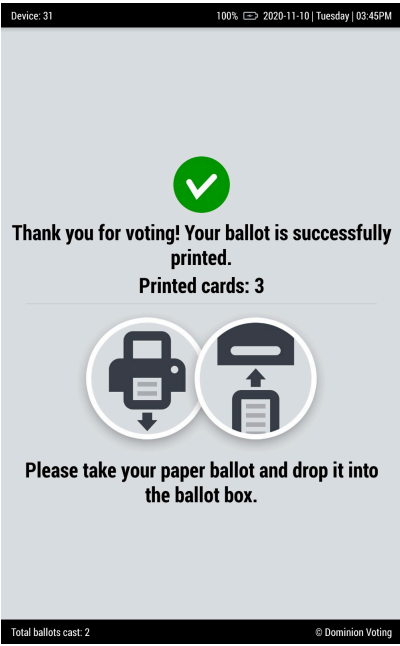


Figure 3-79: Thank you for voting screen with Full Ballot printing

Manual Session Activation

Manual Session Activation, which is disabled by default, allows the Poll Worker to manually activate the voting session, if a Voter card cannot be used for any given reason (i.e. shortage of cards).

Alongside a regular vote there are two other voting options accessible in the Manual Voting Session:

- **Provisional vote:** once a Manual session is activated and a Provisional vote is chosen, a code will be generated on-screen prior to proceeding to the ballot and can commence voting.
- **Challenge vote:** once a Manual session is activated the screen automatically proceeds to the Challenge vote tab which contains a Challenge code. Upon clicking continue the User proceeds to the ballot and can commence voting.

Depending on the election file, either the Challenge or Provisional voting option will display.

To start the Manual Voting Session:

- 1. Insert the Poll Worker smart card and log in with the appropriate credentials. The log-in page displays. See Figure 3-80.

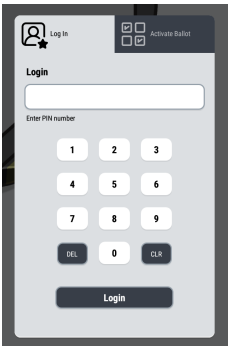


Figure 3-80: Log-in dialog

- 2. Click the **Activate Ballot** tab. The Activate Ballot window displays. See Figure 3-81.



Figure 3-81: Activate Ballot window - Alphabetic keyboard (left) / Numeric keyboard (right)

- 3. With the on-screen keyboard, type in the *Ballot Activation Code*.

NOTE: You can also **Enable AVS Controller** on this window.

4. Click **NEXT**.

The **Challenge Code** displays (if the conditional voting mode was set to CHALLENGE in the election file). See Figure 3-82.

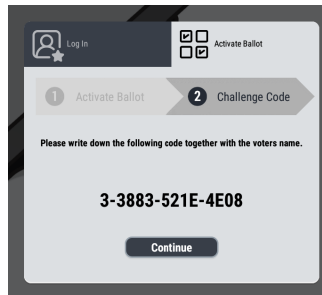


Figure 3-82: Challenge code 1

If a conditional voting mode was set to PROVISIONAL in the election file, the **Provisional Code** menu displays. See Figure 3-83.

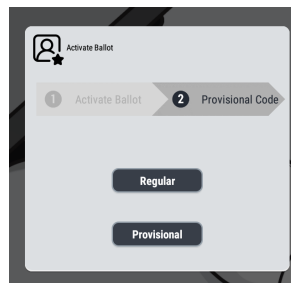


Figure 3-83: Provisional Code menu 1

- a. To start a regular voting session, click **Regular**.
- b. To start a Provisional voting session, click **Provisional**.
The **Provisional code** displays. See Figure 3-84.

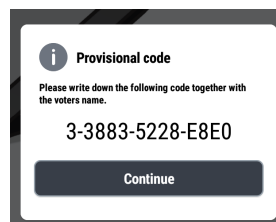


Figure 3-84: Provisional Code 1

5. Click **Continue**.

The Voting session is now open.

If the MFC configurable option “*Admin authentication for a manual voting session*” is set to **TRUE**, the Poll Worker will have to first enter the appropriate credentials before starting a manual voting session.

If this option is set, the Manual Session Activation can be done as follows:

1. Insert the Poll Worker smart card.
The log-in page displays. See Figure 3-85.

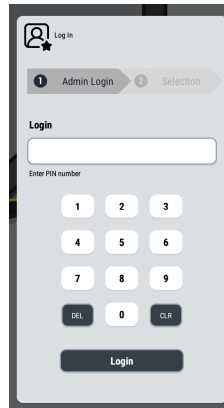


Figure 3-85: Log-in page.

- a. Log in with the appropriate credentials
The **Selection** window now displays with the options **Admin Menu** or **Ballot Activation**. See Figure 3-86.

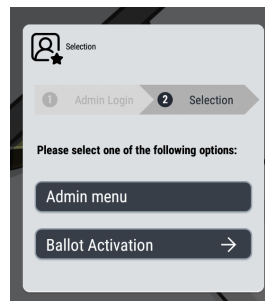


Figure 3-86: Selection

2. To start the manual voting session, click on **Ballot Activation**. The *Activate Ballot* window displays. See Figure 3-87.

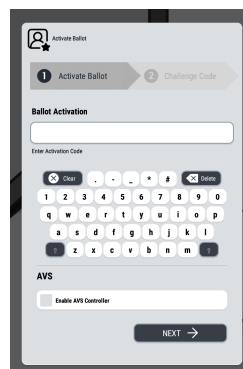


Figure 3-87: Ballot Activation

3. With the on-screen keyboard, type in the *Ballot Activation Code*.

NOTE: Note: You can also **Enable AVS Controller** on this window.

4. Click **NEXT**.
*The **Challenge Code** displays (if the conditional voting mode was set to CHALLENGE in the election file). See Figure 3-88.*

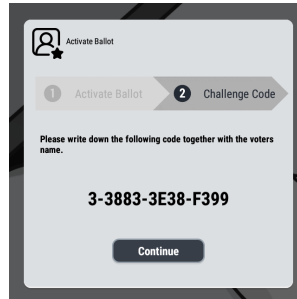


Figure 3-88: Challenge Code

If a conditional voting mode was set to PROVISIONAL in the election file, the Provisional Code menu displays. See Figure 3-89.

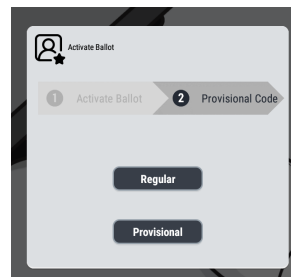


Figure 3-89: Provisional Code

- a. To start a regular voting session click **Regular**.
- b. To start a Provisional voting session, click **Provisional**.
*The *Provisional* code displays. See Figure 3-90.*

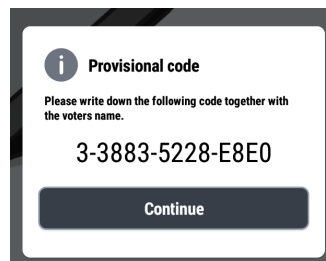


Figure 3-90: Provisional Code

5. Click **Continue**.
The voting session is now open.

Once the ballot is cast using the manual session, one of the following screen will display depending on the configuration (“Mode of operation” and “BMD instructional screen”).

For **DRE** mode see Figure 3-91.

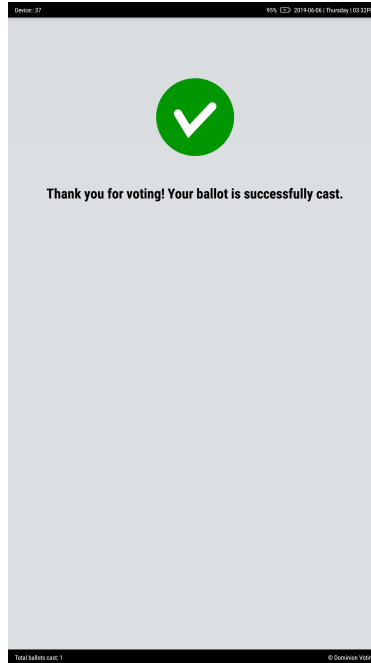


Figure 3-91: Thank you for voting screen - DRE mode

For **BMD** mode, depending on the “BMD instructional screen” option see Figure 3-92.

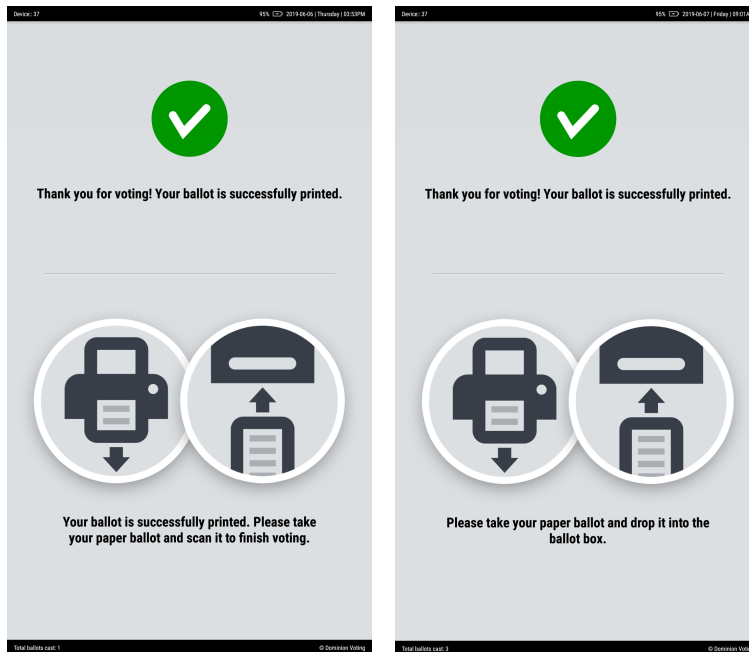


Figure 3-92: Thank you for voting screen - “Scan your ballot” option (left)/ “Drop ballot in the box” option (right)

3.2.4 Styling Support

To prepare for the elections, election officials now have the ability to present various text styles on the ImageCast[®] X. The selection and editing is handled through Election Event Designer (EED)

Types of formatting that are supported are the following:

- Bold
- Italic
- Strikethrough
- Underline
- Unnumbered lists
- Big text
- Small text
- Text color
- Background color
- Indentation
- Tables
- Superscript
- Subscript
- Numbering (various options)

Examples for the available styles are presented in the Figure 3-93 and Figure 3-94.

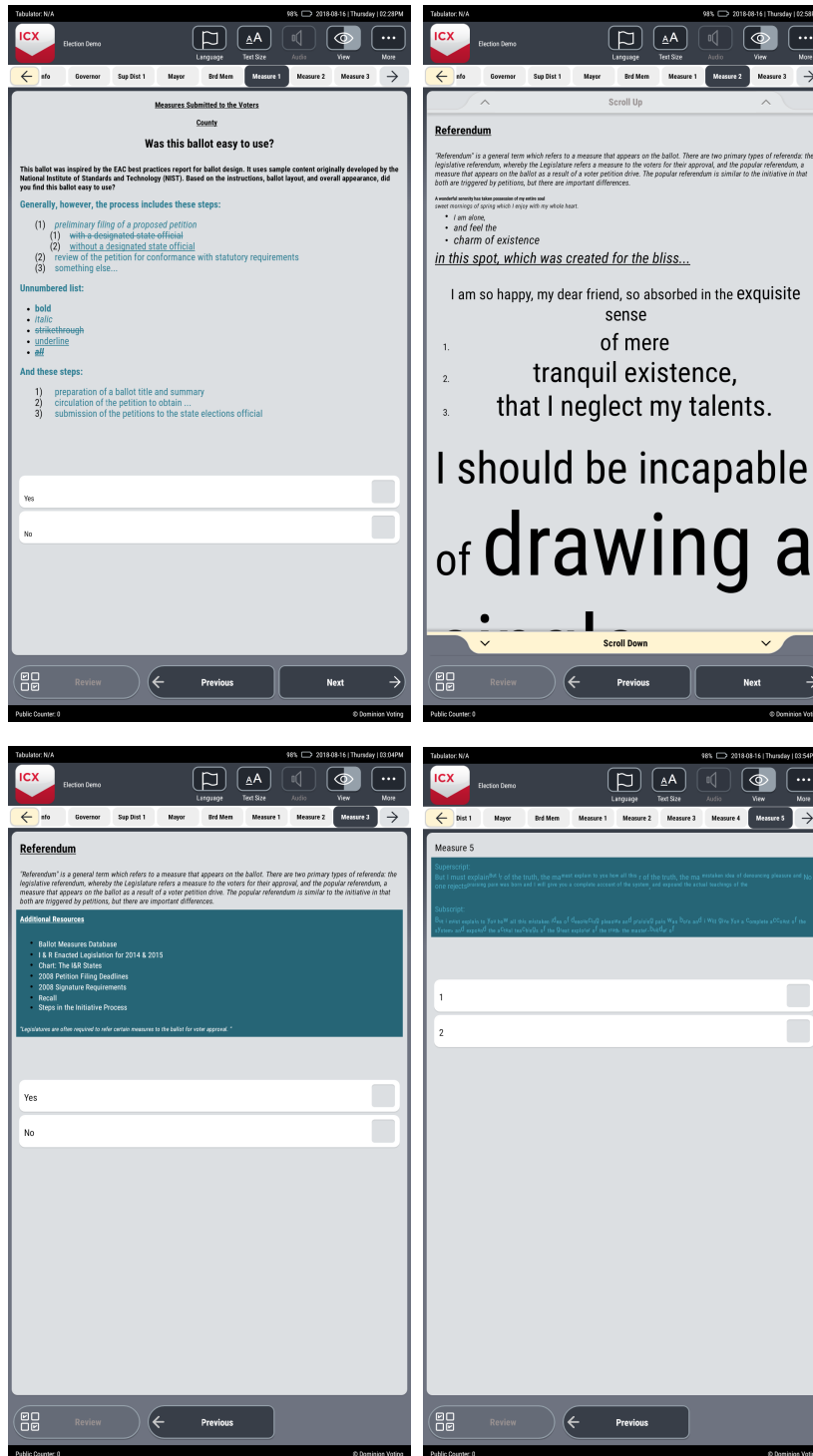


Figure 3-93: Examples 1

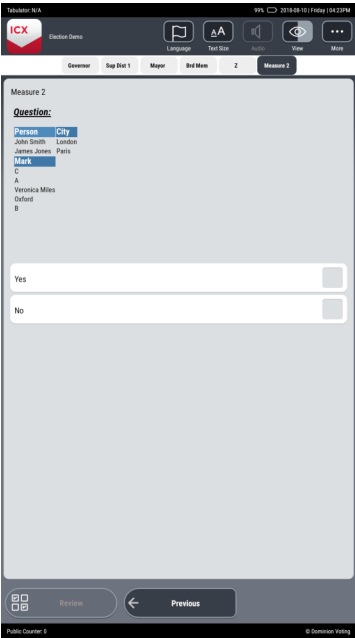


Figure 3-94: Example 2

For more information on how to edit the ballot text through EED, please see section “Screen content translations” in the *Election Event Designer User’s Guide*.

CHAPTER 4: PROCEDURES

This Chapter contains information on the various procedures that can be performed on the ImageCast[®] X device.

- Preparing the Election
- Pre-LAT
- Advanced voting
- Election day voting
- Post-LAT
- AVS (Accessible Voting Session) Voting Interface

4.1 Preparing the Election

This section will introduce Poll Workers to the necessary steps in preparing the ImageCast[®] X device for voting.

4.1.1 Election File Transfer

The preparation for voting starts with the **Election Files** that were previously generated in EED.

After generating and copying the Election Files onto a USB drive, follow the steps below to make sure the Election Files have been copied onto the ImageCast[®] X device. These steps can only be performed by the Technician, and the Technician smart card needs to remain inserted during the setup.

1. Copy the Election Files onto a USB drive.

NOTE: If the Aegis USB drive is being used, make sure it's previously formatted to the exFat format before loading the Election files onto it and later to the ImageCast[®] X device.

2. Insert the USB drive containing the Election Files into the ImageCast[®] X device.
3. Insert the Technician smart card
4. Enter the PIN provided by Democracy Suite EMS EED Administrator.
5. Log in with the appropriate PIN.

NOTE: In case the ImageCast[®] X device is restarted the "Date/Time Confirmation" dialog will be prompted, allowing for the date and time to be altered if necessary. If everything is in order, just press the Confirm button.

4.1.1.1 Loading Election Data

To load the Election Data:

1. Press Load Election Data.
The election configuration files on USB drive dialog displays. See Figure 4-1.

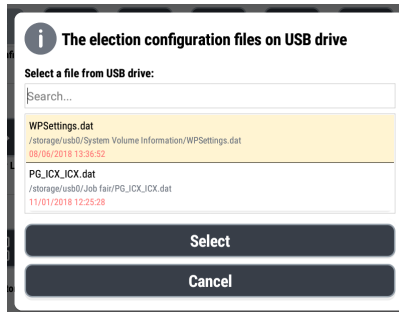


Figure 4-1: “The election configuration files on USB drive” dialog.

2. Select the Election file (.DAT file) you want to copy onto the machine and press **Select**.
A **Confirm** dialog displays. See Figure 4-2.

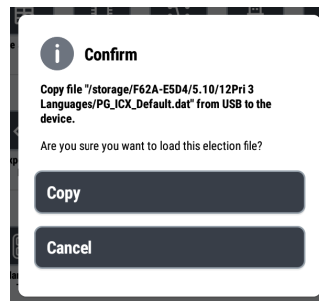


Figure 4-2: “Confirm” dialog.

3. Press **Copy**.
A **Copy** dialog displays. See Figure 4-3.

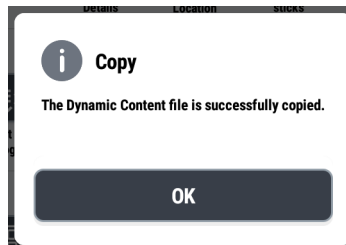


Figure 4-3: The “Copy” dialog

4. Press **OK**.
The Election Data is successfully loaded.

If the Election files are copied incorrectly the User will be notified. At this time the Technician should clear the copied files by pressing the **Clear All election data** button in the Technical Administration menu and proceed to copy them onto the ImageCast[®] X device from the USB drive again.

4.1.2 Opening the Poll

The following procedural steps for opening the poll can be performed exclusively by the Poll Worker.

- Decryption of election files
- Selecting the tabulator
- Verification of election files
- Open poll
- Print zero report (DRE mode)

Once the election files are present on the ImageCast[®] X device and the Technician is logged out, the **Poll Worker** should then insert the Poll Worker smart card, enter the PIN provided by Democracy Suite EMS EED Administrator and log in.

After the Poll Worker is successfully logged in, the decryption of election files begins. The Poll Worker smart card contains the keys for decryption, therefore it must remain inserted in order to complete this action. The progress bar is shown, and you have to wait until decryption is done. The process of decryption will be started only if existing files haven't been decrypted yet or after the "Clear working directory" is done (See section "Election Data" > "Clear working directory" for further information). The duration of the decryption process depends on the size of the Election Files. In case of large election files, it will last longer.

After this operation is completed, go to the **Tabulators** section on top of the screen where the drop-down list containing all available tabulators is.

Select the drop-down menu with text "*Select tabulator*" and choose the needed tabulator (see Figure 4-4). The option of searching for a specific tabulator by entering a tabulator number is also available.

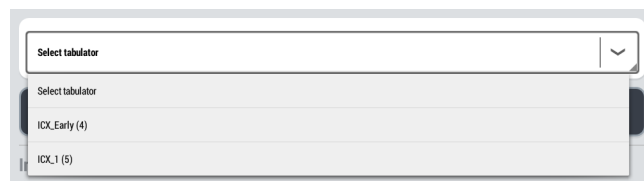


Figure 4-4: Select tabulator

Upon selecting the desired tabulator, the verification of election files will start. The following things for the selected tabulator are checked during this process: **.png files, .spx files, localized resources, Google TTS validation and**

database integrity.

Every component found to be missing will be reported and presented in a dialog so that the Poll Worker can decide what to do next (See section “Tabulators” for further information).

Depending on the chosen tabulator operating mode, a verification dialog can be either closed or printed on a connected printer - **thermal** or VVPAT- by pushing the Print button.

In case the **DRE tabulator** is chosen, the ImageCast® X device will check all of the result locations for the presence of result files. If result files are found in any of the result locations, the Poll Worker will have the **ReZero** option available, or the Technician if the “Reset button” is set to **Technician**.

NOTE: In order to **ReZero** the results the Poll Worker needs to confirm the action twice, i.e. - it is necessary for the Poll Worker to enter their **PIN number**, and to choose **YES** on the subsequent dialog. If the **ReZero** option is available, the Poll Worker will not be able to open the Poll until the result locations are cleared. If any unknown result files (belonging to a different election) are found, the Poll Worker will be notified.

In case the **BMD tabulator** is chosen, “*Public Counter*” must read 0 in order for the Poll to be opened. If that value is not 0 the “*Public Counter*” needs to be **Reset**. After pushing the **Reset** button, additional confirmation is required, and the Poll Worker must enter his PIN number again. After the “*Public Counter*” is successfully reset, the Poll can be opened. The **Reset** option available in the Technician if the “Reset button” is set to **Technician**.

To open the poll, push the “Open **Poll**” button. A confirmation dialog will be prompted. The dialog offers a choice between **YES** and **CANCEL**.

Pushing the **Cancel** button will close the dialog and allow the Poll Worker to change/confirm the voting settings.

Pushing the **Yes** button will lead to an attempt at opening the Poll. If all settings for the selected tabulator are set, the Poll will open and the “**Login Voter Screen**” will appear.

In case the **DRE tabulator** is chosen, prior to switching to the “*Login Voter Screen*” and if the report printer is set to VVPAT or Thermal Printer in the Technical configuration, the ZERO REPORT is printed.

Also, depending on the set configuration options the Zero Report is immediately printed if the configuration value is set to **True** and the Poll Worker will have the option of choosing the desired action from the prompted dialog (see Figure 4-5) , however, if the value is set to **False** the User will immediately be redirected to the "Login Voter Screen" :

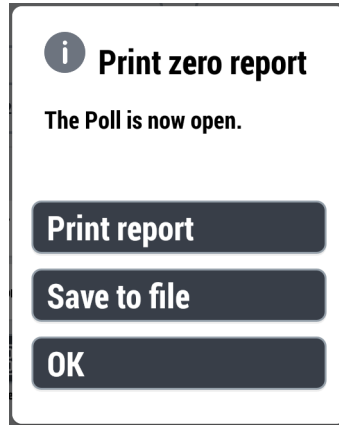


Figure 4-5: Print zero report dialog

4.1.3 Voting Support

In order to provide voting support to all Voters, there are additional options enabling voters to cast their ballots.

Two such additions are:

- **AVS Controller:** If the ImageCast[®] X device should support the ADA voters, the Poll Worker should set the AVS Controller to Enable. Following that, the type of controller should be chosen - **ATI** or **Tecla Shield**.

Push the **Save** button to save the selection and exit the dialog. Push the **Cancel** button to exit the settings and exit the dialog.

- **Manual Session Activation:** If the Poll Worker needs to enable Manual Activation of the voting session, the Manual Session Activation should be set to **Enable**. This is used if for some reason there is a need for the Poll Worker to activate the voting session for a voter manually. See Figure 4-6.

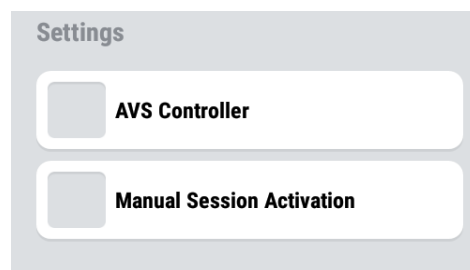


Figure 4-6: Manual Session Activation

Additional settings:

- The Date and Time can be adjusted by pushing the "**Date and Time**" button. This button is *disabled* when the poll is open.
- By pushing the "**Hardware details**" button, the Poll Worker is presented with the information about connected devices.
- The "**Hardware Test**" button, when pushed, enables the Poll Worker to perform functional tests of connected devices.

4.2 Pre-LAT

4.2.1 Prerequisites

In order to start the Pre-LAT procedure, the election files should be loaded into the ImageCast® X application (for more information please check section "Preparing elections > Election files transfer").

4.2.2 Clearing the results

1. Insert the Poll Worker smart card and enter associated PIN.
If you are opening the poll for the first time, after successful validation of the Poll Worker's smart card, the decryption of election files begins.
If the decryption is successful, the Poll Administration menu displays.
2. From the Tabulators drop-down, select the desired tabulator.
This starts the verification process for the selected tabulator.
 - On the confirmation dialog, press the **OK**.
3. Notice the field *Public Counter* which indicates the current number of ballots cast for selected tabulator.
If the value is zero then the selected tabulator is ready for the Pre-LAT test, if not push **Reset** to re-zero it.

4.2.3 Cast ballots

1. Open the poll, by clicking on the **Open poll** button.
2. Cast desired number of ballots.

For more information about how to cast ballots, see “Voting interface” on page 66

4.2.4 Compare results

Compare printed ballots visually with desired results or import into RTR and compare them there.

4.3 Advanced voting

When advanced voting, lasting a number of days, is required, use the following procedure to start/stop the voting:

- Open the poll as per prescribed procedure.
- Vote as per prescribed procedure.
- At the end of the day, shut down the ImageCast[®] X device (see below - **Shutdown**) without closing the poll.
- If you want to continue voting, power up the machine and insert a Poll Worker smart card in order for the voting to continue. For more details, see “Resume voting” on page 92.
- Vote as per prescribed procedure.
- Repeat as many times as required.
- Once the voting is complete, close the poll and export the results (DRE).

The remainder of this document shows how to shut down the ImageCast[®] X device and resume voting after restarting it.

4.3.1 Shut down

The ImageCast® X can be powered off through the user interface or by pressing the power button in the side panel.

To manually shut down the ImageCast® X, please be aware that the Technician is required to unlock the panels of the device in which the On/Off button is located. Press and hold the On/Off button (located in bottom right panel) until a dialog displays on the upper right corner of the screen.

4.3.1.1 Shutting Down the ImageCast® X Classic

Powering off the ImageCast® X Classic through the user interface:



Figure 4-7: Power Off button

1. Login to the *Technical Administration* menu.
2. At the bottom of the menu press the **Power Off** option (see Figure 4-7). The power off options display (see Figure 4-8).

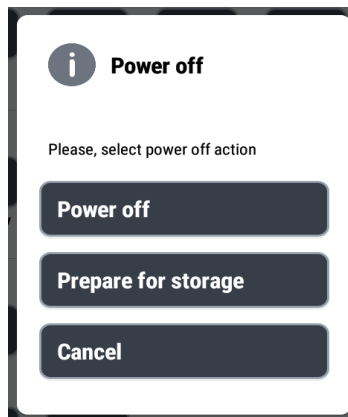


Figure 4-8: Power Off

- a. Pressing **Power Off** shuts down the device.
The following confirmation displays, see Figure 4-9.

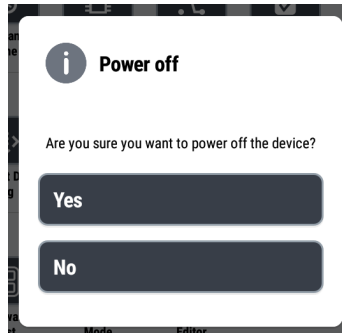


Figure 4-9: Power Off confirmation

- b. Pressing **Prepare for storage** shuts down the device and powers off the battery to prolong the battery's life span.
The following confirmation displays, see Figure 4-10.



Figure 4-10: Storage Mode confirmation

- c. Pressing **Cancel** closes the *Power off* dialog.

4.3.1.2 Shutting Down the ImageCast® X Samsung

To Power off ImageCast® X Samsung, the Technician needs to open the voting case in which the device is placed using the hex key. Insert the hex key into the hole on the side of the upper right corner of the front of the device and press the On/Off button on the side until a dialog displays with three options: Power Off, Airplane/Flight mode, Restart. Press Power Off, and a confirmation dialog displays and after pressing Power Off again, the device shuts down.

4.3.2 Resume voting

NOTE: Please note that this step can be done by the Poll Worker only.

Whenever you want to start the machine and the voting, hold the power button on the device until it starts.

You should make sure that all cards are ejected from the machine.

After the application launches, insert the Poll Worker smart card, enter the PIN provided by the Democracy Suite EMS EED Administrator and log in.

At this time the *Date/Time Confirmation* dialog is presented (due to the machine restart), and if there is any problem (with the results, hardware machines connected, etc.) the dialog will be shown to the user in this case, the Poll Worker.

The status of the Poll is Open. If everything is as it should be, remove the Poll Worker smart card and you will be moved to the Login Voter Screen and proceed with the voting as usual.

4.4 Election day voting

Election day checklist:

1. Log in as Poll Worker.
2. Verify date and time.
3. Verify that the chosen poll/tabulator is correct.
4. Make sure results are **zero**.
5. Open the poll to start voting (DRE - print zero report).
6. Remove the Poll Worker smart card.
7. Voting can continue for as long as required.
 - a. Vote using ICVA activated smart cards.
 - b. Vote using manual session activation (Poll Worker smart card is required).
8. Once voting is complete, log in as Poll Worker again.
9. Close the poll (DRE - print result report).
10. Export results (DRE only).

4.5 Post-LAT

4.5.1 Prerequisites

To start the Post-LAT procedure, the election files should be loaded into the ImageCast[®] X application (for more information please check section "Preparing elections > Election files transfer").

4.5.2 Clearing the results

1. Insert the Poll Worker smart card and enter the associated PIN. The main Poll Worker screen displays.
2. To close the poll, press **Close Poll**.
3. To re-zero the results, press **Reset/ReZero**.
4. Press **Yes** on the Warning popup windows and enter the Poll Worker PIN to verify your identity. If the action was successful, an **Info** dialog displays notifying the User that the operation was completed successfully.

If the **Public counter** field shows zero value, you can proceed to the next step.

4.5.3 Cast ballots

Open the poll, by clicking on the Open poll button. Cast the desired number of ballots. For more information how to cast ballots please refer to “Voting interface” on page 66.

4.5.4 Compare results

Compare printed ballots visually with desired results or import into RTR and compare them there.

4.6 AVS (Accessible Voting Session) Voting Interface

In order to use the ImageCast® X device for an Accessible Voting Session (AVS) the following conditions need to be met:

- The Poll Worker has configured the ImageCast® X device to use one of two available AVS controllers - ATI or TECLA (Only for Samsung devices).
- The AVS controller is properly connected to the ImageCast® X device and fully operational.
- The ImageCast® X device is set for AVS voting in one of the following ways:
 - The voting session is started using a smart card configured for AVS voting upon the voter registration.
 - Manual session activation is enabled, and the Poll Worker activates the voting session on behalf of the Voter by checking the “Enable AVS Controller” checkbox during ballot activation.

To start an AVS:

1. Insert the Voter smart card, or start a Manual voting session.
The AVS is activated and the first screen to display is the language selection screen. See Figure 4-11.

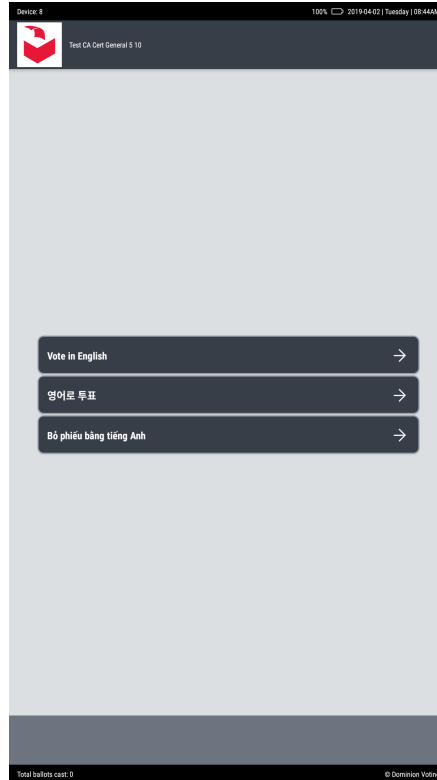


Figure 4-11: AVS Language selection

2. Select a language.

After selecting the language of the voting session, the Voter can select the preferred AVS device - ATI, Paddles / Jelly Switches, Sip and Puff, or Audio/ Visual mode, which can be seen in Figure 4-12.

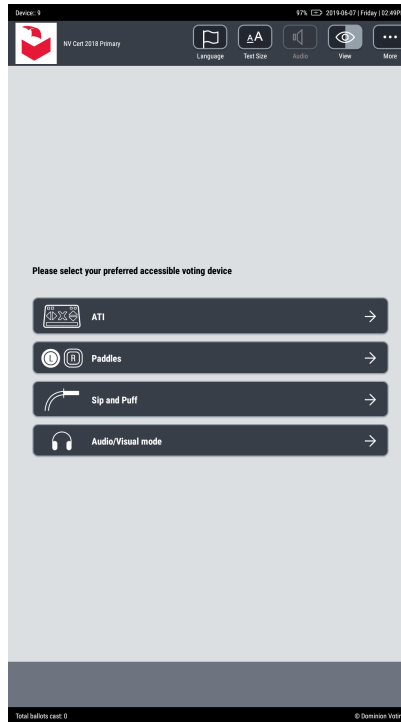


Figure 4-12: AVS device selection screen

The AVS device selection screen will contain the following options:

- *ATI (Audio Tactile Interface)*
- Paddles / Jelly Switches
- Sip and Puff
- Audio/Visual mode

Alternatively, if the TECLA device is configured for use instead of ATI (applies to Samsung devices only), contents of this screen will be different:

- Paddles / Jelly Switches
- Sip and Puff
- Audio/Visual mode

At this point, the AVS device is activated, and a voter can use the ImageCast® X device independently by using the attached AVS device to vote and cast the ballot, with no help from other persons.

If the Sip n' Puff option is selected an on screen keyboard will display for Write-In choices. See Figure 4-13.

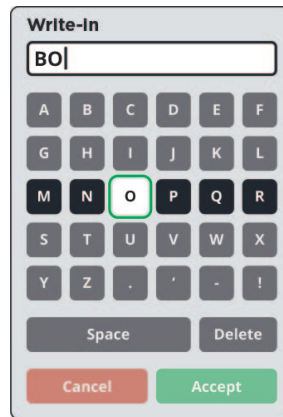


Figure 4-13: Sip n' Puff keyboard

Optionally, if the selected AVS device is an ATI controller, the first screen that will be shown to a voter is the “ATI Help and instructions to use”.

This instructional screen describes all the functions of the ATI device and can be accessed by a voter at any time during the voting session.

The "Help" dialog can be closed by pressing the Select button on the ATI device. See Figure 4-14.

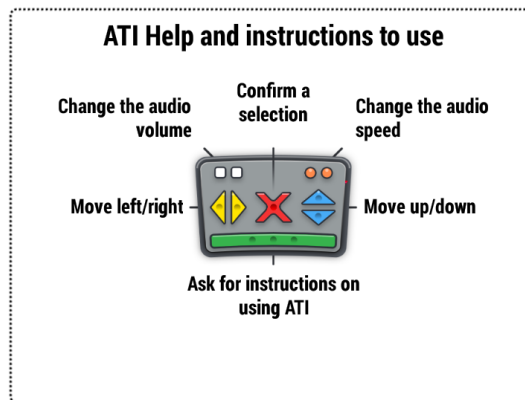


Figure 4-14: ATI usage instructions

During AVS voting, all interaction with the ImageCast[®] X device is done by controlling the ImageCast[®] X device without the touch screen, using the selected AVS device only.

3. Once the voter selects a device from the previous screen, the following (third) screen is to confirm whether to activate the privacy mask, see Figure 4-15. This option is used to activate privacy mode during the voting session.

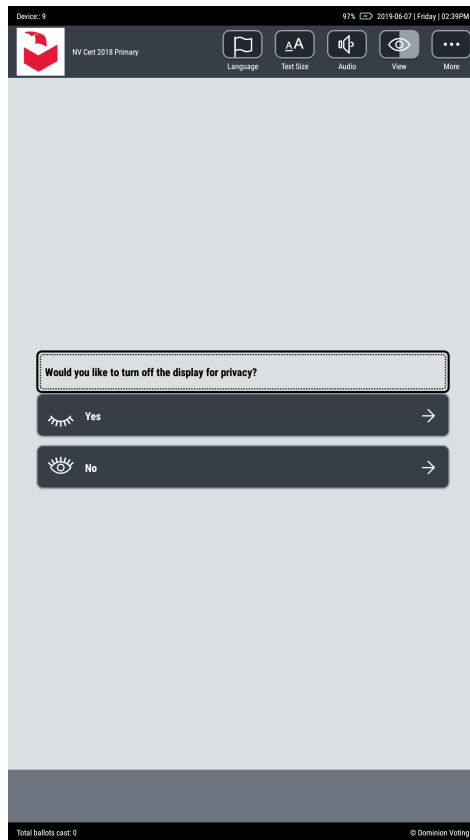


Figure 4-15: Privacy mask screen

At this point the AVS is activated and the voting session can begin.

Depending on which screen is presented to the voter, there are different processes when the voter presses the *left or right ATI buttons*:

- On the party selection screen (OP elections), the ICX application ignores these events because the ballot has not been loaded yet.
- On the *ballot* screen, no matter which part of the screen focus it is currently on, the yellow left/right ATI buttons will navigate the voter to the previous/next contest. There are two specific situations:
 - On the first ballot contest, pressing the left button does not do anything because there isn't a previous contest.
 - Pressing the yellow right button on the first ballot screen will continue to the next ballot screen. Pressing the left yellow arrow stays on the same ballot screen. The red selection button skips to the review screen.

- The blue UP and DOWN buttons will navigate across the contest choices and the Review, Previous and Next buttons on the ballot screen. The yellow LEFT and RIGHT are used to navigate through the ballot screens. The red X is used for selection.
- On the last ballot contest, pressing the right button the voter will be navigated to the Review screen.
- On the *Review* screen, the **left** button returns the voter to the ballot (the same behavior as when the **Back to Ballot** button is clicked), and the **right** button goes to **Cast/Print Ballot** opening the ballot cast confirmation dialog. From here select either:
 - **Print your ballot**
 - **Review your choices**

Voice is enabled, and content of the ballot can be heard through the attached headphones.

When AVS voting is activated, the volume setting for the headphones is previously configured to a default value.

Audio volume and tempo (speed) can be adjusted by the voter at any time during the voting session. Volume adjustment is done by pushing the Audio options button in the top menu bar.

Instructions on how to access this menu are provided as spoken text during the voting session, as well as contest pagination, spacing in write-ins and the write-in entries on the write-in screen.

Alternatively, if the selected AVS device is ATI, a voter can change the audio volume and tempo (speed) by pressing either of the two sets of buttons on the ATI controller itself (shown both in the image above, as well as part of the introductory screen on the ImageCast® X device itself). Also, the layout of the buttons on the ATI controller and their functions are described on-screen and spoken. See Figure 4-16.

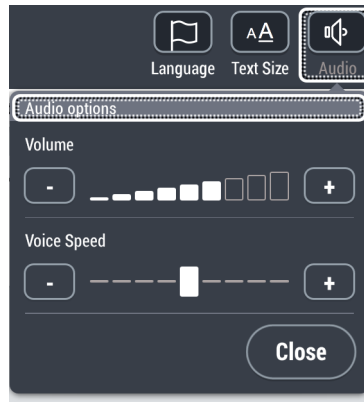


Figure 4-16: Audio options menu

During AVS voting, the ballot is marked and cast by a voter, by using the selected AVS device.

Instructions can be heard on any user interaction with the device. In accordance with the selected device settings, appropriate instructions are spoken, and a voter can navigate through the ballot contests and

choices, as well as configurable options for selecting language, text size, audio volume and tempo, screen colors.

NOTE: Also, a voter can end the voting session by choosing to cancel activation in **More** options menu if the session was activated manually.

The **More** menu, located in the top right corner of the ImageCast[®] X Voting interface, also offers AVS voters the following:

- A **MANUALLY** activated voting session. See Figure 4-17.
 - Quit Voting (this option allows the Poll Worker to quite the voting session).
 - Go to next Contest (this option allows the voter to skip a contest they do not wish to vote on).
 - Fast Navigation (if activated, removes the confirmation windows when navigation through the ballot screens using the ATI).
 - Review your ballot (this option allows the user to proceed directly to the Review screen).

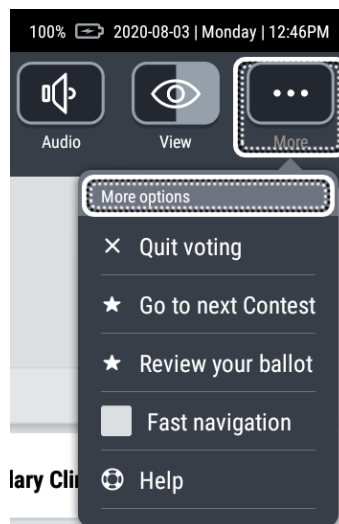


Figure 4-17: More options (Manual activation)

- A voting session activated with a **VOTER CARD**. See Figure 4-18.
 - a. Go to next Contest (this option allows the voter to skip a contest they do not wish to vote on)
 - b. Review your ballot (this option allows the user to proceed directly to the Review screen) once at the review screen, the Voter will have the following option:
 - c. Go to navigation bar (this option will lead the Voter to the screen navigation bar where they can choose to either Print their ballot or to go back to the ballot).

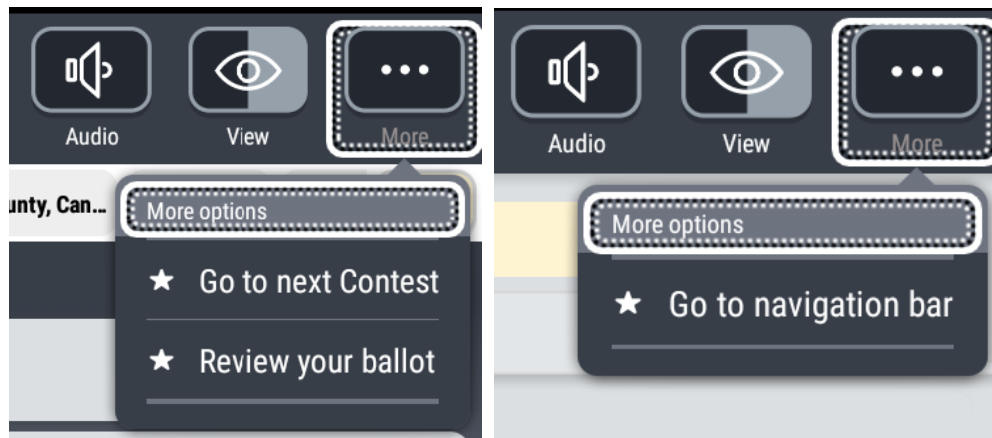


Figure 4-18: More options (Voter card) - AVS session (left) / Regular session (right)

The ballot is presented in the following order during an AVS:

1. Initially, the first contest on the ballot is selected and spoken. The voter can hear instruction on how to use the selected AVS device to vote for the first contest or to navigate to any other contest.
2. If a voter chooses to enter the first contest, the contest description and instructions on how to hear the available choices will be spoken.
3. If a voter chooses to vote for a selected contest and listen to the list of choices, the first choice and instructions on how to mark a choice, or how to navigate to the next choice will be spoken.
4. The voter repeats the same process - to vote or hear the next choice until all choices of selected contest are presented.
5. After hearing/selecting all available choices in a selected contest, the voter can easily navigate to the contest navigation buttons and choose to select the next contest and repeat the procedure to vote for each available contest.
6. When the last contest is reached, after selecting all the available choices, the voter is moved to the “Ballot review” screen.
The ballot review screen can be navigated to at any time by using a dedicated

navigation button on the bottom of the screen, or by navigating through available screen action buttons as instructed by the voice instructions for the selected AVS device.

7. On the ballot review screen, the first summary ballot validation status is spoken and instructions are given to the voter on how to hear and review all contests, and when the voter reaches the last contest, an instruction is given on how to cast the ballot.
8. When the User activates the command to cast the ballot, a confirmation dialog is presented, and the voter has the option to accept the casting of the ballot or to review the choices that were made by returning to the review screen.
9. When the voter accepts the casting of the ballot, the application shows an operation information status screen and speaks a success message (or in case something went wrong, a warning message).

CHAPTER 5: AVISION PRINTER CLEANING

This chapter describes the cleaning procedures for the Avision AP3061 printer. Perform the procedures at the end of voting day or, after printing approximately 500 ballots, whichever comes first. Cleaning the printer ensures the quality of the printed ballots.

The cleaning procedures consist of:

- Cleaning the printer interior with a microfiber cloth
- Cleaning the printer path with a cleaning sheet

The following are required:

- Microfiber cloth
- Laser printer cleaning sheets

5.1 Cleaning Interior with Microfiber Cloth

To clean the printer with the microfiber cloth:

1. Turn off the printer.
2. Unplug the printer from the power source.
3. Disconnect the printer from ICX.
4. At the front of the printer, open the access door to the toner / drum unit.
5. Lift up and pull out the toner / drum unit.
6. With a clean microfiber cloth, gently wipe down the bottom interior of the printer.
There may be toner that has fallen and is being picked up by the paper.
7. Carefully reinsert the toner /drum unit to ensure toner does not fall to the bottom interior of the printer.
8. Close the front access door.
9. Plug the printer into the power source.
10. Connect the printer to the ICX.
11. Turn the printer on.

12. At ICX, go to **Technician Administration > Hardware Test > Printer**.
13. At the **Printer Test** screen:
 - a. In the **Printer** drop-down menu, select the Avision printer.
 - b. Set **Repetitions** to **5**.
Five tests ensures any toner that fell during the toner / drum reinsertion is removed.
 - c. Set **Page Size** as required.
 - d. Tap **Print test page**.
Five test ballots are printed.
14. Inspect the quality of the ballots.
Now that the printer interior is clean, the printer path can be cleaned.

5.2 Cleaning the Printer Path with Cleaning Sheet

NOTE: Before proceeding, read the manufacturer's instructions located on the cleaning sheet.

To clean the printer path with the cleaning sheet:

1. At the input tray, remove approximately 90% of the paper.
2. Ensure there are at least 5 sheets remaining in the tray.
3. Place a new cleaning sheet in the input tray, on top of the remaining paper.
4. At the **Printer Test** screen:
 - a. Set **Repetitions** to **1**.
 - b. Set **Page Size** to **11**.
 - c. Tap **Print test page**.
A test ballot is printed onto the cleaning sheet.

NOTE: The paper beneath the cleaning sheet may be wet. If so, replace with dry paper.

5. Print five additional test pages.
6. Ensure the ballots printed correctly with no smears or smudges.
The cleaning process is completed.
7. Reload the input paper tray.

CHAPTER 6: TROUBLESHOOTING

The Troubleshooting section contains the following sections:

- General Troubleshooting Guidelines
- Loss of Power
- Smart card reader
- ATI Device loss of connectivity
- Tecla Device loss of connectivity
- Joystick, Paddles / Jelly Switches, or Sip & Puff not working
- BMD - Ballot Marking Device
- DRE Voter-verified paper audit trail printer
- Audio cannot be heard while in AVS mode
- Device not responding to touch
- Voter Fled and the Ballot is Still Active
- Error when using a non-certified USB mass storage device

6.1 General Troubleshooting Guidelines

In the unlikely event, the ImageCast[®] X voting system is temporarily inoperable for any reason (loss of power, loss of printer, etc.) the Election Official shall use the Mobile Ballot Printing System (currently in use at the ImageCast Voter Activation station - ICVA) for voting as a backup system.

6.2 Loss of Power

When power is lost, the Mobile Ballot Printing (MBP) system is used as the backup so that voting may continue. It is recommended that the dedicated computer and printer be connected to an Uninterruptible Power Supply (UPS).

NOTE: In case the power is lost, and the machine turns off, please remove all smart cards from the smart card reader. When the machine is fully powered on, the smart cards can be inserted in the smart card reader.

6.3 Error when loading election files in Poll Administration menu

After the Poll Worker inserts the Poll Worker smart card, the election data is loaded and the decryption starts.

If the card is loaded with an incorrect project, alongside different election signatures and keys for decrypting the election data, unzipping the decrypted data will fail and the following message will display: “**Unzipping file failed!**”.

In a different scenario where the keys for decrypting the election data are valid but election signature on card is not, the following error message will display: “**Election verification code is not valid.**”

To resolve the issues in both these scenarios, the Poll Worker smart card must be re-written with the correct project, keys and election signature.

6.4 Storage error when accessing the Poll Administration menu and opening the poll

If a storage error displays in the Poll Administration menu, then make sure that all the USB drives are inserted into the unit. If any of the pre-mapped USB drives are not attached when accessing the Poll Administration menu, the following message displays:

Storage error. An error occurred, unable to proceed. Error details are written on the log. Pleas call the qualified Technician.

Pressing **OK** on this message displays a second, **Info**, message:

Unknown result files found on at least one of the result locations. Recommended action is to review the results and remove them before continuing.

6.5 Smart card reader

This section explains potential issues regarding the smart card reader.

6.5.1 Not responding

If the smart card reader is not responding activate voting sessions manually, see section "Settings' in the Poll Administration menu. After that proceed to activate the voting sessions manually.

6.5.2 Unable to read the card

If ICX is not able to read the card, please check the following:

1. Verify the smart card contacts are facing upwards and re-insert the smart card into the reader.
2. Make sure the card contacts are clean.
You can use rubbing alcohol and a clean cloth.

NOTE: Do not pour liquid onto the card. Add the liquid to the cloth and wipe the card.

6.6 ATI Device loss of connectivity

If the ATI loses connection, please do the following:

1. Verify that the ATI device is plugged into a USB port on the device or on the LavaLink adapter.
2. Verify that the power indicator light is on.
3. Perform a hardware test of the ATI device
See section "Settings" in the Poll Administration menu.

6.7 Tecla Device loss of connectivity

If the Tecla Device loses connection, please do the following:

1. Verify the Tecla device is plugged into a power outlet (The device is charging when plugged into a power outlet).
2. Verify indicator lights are lit.
3. Verify "connectivity" on USB.

6.8 Joystick, Paddles / Jelly Switches, or Sip & Puff not working

If the Joystick, Paddles / Jelly Switches, or Sip & Puff don't work, please do the following:

1. Verify all connections.
2. Perform a hardware test of the device.
See section "Settings" in the Poll Administration menu.

6.9 BMD – Ballot Marking Device

- Ballot casting error
- Paper jam in HP printer tray 2
- Device not printing
- Loss of connectivity
- Ballot not printing
- Poor ballot quality and misreads with Avision Printer
- Unexpected paper size error with HP M404

6.9.1 Ballot Casting Error with Avision and HP Printers

The following message appears if there is a ballot casting error due to a ballot printing interruption / printer not ready or if the print job is not successfully sent to the printer:

“There was an error on casting your ballot. Please call a poll worker for more info”.

The printing interruption / printer not ready is due to:

- Paper jam
- Printer runs out of paper
- User cancellation
- Printer is disconnected

The procedure to correct the error is determined by the Reprint procedure mode option set in the machine configuration file (MCF).

There are two modes:

- Standard:
 - Does not consider what has been printed from the current print job.
 - In printer Ready state, only two options are available:
 - Reprint the entire job
 - Reject the ballot entirely (cancel the session)
- Advanced:
 - Considers current state of printed job - how many pages printed, how many pages remaining
 - In printer Ready state, same options as Standard mode, plus:
 - Accept the ballot (all ballot cards printed but the printer error occurred before it was communicated to ICX)
 - Print remaining ballot cards (printing not completed and the printer returns information on remaining vs printed ballot cards, once the printer is in Ready state again).

6.9.1.1 Standard Mode

To correct the ballot casting error in Standard Mode:

1. At the ICX, insert the Poll Worker smart card and enter the Poll Worker credentials.
The message “Printer status: <paper jam / load paper / user canceled / printer disconnected>. Please press Cancel button on the printer to reset its status before fixing the printer issue.” appears.
2. At the printer, press the **Cancel** button to reset the printer.
After resetting the printer, the message “Cause of issue: <paper jam / load paper / user canceled / printer disconnected>
Ballot printing was not fully completed.
If any ballot cards are printed, please invalidate them before selected next action.” appears.
The following actions are available:
 - **Reject ballot:** Ballot is rejected. No ballot cards are printed. Voter can initiate new session.
 - **Print ballot:** All ballot cards are printed.

6.9.1.2 Advanced Mode

To correct the ballot casting error in Advanced Mode:

1. At the ICX, insert the Poll Worker smart card and enter the Poll Worker credentials.
The message “Printer status: <paper jam / load paper / user canceled / printer disconnected>. Please press Cancel button on the printer to reset its status before fixing the printer issue.” appears.
2. At the printer, press the **Cancel** button to reset the printer.
3. Determine the reason for the ballot casting error:
 - If there was a printing interruption or the printer was not ready, proceed to Step 4.
 - If the print job was not sent to the printer, proceed to “Print Job Not Sent to Printer” on page 114.
4. Determine the reason for the printing interruption or the printer not being ready:
 - If due to paper jam / no paper / user cancellation, proceed to “Printing Interruption / Printer not Ready due to Paper Jam / No Paper / User Cancellation” on page 112.
 - If due to the printer being disconnected, proceed to “Printing Interruption / Printer not Ready due to the Printer Being Disconnected” on page 113.

Printing Interruption / Printer not Ready due to Paper Jam / No Paper / User Cancellation

1. Resolve the issue.
After the issue is resolved, the message “Cause of issue: <paper jam / load paper / user canceled>. Number of ballot cards printed successfully: <#>. Number of remaining ballot cards: <#>”
If using **Print remaining ballot card(s)**, in case nth ballot card is printed, please invalidate it first.

Otherwise, please invalidate all printed ballot cards and select next action” appears.

Make note of the number of ballot cards printed successfully.

The following actions are available:

- **Reject ballot:** Voting session cleared from memory. Spoil existing ballot cards. Voter can initiate new session.
- **Print remaining ballot card(s):** Remaining ballot cards are printed.

NOTE: In some cases, ballot cards already printed are not considered valid by printer and will be reprinted. Refer to the number of successfully printed ballot cards to determine which ballot cards need to be spoiled.

- **Reprint ballot:** All ballot cards are printed. Spoil existing ballot cards.
2. If the printer is not reset as described in Step 2 of “Advanced Mode” on page 112, the following message appears after the printing interruption / printer not ready issue is resolved:
"Cause of issue: <paper jam / load paper / user canceled>. All ballot cards been successfully printed. Printer ballot cards <#>
If you are not accepting the ballot, please invalidate all printed ballot cards the select next action” appears.
The following actions are available:

- **Reject ballot:** Voting session cleared from memory. Spoil existing ballot cards. Voter can initiate new session.
- **Accept ballot:** Increments the counter. The voting session is accepted as well as the printed ballots.
- **Reprint ballot:** All ballot cards are printed. Spoil existing ballot cards.

Printing Interruption / Printer not Ready due to the Printer Being Disconnected

1. Reconnect the printer.
After the printer is reconnected, the message “Reconnecting...” appears.
 - If printing was in progress at the time of the disconnection, the message “Printing...” appears and card(s) are printed.
2. After the printer reconnects, the message “Cause of issue: printer disconnection. No info available on printed or remaining ballot cards. Please invalidate all printed ballot cards and select next action” appears.
The following actions are available:
 - **Reject ballot:** Voting session cleared from memory. Spoil existing ballot cards. Voter can initiate new session.
 - **Reprint ballot:** All ballot cards are printed. Spoil existing ballot cards.

Print Job Not Sent to Printer

- After resetting the printer, the message “Cause of issue: <paper jam / load paper / user canceled> Error occurred before a single card was fully printed. If a card has been produced, please invalidate it, as it is not counted, then select next action.” appears.

The following actions are available:

- **Reject ballot:** Ballot is rejected. No ballot cards are printed. Voter can initiate new session.
- **Print ballot:** All ballot cards are printed.

6.9.2 Paper Jam in HP Printer Tray 2

If a paper jam occurs during ballot printing, printing functionality is suspended and an error message is displayed on the ICX. The voter is prompted to contact the Poll Worker to resolve the issue and resume printing.

To resolve a paper jam in tray 2, the Poll Worker should complete the following:

1. Insert Poll Worker smart card and enter access code.
2. To clear the buffer, press the Cancel button on the printer.
3. Clear paper jam.
For detailed instructions on clearing the paper jam, refer to either *HP LaserJet Pro M304-M305, M404-M405 User Guide* or *HP LaserJet Pro M402, M403 User Guide*.
4. Printing can resume when the control panel's Ready light is green. "Ready" will also be visible in the control panel display.
5. On the ICX screen, press **Reprint**.
6. Remove the Poll Worker smart card.

NOTE: Important: Please make sure to spoil any interrupted ballots.

6.9.3 Device not Printing

If the device is not printing, please do the following:

1. Verify the device is powered on.
2. Verify the connection to the printer.
3. Verify there is sufficient paper in the paper tray.
4. Check the printer manual for information about printer statuses.

6.9.4 Loss of Connectivity

If the Ballot Marking Device loses connection, please do the following:

1. Verify the “READY” light is ON.
2. Verify the printer is plugged into a power outlet.
3. Verify the USB cable is plugged both into the printer and into the ImageCast[®] device (directly into the LavaLink adapter).

6.9.5 Ballot not Printing

If the Ballot is not printing, please do the following:

1. Verify the printer is powered on.
2. Verify the paper tray has paper.
3. Call Tech Support.

If the printer door is open on the HP printer while printing the ballot, the ballot will not print out. To resolve this:

1. Insert Poll Worker smart card and enter the appropriate PIN.
2. Close the printer door.
Printing can resume when the control panel's Ready light is green. "Ready" will also be visible in the control panel display.
3. On the ICX screen, press **Reprint**.
4. Remove the Poll Worker smart card.
The ballot is now reprinted.
5. Rewrite the Voter's smart card for a new voter.
6. The Voter's smart card will have a error code 75 (*Cast Ballot Error Printer Door Open*) written in it. For more information on smart card error codes see *Democracy Suite[®] EMS ImageCast[®] Voter Activation User Guide*, section “Error Codes”.

6.9.6 Poor Ballot Quality or Misreads with Avision Printer

If you are using an Avision printer and the quality of the printed ballots is degrading or, you are experiencing more misreads than usual, the printer interior and printer path require cleaning.

To clean the printer, refer to “Avision Printer Cleaning” on page 105.

6.9.7 Unexpected Paper Size Error with HP M404 Printer

If an unexpected paper size is detected by the HP404 during ballot printing, the following error message appears on the ICX screen:

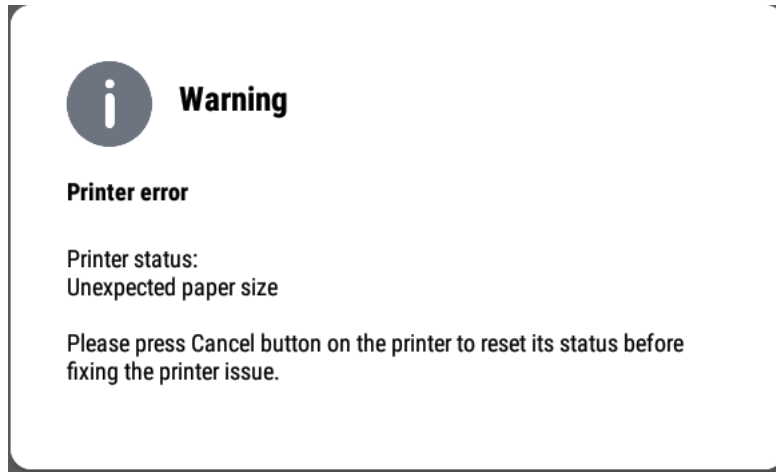
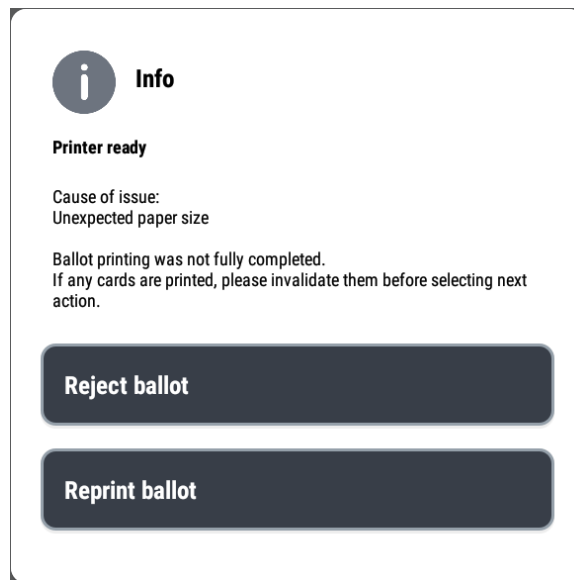


Figure 6-1: Unexpected paper size error

To resolve the error:

1. At the printer, press the **Cancel** button.
The **Printer Ready** screen appears.



2. If applicable, invalidate the cards for the partially printer ballot.

3. At the printer's input tray, Insert the correct paper size.
4. At the **Printer Ready** screen, tap **Reprint ballot**.
The complete ballot prints.

6.10 Loss of Connectivity

If there is a loss of connectivity to the printer, the ImageCast X device will prompt a dialog advising the Poll Worker of the issue.

1. The Poll Worker needs to check the cables connected to the printer and confirm that everything is in order.
2. If the cables are connected and the issue persists, remove the USB cable and reattach it.
3. If the Warning dialog is still shown, the Poll Worker should replace the USB cable.
4. If the issue is still not resolved, the Poll Worker should contact the Dominion Voting Systems personnel for additional troubleshooting.

6.11 DRE Voter-verified paper audit trail printer - VVPAT

When DRE tabulators are utilized, a Voter-Verified Paper Audit Trail (VVPAT) printer is used to print voter selections, as well as Poll and Status Reports.

The following sections are meant to aid the Poll Workers in handling situations such as paper jams, the printer not printing, potential losses of connectivity as well as situations where ballots will not print.

- Paper jam
- Not printing
- Loss of connectivity
- Ballot will not print
- VVPAT Printer Paper Roll Empty

NOTE: Please refer to the Voter-verified paper audit trail (VVPAT) Model: VRP3 User Guide for any additional information.

6.11.1 Paper jam

In cases of paper jams the following steps should be followed:

1. Open the printer.
2. Pull out the blue stop in the bottom left corner where the paper is jammed.
3. Pull out the paper.
4. Replace the printer mechanism.
5. Test the printer by pressing the blue button in the bottom right corner.
6. If the mechanism is operational close the printer.

NOTE: Please refer to the Voter-verified paper audit trail (VVPAT) Model: VRP3 User Guide for any additional information.

6.11.2 Not printing

Verify there is enough paper on the roll and test the mechanism by pressing the blue button in the bottom right corner - if the mechanism isn't feeding the paper, disconnect and reconnect the printer's power cable and repeat the test procedure.

If so, check the connection between the DRE tabulator and the VVPAT printer - the ImageCast® X will prompt a dialog alerting the Poll Worker that an issue occurred.

NOTE: Please note that upon clicking either “Continue printing” or “Reprint report”, a dialog will be shown to the user with the following warning message: “The printer is not connected”. Please check the printer power cable and the connection (USB) to the ICX Device.

6.11.3 Loss of connectivity

“If there is a loss of connectivity to the VVPAT printer, the ImageCast® X device will prompt a dialog advising the Poll Worker of the issue.

7. The Poll Worker needs to check the cables connected to the VVPAT printer and confirm that everything is in order.
8. If the cables are connected and the issue persists, remove the USB cable and reattach it.
9. If the Warning dialog is still shown, the Poll Worker should replace the USB cable.
10. If the issue is still not resolved, the Poll Worker should contact the Dominion Voting Systems personnel for additional troubleshooting.

6.11.4 Ballot will not print

In case the ballot cannot be printed the ImageCast® X device will prompt a dialog advising the Poll Worker of the issue.

The following may occur:

- Low paper - this will allow the ongoing voter session to finish, after which the Poll Worker can open the printer and replace the paper roll.
- Paper roll is empty - when this issue occurs the Poll Worker should proceed to replace the paper roll.
- Cover is open - the Poll Worker should make sure the VVPAT printer cover is securely in place and locked.
- Paper jam/cutter error - please refer to the section “Paper Jam”.

NOTE: Please refer to the Voter-verified paper audit trail (VVPAT) Model: VRP3 User Guide for any additional information.

6.11.5 VVPAT Printer Paper Roll Empty

If the VVPAT printer runs out of paper during the voting process, the Voter will receive a Warning at which point the Poll Worker should be contacted.

Once the Poll Worker enter the Poll Administration menu they will see a dialog shown in Figure 6-2.

At this point the Poll Worker can proceed to replace the Paper Roll and then the Voter will be able to restart their session.

NOTE: Please refer to Section 4.1 - “Paper loading” in the VOTER-VERIFIED PAPER AUDIT TRAIL (VVPAT) MODEL: VRP3 USER GUIDE for detailed information on how to change the paper roll on the VVPAT.



Figure 6-2: Paper Roll Empty Warning dialog

6.11.6 Printer Error - QR Code failed to read 6 times

During continuous use, it is possible for the VVPAT printer head and scanner to collect dirt. When this happens, ImageCast[®] X will display the VVPAT error message (see Figure 6-3): “There was an error on printing selections on VVPAT printer. Please go to the officer for more info”.

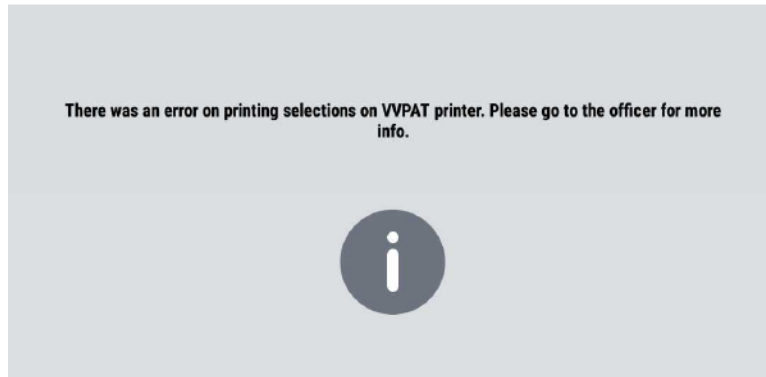


Figure 6-3: VVPAT Error

When the Poll Worker inserts their smart card, the ImageCast[®] X displays the VVPAT error message “Error while printing selections on VVPAT printer. QR Code scan fail for 6 times” (see Figure 6-4). The Poll Worker should clean the thermal head, roller and scanner on the VVPAT printer before continuing.

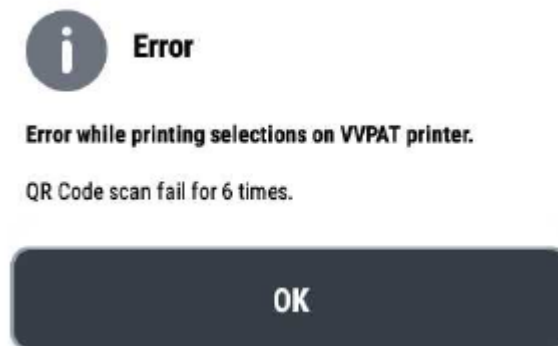


Figure 6-4: QR Code Error

To Clean the Thermal Head, Roller and Scanner:

1. With the Poll Worker smart card inserted, press OK.
2. Follow the instructions in section “5.2 - Cleaning the Thermal Head” in the Voter-verified paper audit trail (VVPAT) User Manual.

3. Remove the Poll Worker smart card.
4. The Voter will now have to restart the voting session by following the on-screen instructions.

6.12 Audio cannot be heard while in AVS mode

If the audio cannot be heard in AVS mode, confirm the following:

- Headphones are in working order: Test the headphones on another device with audio
- Headphones are correctly connected to the ICX: For connection instructions, see “Setting up the Equipment” on page 5.

6.13 Audio cannot be heard on the “Thank you for voting” screen in AVS mode

This issue occurs if the *.dat* (election) file is missing an audio file. To resolve this, please follow the steps below.

1. Insert the Poll Worker smart card and enter the appropriate PIN. The following warning message displays. See Figure 6-5.

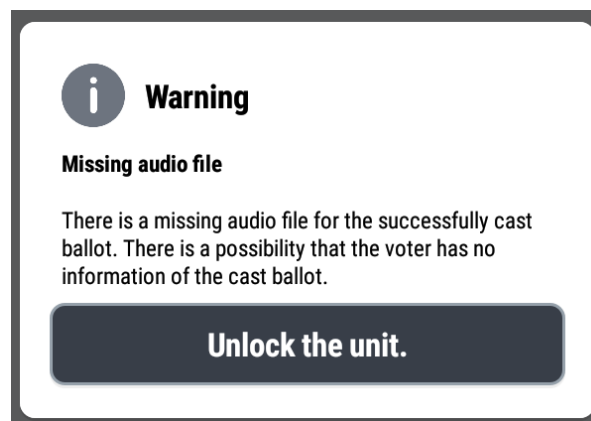


Figure 6-5: Audio file missing warning message

2. Press the **Unlock the unit** button. The pop-up screen closes and the unit unlocks.

6.14 Device not responding to touch

If the device is not responding to touch, please do the following:

1. Clean the tablet’s screen using a soft cloth.
2. If still unresponsive, power the tablet off and then power it on according to the instructions in this guide.

6.15 Voter Fled and the Ballot is Still Active

Follow jurisdictional procedures.

6.16 Error when closing the polls with Seiko RP-D10 printer

When printing the report an error might occur if the Seiko RP-D10 printer door is open. To resolve this, follow the steps below.

1. In Poll Administration menu, press **Open Poll**.
The Zero tape report is printed out on Seiko thermal printer.
 - a. Close the zero tape report

NOTE: When using the Seiko printer, please make sure the LED on the printer is solid green before closing the poll. If the LED is flashing orange, troubleshoot the printer. The results report may not print if the **Close Poll** button is pressed while the Seiko printer is flashing orange.

2. Open Seiko's cover
3. Press **Close Poll**.
If the printer's cover was open, a warning message displays “Seiko RP-D10 error: Cover is open”.
4. Press **OK**.
A warning message displays “The report can't be printed due to printer error. Please resolve the issue with the printer and then print another tape report”.
5. Close the cover and make sure that tip of the tape is slightly out.
The tip of the tape that is sticking out is cut so that printer can be in “Ready” status.
6. Press **Print another tape**.
An Info dialog displays that poll is closed with an option to print the report.
7. Press **Print**.
The report is printed.

6.17 Error when Using a Non-certified USB Mass Storage Device

If a non-certified USB mass storage device is inserted into an ICX, an error message displays: *“One or more unsupported USB mass storage devices are connected. Please detach all of them.”* To resolve this:

- Remove the USB mass storage device and insert a certified USB mass storage device.
 - To remove the USB mass storage device on the ICX Classic, refer to “Unmount USB drives (Classic)” on page 21.
 - To remove the USB mass storage device on the ICX Samsung:
 - a. Go to **Android Settings > Storage**.
 - b. Locate the USB device.
 - c. Tap **Unmount**.

APPENDIX A: STATIC AUDIO FILE INFORMATION

Here you can find the static audio file information.

- File contents
- File format

A.1 File contents

Static Audio files are used in AVS voting sessions in place of languages that are not supported by Google Text-to-speech.

A set of static audio files in SPX OGG format used for an Accessible Voting Session (AVS).

In that case the ImageCast[®] X application will play static audio files that are generated to read the appropriate resources in the application during the voting session.

The name of the Static Audio File should be the key of one of the system resources, and what the file is meant to be saying should be a value of the resource localized to a certain language. Please refer to the Table A-1 for examples.

| | |
|--------------------------|-----------|
| btn_review | Review |
| btn_back | Previous |
| btn_next | Next |
| action_bar_item_language | Language |
| action_bar_item_textsize | Text Size |
| action_bar_item_audio | Audio |
| action_bar_item_view | View |
| action_bar_item_more | More |

Table A-1: File Content

It is important to note that the static audio files *must be named exactly the same way they are named in the Localization (JSON) file*, that they are *case sensitive* and that there are *no spaces anywhere*. Failure to comply with these conditions will lead to having unusable audio files.

The folders containing the generated static audio files need to be created manually on the EMS server by the Administrator and stored at the following location on the EMS server - .

\NAS\Common\Resources\ImageCast_X\staticaudio\. All languages contained within this folder will not be supported by Google Text-to-speech.

Once inside the Audio folder, right-click and select to create New Folder.

Name the newly created folder so that the name matches the language code corresponding to the desired language in the EMS EED application exactly (case sensitive).

This folder should contain audio files for all static resources in that language. Repeat the process until all desired languages have been added.

The static audio files has the following folder structure:

- **languages**
- **lang-code 1 (ex. en)**
- **lang-code 2 (ex. es)**

The **languages** folder has audio files for languages that are supported in the election files.

Example of the folder structure for English Language Static audio files:

- Folder: **en**
 - Root File containing Static Audio Files (e.g. o.spx, 1.spx,... a_hundred.spx,... accept_your_entry.spx...)
 - Folder **instructions**
 - Folder **ati**
 - Folder **joystick**
 - Folder **joystick_inv**
 - Folder **paddles**
 - Folder **sip_puff**

Instructions for different accessible devices (ATI, Joystick, Paddles, Sip n Puff) are customized specifically for said device as can be seen in Table A-2.

| Template | ATI | Joystick | Paddles | S&P |
|--------------------|---|--|----------------------------------|-------------------------------|
| #SelectAction# | press_red_x- _but ton_with_ati | navi- gate_up_do wn_with_joy- stick | press_lef t_red_ paddle | sip_the_ sip_and _puff |
| #NavigateFWAction# | press_down_or_ right_button_wi th_ati | navi- gate_right_ with_joystick | press_rig ht_blue_ _paddle | puff_the _sip_an d_puff |
| #NavigateBWAction# | press_up_or_lef t_button_with_a ti | navi- gate_left_wi th_joystick | | |
| #SelectDesc# | select_action | | | |
| #NavigateFWDesc# | navigate_fw_de sc | | | |
| #NavigateBWDesc# | navigate_bw_de sc | | | |

Table A-2: Instructions

A.2 File format

Table A-3 describes the format of the Static Audio files.

| | |
|----------------|---------|
| Codec | Speex |
| Channels | 1, mono |
| File extension | spx |

Table A-3: File Format

APPENDIX B: IMAGECAST® X VOTE SIMULATOR

The Vote Simulator is a Logic and Accuracy test created with the purpose of verifying that the pre-defined patterns are read and tabulated correctly.

In order to run the Vote Simulator a valid test pattern file is required.

The Vote Simulator is to be run before the ImageCast® X machine is put in production on the day of the election.

The simulation is performed by loading an XML file (test deck) and ImageCast® X election files provided by Dominion Voting. Should there be a requirement for personalized data, the XML file can be edited manually.

NOTE: Copying the necessary file for the Vote Simulator can be done using a second USB drive that contains only the test deck file (used for the Vote Simulation) and not any necessary election project or result files. Once the test deck file is copied, the second USB drive can then be removed without interrupting the Vote Simulation.

NOTE: The primary USB drive, containing election information, should not be removed at any point during the Vote Simulation, unless the **Require Voter card for Vote Sim** is set to **False** in the *Edit Config* menu.

If the option **Require Voter card for Vote Sim** is set to **False**, the Vote Simulation can be started without the Voter smart card. If a Voter smart card is inserted during the simulation the following error message will display. See Figure B-1.

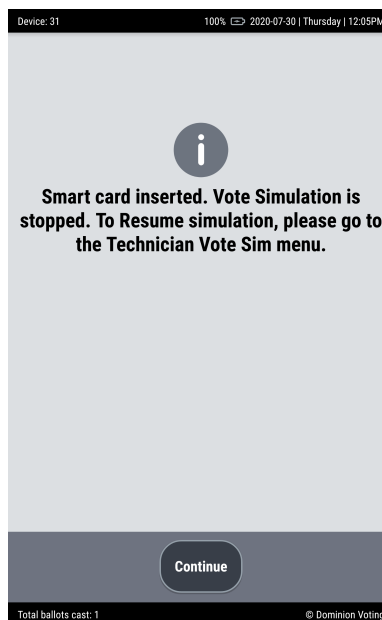


Figure B-1: Smart card inserted during Vote Sim

The following steps need to be taken in order for the Vote Simulator to perform a valid test:

1. Turn on the ImageCast® X.
2. Insert the USB drive provided by Dominion Voting.
3. To copy the necessary files from the USB drive, Log in as a Technician by inserting the Technician smart card. See Figure B-2.
The **Administrator Login** screen displays allowing the technician to enter their PIN.
4. Enter the PIN. See Figure B-3.

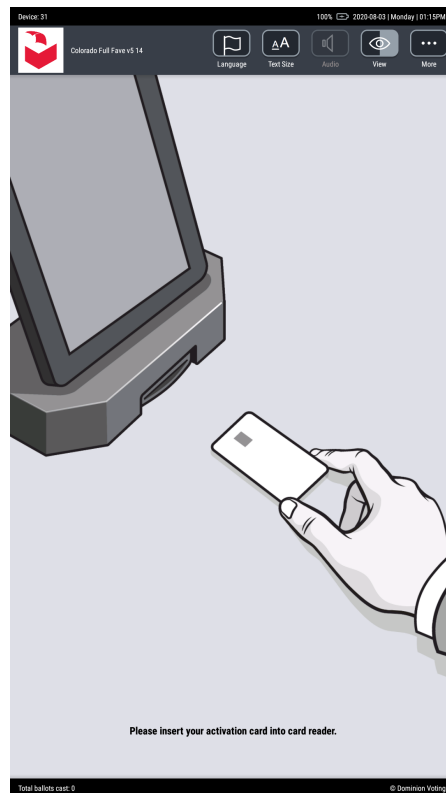


Figure B-2: Introductory screen



Figure B-3: Login screen

5. In *The election configuration files on USB drive* dialog the Technician chooses the needed file and copies the data to the ImageCast® X device. See Figure B-4.
 - a. Press **Select**.

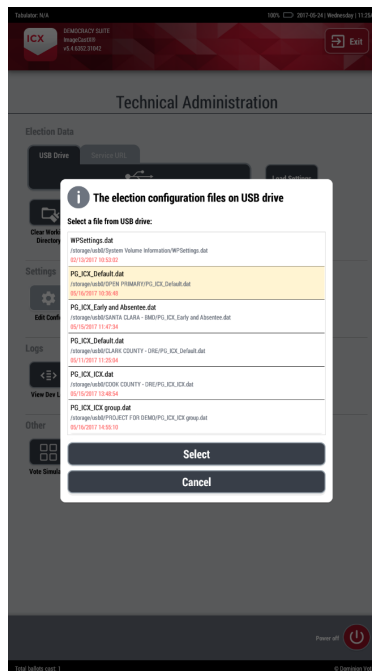


Figure B-4: USB Drive containing Election Files and the Copy/Cancel Election Files Dialog

- b. On the **Confirm** dialog, press **Copy**. See Figure B-5.

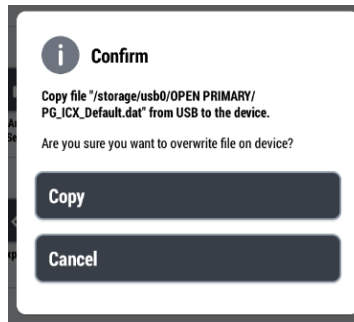


Figure B-5: Confirm dialog

Having completed this portion, decrypt the election files.

To decrypt the election files:

1. Enter the Poll Worker smart card and enter the PIN.
The election file decryption begins and, when completed, the Poll Administration panel is accessible to the Poll Worker. See Figure B-6.

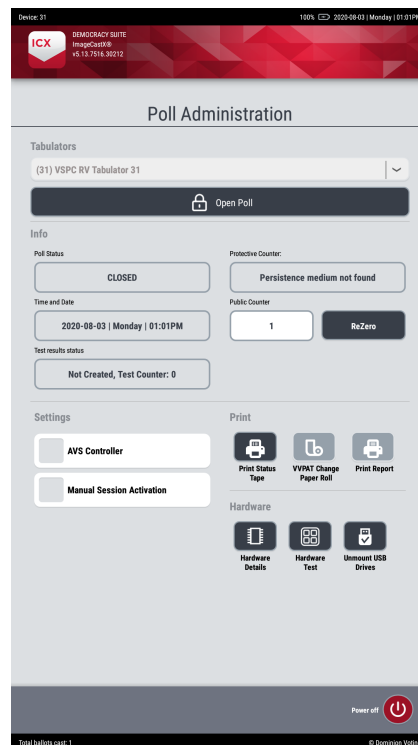


Figure B-6: Election File decryption screen and Poll Administration screen

2. Select the appropriate tabulator.
Only one tabulator should be chosen. See Figure B-7

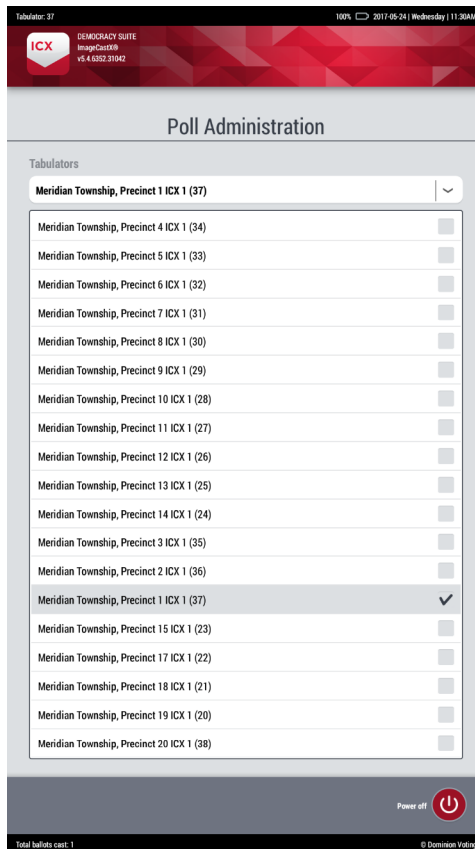


Figure B-7: Tabulators

3. Once the tabulator validation is completed, press **Open Poll**. See Figure B-8.

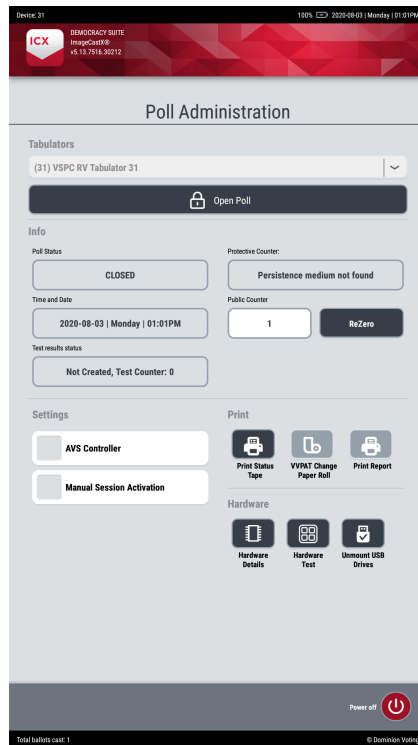


Figure B-8: Open Poll

- a. To confirm the selection, on the **Info** dialog, press **Yes**. See Figure B-9.

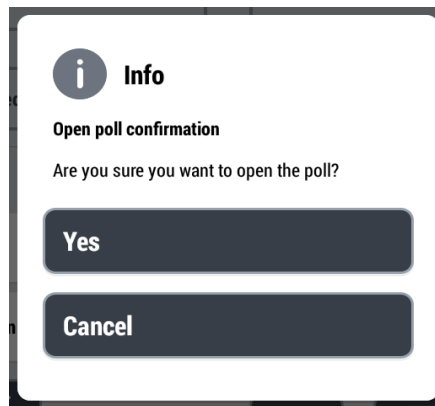


Figure B-9: Info dialog

Once the Poll is Open, the Poll Worker will be prompted to **Print the Zero** report in order to confirm that the ImageCast® X device is prepared for the Vote Simulation, and that no redundant files remain on the device.

To print the zero report:

1. On the Poll Administration screen, press **Print zero report**. The **Print zero report** dialog appears. See Figure B-10.

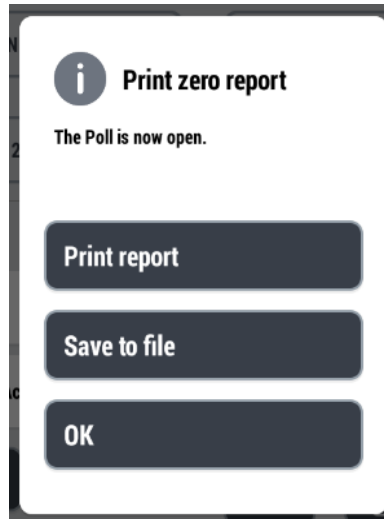


Figure B-10: Zero Report

2. Remove the Poll Worker smart card and insert the Technician smart card and PIN.
After the Technical Administration screen is presented, a Warning dialog displays advising the user that the Administrative menu is unavailable while the Poll is open.
NOTE: In order to proceed the Poll MUST remain OPEN. See Figure B-11.

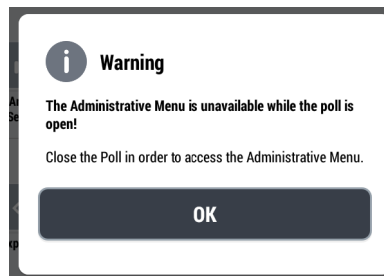


Figure B-11: Warning Dialog

All options except Hardware Details, Brightness, the Hardware Test and the Vote Simulator are grayed out and cannot be selected.

3. Press **OK**.

4. Press **Vote Simulator**.
The **Voting Test** screen displays. See Figure B-12.

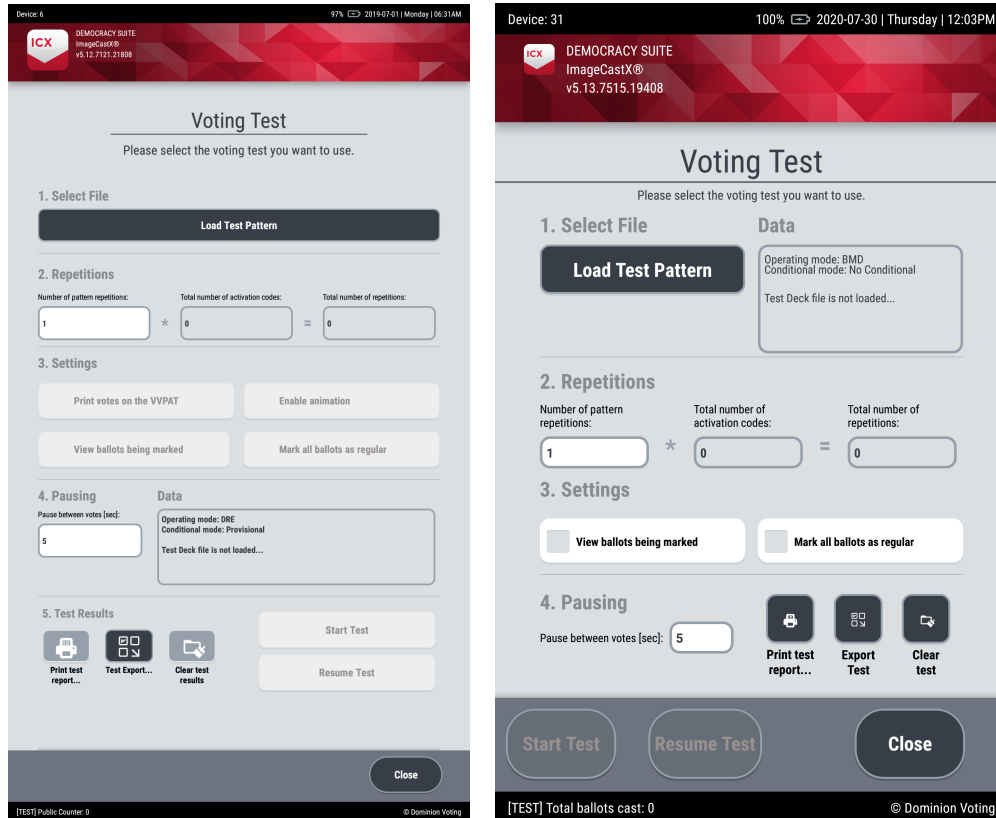


Figure B-12: Voting Test screen - Classic (left) / Samsung (right)

On the **Voting Test** screen, the user has the following options to choose from:

- Load test pattern
- Number of repetitions - optional number to be entered
- Enable animations (Classic) - enabled/disabled - default disabled
- View ballots being marked - enabled/disabled - default disabled
- Mark all ballots as regular - enabled/disabled - default disabled
- Pause between votes - optional number to be entered
- Print test report - enabled/disabled - default disabled
- Export test result - enabled/disabled - default disabled
- Clear test result - enabled/disabled - default disabled
- Start Test - enabled/disabled - default disabled
- Resume Test - enabled/disabled - default disabled
- Close - exits the Vote Sim screen

NOTE: The available options are enabled depending on the Automated Test Deck file provided for the testing.

If the **View ballots being marked** box is unchecked, the ballots will be marked on-screen. See Figure B-13

If the **View ballots being marked** box is checked (see Figure B-14), a Progress bar displays. See Figure B-15.



Figure B-13: View ballots being marked



Figure B-14: View ballots being marked

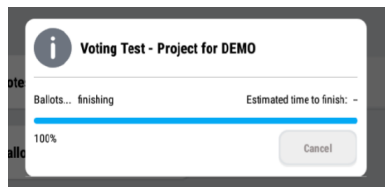


Figure B-15: Vote Simulator Progress bar

NOTE: Be advised that the settings available on the Vote Simulator start screen are independent from the MCF, so any settings for the Vote Simulator can be changed from the Vote Simulator start screen exclusively.

To start the Vote Simulator Test:

1. Press the **Load Test Pattern**. See Figure B-16

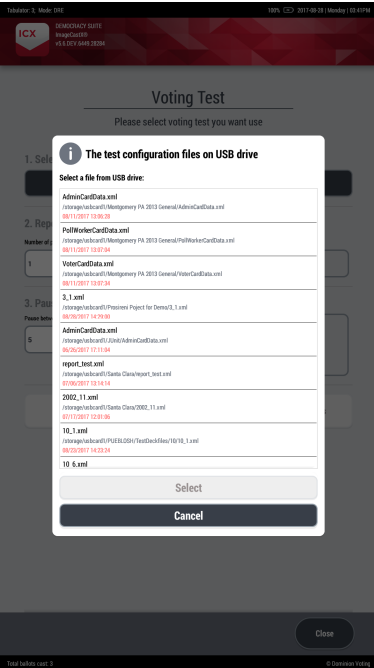


Figure B-16: Load Test Pattern

- In **The test configuration files in USB drive** dialog, navigate to the XML file needed.

The XML files are copied over to the ImageCast® X.

The XML files are then validated, and the Technician can proceed to set the Test parameters as needed.

NOTE: "Number of repetitions" refers to the whole pattern.

- Once a test file is selected, press **Select**.
A *Confirm* dialog displays, press **Copy**.
In the Info dialog press **OK**. See Figure B-17.

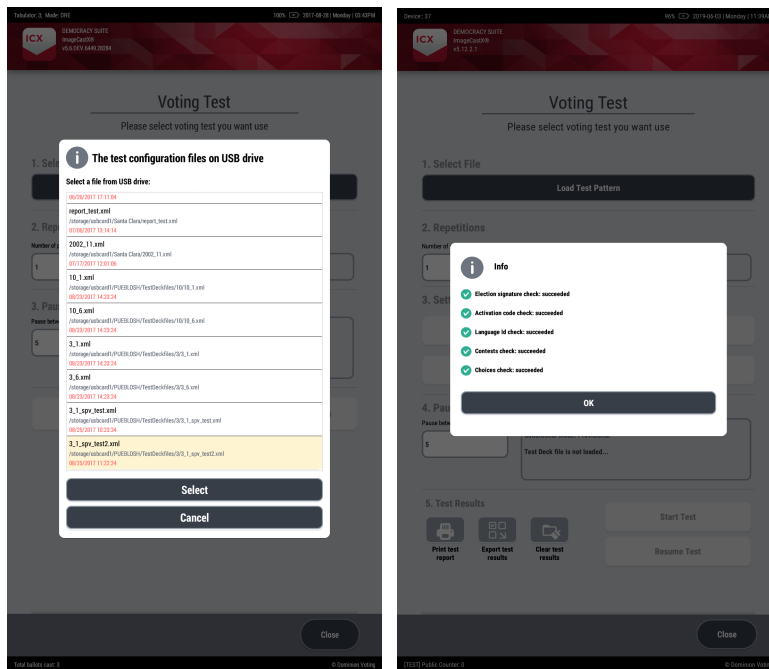


Figure B-17: Vote Sim

- For an automated test, leave the option **View ballot being marked** in the *Settings* bar unchecked and press **Start Test**. See Figure B-18.

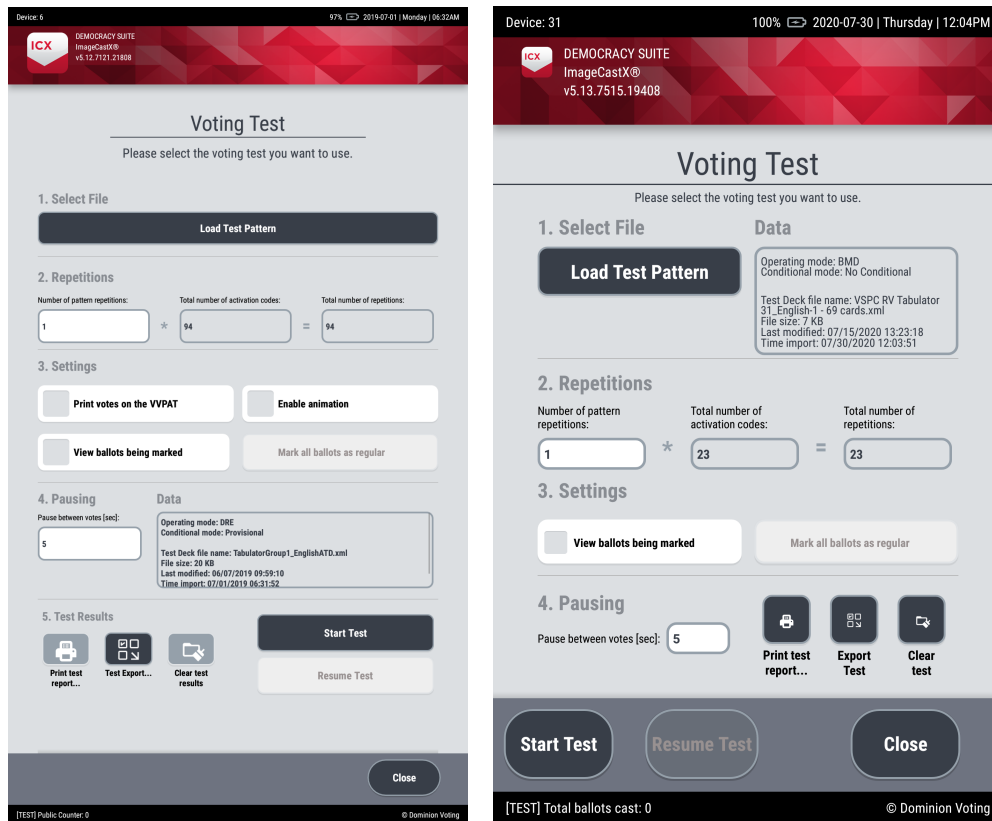


Figure B-18: Loaded test pattern

The voting simulation starts and a progress bar displays. See Figure B-19.

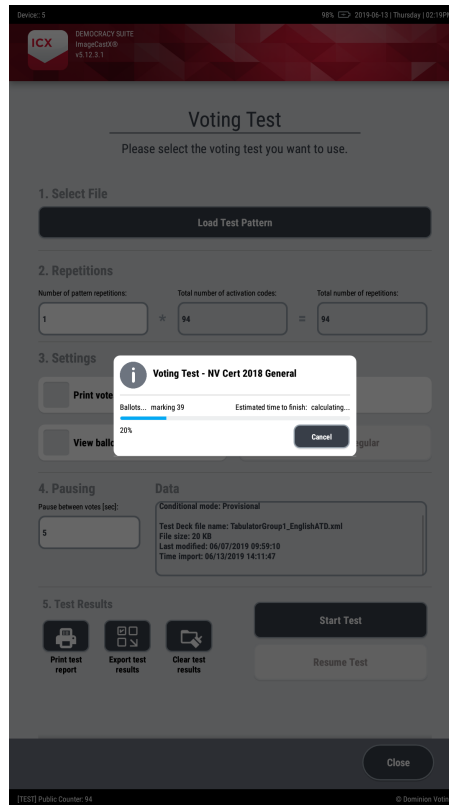


Figure B-19: Voting simulation in progress

- a. Once complete, an *Info* dialog displays to confirm the simulation is complete. Press **OK**. See Figure B-20.

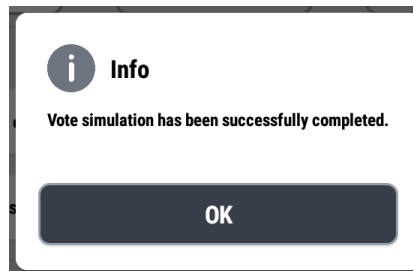


Figure B-20: Info dialog

5. For a manual test check the **View ballot being marked** in the Settings bar and press **Start Test**. The Voting Test menu closes.
 - a. Insert a Voter card. The test will display an animated voting selection simulating multiple voting sessions.

NOTE: The Voter card has to remain inserted through the duration of the entire test. If you decide to end the test, prior to completion, simply remove the Voter card. Should an issue occur while printing the BMD Paper Ballot, the User will receive the following error: “Check the printer. If the ballot has been printed, please discard it, otherwise, press Cancel on the printer control panel.”

NOTE: If the ballot does not exit the printer once this error message is shown, the user is advised to check for potential paper jams, and to resolve the issue accordingly. See Figure B-21.

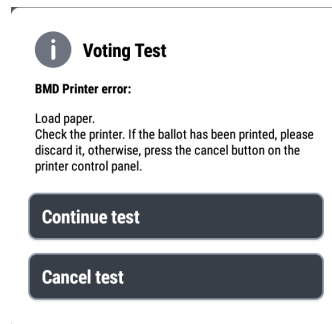


Figure B-21: Vote Sim BMD Printer Error

- b. Once complete, remove the Voter card.
6. Insert the Technician smart card.
Press OK in the warning dialog. See Figure B-22.

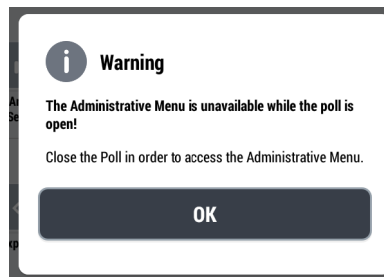


Figure B-22: Warning dialog

7. Press **Vote Simulator**.
The voting simulation is complete and can now be **Printed, Exported** or **Cleared** using these options in the *Test Result* bar.

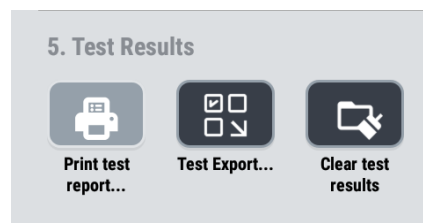


Figure B-23: Test Results bar

Selecting the **Test Export** option, see Figure B-23, opens a pop-up dialog with the following options (see Figure B-24):

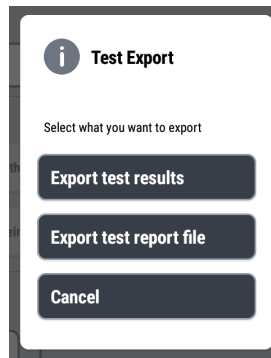


Figure B-24: Test Export options

NOTE: The “test results” refer only to the result created in the Vote Simulation and not to the regular votes created either with the Voter smart card or with a manual voting session. The “test results” can only be accessed and exported via the Technical Administration menu’s Vote Sim option and not through the Poll Administration menu. On the other hand, once the poll is closed, the summary report that is automatically printed will not contain any “test results”, only regular votes (via Voter Card or via manual session). This setup prevents any uncertainties and confusion with producing the voting results. When the results are exported the “test results” will be marked with the prefix “test_”.

APPENDIX C: VOTER-FLED SCENARIO

During regular ImageCast[®] X operation, removing the Voter card may lead to one of three possible scenarios. A configurable audiovisual indication may be enabled through the **Edit Config** option in the *Technical Administration* menu by setting the option **Audiovisual indication of voter flee** to **True**.

Please note, that in order to use ImageCast[®] X, an activation card (*Voter, Poll Worker, Technician*) is needed for the device to operate since the cards function as a key to activate specifically intended menus. If a situation occurs in which a Voter card is removed prematurely, please follow the instructions mentioned below.

Do note that if the Poll Worker inserts a Poll Worker smart card with an incorrect election signature, the error message: "Election verification code not valid" displays. Only a Poll Worker smart card with the correct election signature can be used to resolve any situation that requests the Poll Worker's assistance.

The lockout duration is determined by the Ballot Recovery Timeout MCF option. It is defaulted to 300 seconds.

C.1 Removing Voter card (Voter fled) while voting or printing

Description

If a Voter card is removed while voting, prior to casting the ballot, or while printing, the following message displays on the device's screen: *"Voter card removed. BALLOT WAS NOT PRINTED. Please re-insert Voter card or call a poll worker for assistance"*.

NOTE: This situation may lead to a ballot being canceled because the voter left the voting session unfinished and before printing or casting their vote. If the ballot is canceled, a QR code for that voting session will be printed on the VVPAT printer.

Solution

This situation can be resolved if **the voter inserts their Voter card back into the smart** card reader, after which they will be returned to the page they were on when the voter card was removed. This preserves all the choices made from the beginning of the voting session and allows the voter to resume voting.

If the voter flees from the voting session, **the Poll Worker must then insert the Poll Worker smart card** and enter the PIN to unlock the system. The voter's session will be cleared, and the voter card should be re-programmed for the next voter.

In addition, if the Poll Worker inserts a Poll Worker smart card with an incorrect election signature, the error message: "Election verification code not valid" displays. Only a Poll Worker smart card with the correct election signature can be used to resolve any situation that requests the Poll Worker's assistance.

NOTE: If the ImageCast® X device has been locked due to a voter fled situation, the voting cannot continue until the Poll Worker resolves the issue or until the original voter re-inserts their card and completes the voting session, or until the "Ballot recovery timeout" session expires.

C.2 Removing Voter card after maximum number of rejected ballots

During an active voting session, the Voter has the opportunity to reject the ballot.

If the voter rejects the ballot the maximum number of times allowed, which can be configured in the MCF file, an **Information** dialog displays the number of remaining rejection ballot as 0. See Figure C-1.

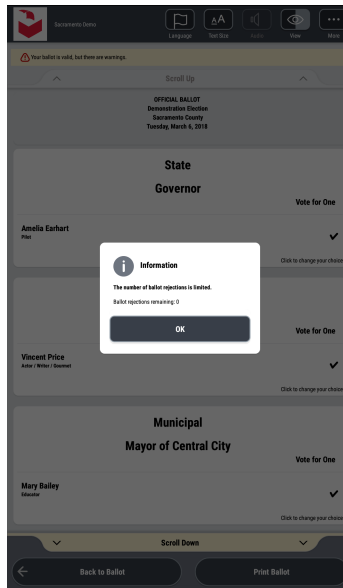


Figure C-1: Ballots rejection remaining zero.

If the Voter removes the Voter card from the smart card reader, the Voter Fled screen displays.

If the voter tries to resume the voting session by re-inserting voter card in the smart card reader, an **Info** dialog displays with the message: “Please call poll worker for assistance. See Figure C-2.

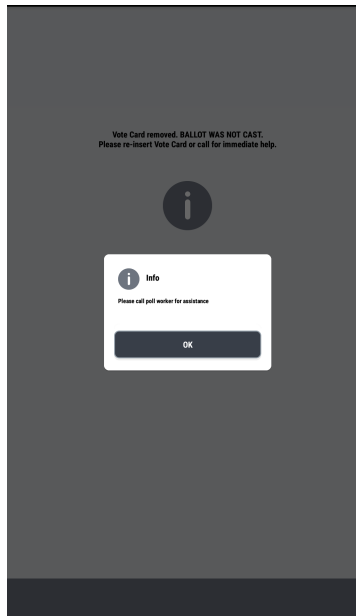


Figure C-2: Info

Once the Poll Worker inserts the Poll Worker smart card and enters the appropriate PIN, the application shows a **Warning** dialog with two available options. See Figure C-3.

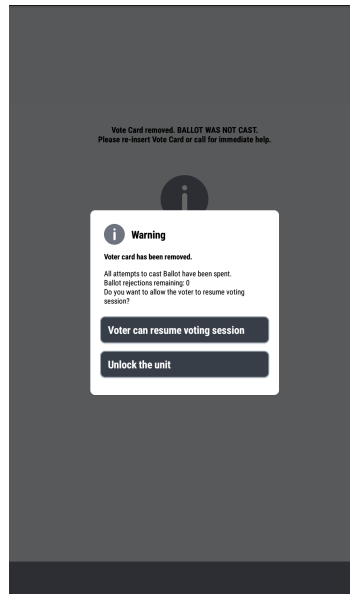


Figure C-3: Warning

If the Poll Worker selects the **Voter can resume voting session option**, the voter can then insert the voter card and continue the voting session.

NOTE: The remaining ballot rejection is still zero.

If the Poll Worker selects the **Unlock the unit** option, the login voter screen displays and the previous voting session is cleared. The **Unlock the unit** option is a configurable MCF option and can be set to be either: **Unlock the unit**, **Print blank ballot** or **Print ballot with selections**.

C.3 Removing Voter card and pressing the “Accept” button simultaneously

This scenario has two possible outcomes. The outcomes are explained in the following sections.

C.3.1 Removing Voter card with error message “Voter card removed. BALLOT WAS NOT PRINTED. Please re-insert Voter card or call a Poll Worker for assistance”

Description

If a voter card is removed after the voter presses the Accept button but ImageCast® X has not registered the “Accept”, the following message displays: “Voter card removed. BALLOT WAS NOT PRINTED. Please re- insert Voter card or call for immediate help”.

When this situation occurs, the vote is not counted but the application will change the information on the voter card. The voter card will now contain information that the session status is registered as "CAST" (the ballot printing process is interrupted by the Voter card removal from the device), and the end of the voting time.

NOTE: If the voter abandons the voting, the application will need to be unlocked by a Poll Worker. That voter card will be invalidated and will no longer be used for voting, until it is rewritten with a new ID for the next voter.

Solution

If a voter tries to recover the ballot, the application will identify the card as invalid card and will log an error code on it (code: 84). The voter will be shown another screen with the message: “Data on smart card is not valid. Please remove your activation card and notify a poll worker for assistance”. At this point the Poll Worker’s assistance is required.

This situation can be **resolved if the Poll Worker inserts the Poll Worker smart card and enters the PIN**, after which a dialog displays, describing the situation that has occurred: “Voter card has been removed during printing. Vote

was not counted! The card is no longer usable! Please rewrite the voter smart card." Once the Poll Worker selects OK, the Poll Worker will be redirected to the login voter screen. The machine is now unlocked and voting can resume.

Removing Voter card with error message "There was an error on your ballot printing. Please remove your activation card and go to the officer for more info".

Description

If a voter card is removed as the voter presses the Accept button, the following message displays: "There was an error on your ballot printing. Please remove your activation card and go to the officer for more info".

When this situation occurs, the vote is not counted but the voter card is not deactivated yet.

Solution

The voter can click Continue and the Log In voter screen appears. The voting session can start again.

If the voter leaves the voting place prior to completing the voting session, the Voter card will need to be re-written.

In addition, if the Poll Worker inserts a Poll Worker smart card with an incorrect election signature, the error message: "*Election verification code not valid*" displays. Only a Poll Worker smart card with the correct election signature can be used to resolve any situation that requests the Poll Worker's assistance.

NOTE: Be advised that the ImageCast® X device can be configured to notify the Poll Worker of a Voter- Fled situation by playing an audio alert (default duration is 15 seconds) and by flashing RED (if the LED notification light is attached to the ICX Device). The lockout duration is also configurable through the ImageCast® X MCF with the default time being 5 minutes.

C.4 Removing Voter card with the option “Audiovisual indicator of voter fled” enabled

This scenario explains what happens when the Voter card is removed during a voting session with the option **Audiovisual indicator of voter fled** enabled.

Description

If the Voter card is removed while voting, the following message displays: *Voter card removed. BALLOT WAS NOT PRINTED. Please re-insert Voter card or call a poll worker for assistance.* See Figure C-4.

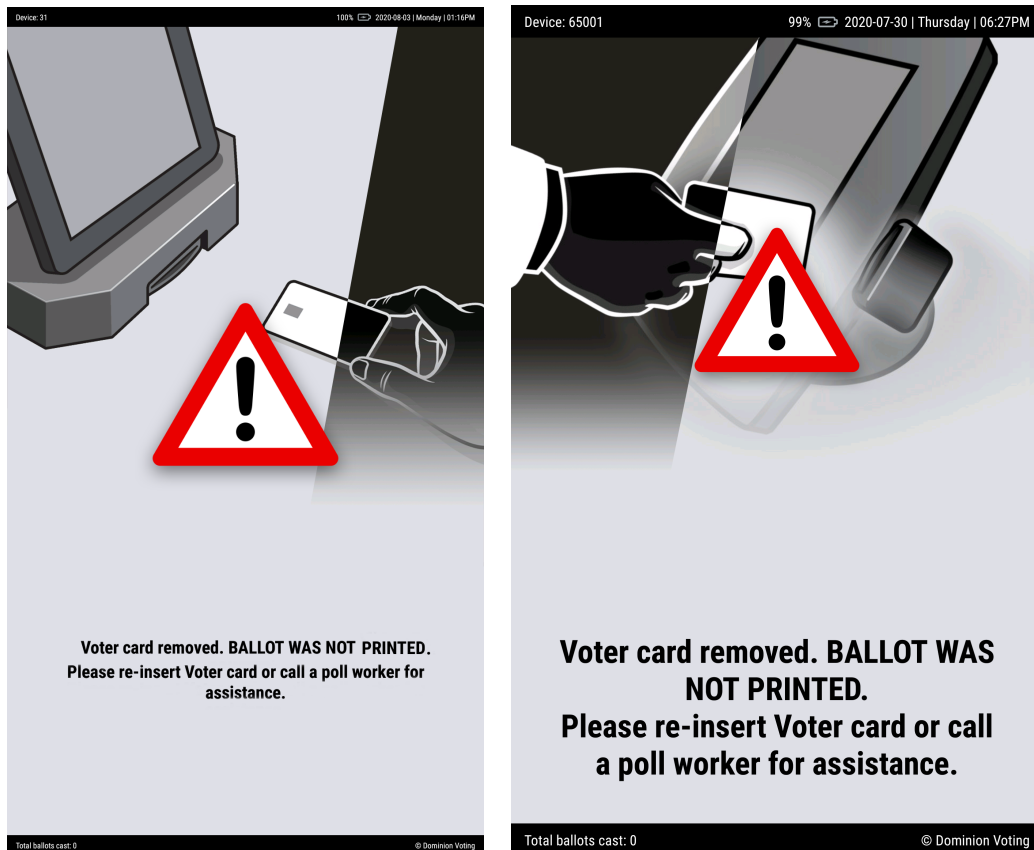


Figure C-4: Voter-fled warning - Classic and Prime (left) / Samsung (right)

Solution

To resolve this, insert the Voter card and continue the voting session.

If the voter has left the voting session, the Poll Worker can enter the Poll Worker smart card and enter the appropriate PIN. The device is now unlocked and the next voting session can begin.

NOTE: Depending on the configuration (MCF settings), the Pol Worker can print an unfinished vote.

Voter Inactivity

If the option **Inactivity warning timeout** (in the *Edit Config* menu) is set to any number other than zero, a few seconds of inactivity during the voting session will trigger the screen starts to display an animation reverting the colors of the screen with an audio indication. See Figure C-5.

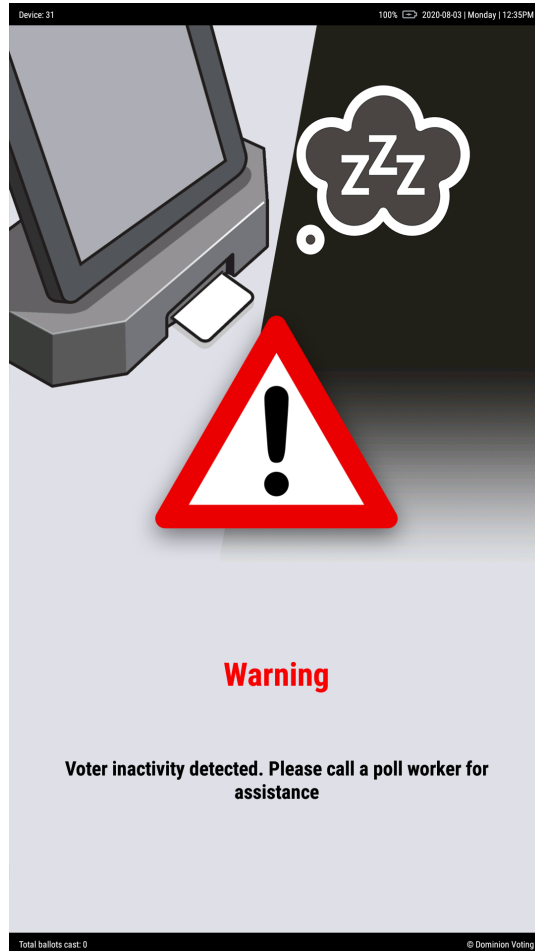


Figure C-5: Voter Inactivity screen

NOTE: Depending on the tabulator (Classic, Prime or Samsung), the background image will be different to depict the tabulator used.

APPENDIX D: CONFIGURING THE ICX FOR PRINTING UNIFORM BALLOTS

The ImageCast[®] X can be configured to produce a uniform ballot when used by a voter to make their selections. The output of a uniform ballot from the ICX BMD is identical to a hand-marked paper ballot.

This section details the project settings that must be defined to utilize this functionality.

1. Election Project Setup

During election project creation when official ballots are generated users must ensure that .PNG files are generated. The .PNG version of each ballot is used by the ImageCast X to produce the marked uniform full ballot.

This is done when advancing the project from ‘**Election project styling**’ to ‘**Ballots generated**’. The PNG files can be generated in EED, from the top menu under **Actions** >> **Create Ballots and Audio Files**. See Figure D-1.

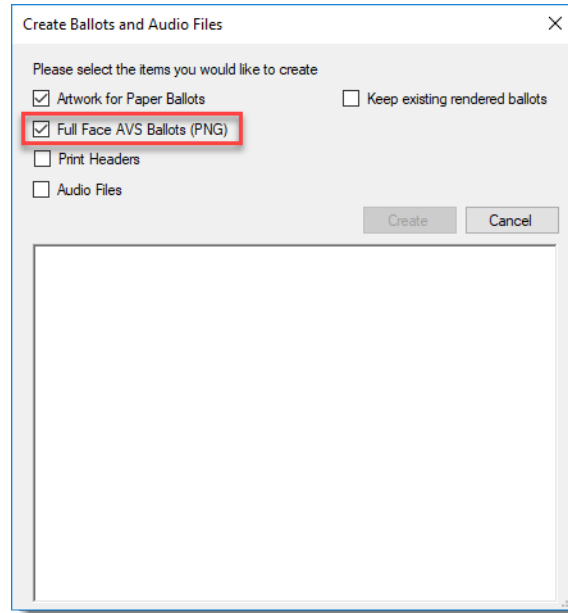


Figure D-1: Generate PNG Files

2. Machine Configuration Files

During election project setup, the Machine Configuration Files (MCF) that are used by the ImageCast® X should be set to print the full ballot.

To set the MCF to print full ballot:

1. In the EED, select the Configurations screen.
2. Select MCF configuration.
3. From the Device Configuration Data tab, expand **Voter card settings**, and then select **Ballot Print Layout**
4. Set the Paper Ballot Type to **BMD Ballot**. See Figure D-2.

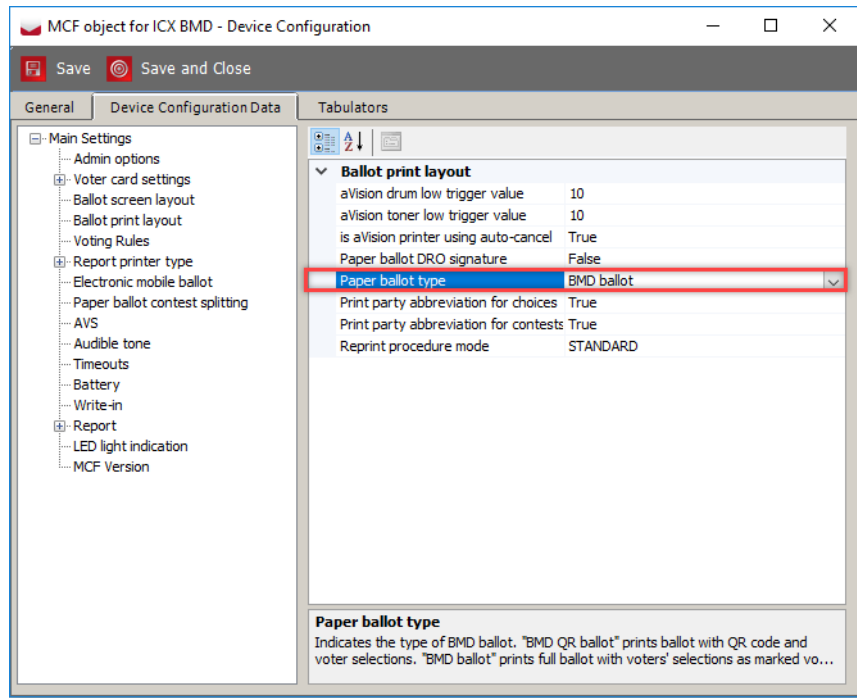


Figure D-2: Setting MCF to Full Ballot

REVISION HISTORY

| Rev. | Date | Summary |
|-------------|-------------|--|
| 3 | 12-07-2022 | <ul style="list-style-type: none">• Revised sections 4.3.1.2 Shutting Down the ImageCast® X Samsung and 6.17 Error when Using a Non-certified USB Mass Storage Device |
| 2 | 11-14-2022 | <ul style="list-style-type: none">• Content revisions throughout• Added section 6.17 Error when Using a Non-certified USB Mass Storage Device |
| 1 | 02-02-2022 | <ul style="list-style-type: none">• Branched for 5.13-A• Revised section 2.1.2.1 HP LaserJet Pro M402dne / M404 Printer Security Lockout Procedure• Added section 6.9.7 Unexpected Paper Size Error with HP M404 Printer |

LIST OF FIGURES

| | |
|--|----|
| Figure 2-1: Project Settings - Project Parameters | 4 |
| Figure 3-1: Top Status bar | 10 |
| Figure 3-2: Bottom Status bar | 10 |
| Figure 3-3: Technical Administration Menu - Classic (left) / Samsung (right) | 11 |
| Figure 3-4: Poll Closed/Enabled Election Data section | 12 |
| Figure 3-5: “The election configuration files on USB drive” dialog. | 13 |
| Figure 3-6: “Confirm” dialog. | 13 |
| Figure 3-7: The “Copy” dialog | 14 |
| Figure 3-8: Classic Settings section | 16 |
| Figure 3-9: Samsung Settings section | 16 |
| Figure 3-10: Android Settings screen | 17 |
| Figure 3-11: Select time zone | 18 |
| Figure 3-12: Date and Time menu | 19 |
| Figure 3-13: Confirmation pop-up | 19 |
| Figure 3-14: Hardware Details dialog | 20 |
| Figure 3-15: Version Mismatch Warning | 20 |
| Figure 3-16: Unmount USB drive dialog | 21 |
| Figure 3-17: Device Setup | 22 |
| Figure 3-18: The APK files on USB drive dialog | 23 |
| Figure 3-19: Update confirmation dialog | 23 |
| Figure 3-20: Warning dialog | 24 |
| Figure 3-21: <i>Select a file from USB drive</i> dialog | 24 |
| Figure 3-22: Update confirmation dialog | 25 |
| Figure 3-23: Info dialog | 25 |
| Figure 3-24: No .apk file error message. | 25 |
| Figure 3-25: File selection window | 26 |
| Figure 3-26: Device Setup screen | 26 |
| Figure 3-27: Logs section | 27 |
| Figure 3-28: Classic Other section | 28 |
| Figure 3-29: Functional Tests | 29 |
| Figure 3-30: Audio Tactile Interface | 30 |

| | |
|---|----|
| Figure 3-31: Check mark | 30 |
| Figure 3-32: Paddles Test | 31 |
| Figure 3-33: Green check mark | 31 |
| Figure 3-34: Sip and Puff Test | 32 |
| Figure 3-35: Green check mark | 32 |
| Figure 3-36: Printer Test - Classic (left) / Samsung (right) | 33 |
| Figure 3-37: LED Lamp Test | 34 |
| Figure 3-38: Touchscreen | 35 |
| Figure 3-39: Localization Editor icon | 36 |
| Figure 3-40: Localization Editor | 37 |
| Figure 3-41: Table /JSON Editor | 38 |
| Figure 3-42: Edit | 39 |
| Figure 3-43: Table Editor window | 40 |
| Figure 3-44: Confirmation dialog - ON | 41 |
| Figure 3-45: Duplication Mode message in Poll Administration menu | 42 |
| Figure 3-46: Duplication Mode message on Login screen | 43 |
| Figure 3-47: Confirmation dialog -OFF | 44 |
| Figure 3-48: Poll Administration menu - Classic (left) / Samsung (right) | 45 |
| Figure 3-49: Tabulator | 46 |
| Figure 3-50: Verified File and Database Integrity | 46 |
| Figure 3-51: File Integrity Check dialog | 47 |
| Figure 3-52: File verification failed: missing/unsupported TTS voice data | 48 |
| Figure 3-53: Open Poll Confirmation dialog | 49 |
| Figure 3-54: Classic Info section | 51 |
| Figure 3-55: Samsung Info section | 51 |
| Figure 3-56: Judges signatures | 52 |
| Figure 3-57: Test result status bar | 54 |
| Figure 3-58: Classic Settings section | 55 |
| Figure 3-59: Print bar | 56 |
| Figure 3-60: Low paper isn't triggered dialog | 57 |
| Figure 3-61: Print Report options | 57 |
| Figure 3-62: Classic Hardware section | 59 |

| | |
|---|----|
| Figure 3-63: Samsung Hardware section | 59 |
| Figure 3-64: Hardware Details dialog | 60 |
| Figure 3-65: Project Settings - Project Parameters | 62 |
| Figure 3-66: Voting interface | 63 |
| Figure 3-67: Language Selection Screen | 64 |
| Figure 3-68: Party selection | 65 |
| Figure 3-69: Action bar | 66 |
| Figure 3-70: View (color) options | 66 |
| Figure 3-71: Contest bar | 67 |
| Figure 3-72: Stripe | 67 |
| Figure 3-73: Navigation bar | 68 |
| Figure 3-74: Previous and Continue to Review buttons | 68 |
| Figure 3-75: BMD Ballot | 69 |
| Figure 3-76: Cast/Print Ballot animation | 70 |
| Figure 3-77: Thank you for voting screen - DRE mode | 70 |
| Figure 3-78: Thank you for voting screen - “Scan your ballot” option (left) / “Drop ballot in the box” option (right) | 71 |
| Figure 3-79: Thank you for voting screen with Full Ballot printing | 71 |
| Figure 3-80: Log-in dialog | 73 |
| Figure 3-81: Activate Ballot window - Alphabetic keyboard (left) / Numeric keyboard (right) | 73 |
| Figure 3-82: Challenge code 1 | 74 |
| Figure 3-83: Provisional Code menu 1 | 74 |
| Figure 3-84: Provisional Code 1 | 74 |
| Figure 3-85: Log-in page. | 75 |
| Figure 3-86: Selection | 75 |
| Figure 3-87: Ballot Activation | 75 |
| Figure 3-88: Challenge Code | 76 |
| Figure 3-89: Provisional Code | 76 |
| Figure 3-90: Provisional Code | 76 |
| Figure 3-91: Thank you for voting screen - DRE mode | 77 |
| Figure 3-92: Thank you for voting screen - “Scan your ballot” option (left) / “Drop ballot in the box” option (right) | 78 |

| | |
|---|-----|
| Figure 3-93: Examples 1 | 80 |
| Figure 3-94: Example 2 | 81 |
| Figure 4-1: “The election configuration files on USB drive” dialog. | 84 |
| Figure 4-2: “Confirm” dialog. | 84 |
| Figure 4-3: The “Copy” dialog | 84 |
| Figure 4-4: Select tabulator | 85 |
| Figure 4-5: Print zero report dialog | 87 |
| Figure 4-6: Manual Session Activation | 87 |
| Figure 4-7: Power Off button | 90 |
| Figure 4-8: Power Off | 90 |
| Figure 4-9: Power Off confirmation | 91 |
| Figure 4-10: Storage Mode confirmation | 91 |
| Figure 4-11: AVS Language selection | 95 |
| Figure 4-12: AVS device selection screen | 96 |
| Figure 4-13: Sip n’ Puff keyboard | 97 |
| Figure 4-14: ATI usage instructions | 97 |
| Figure 4-15: Privacy mask screen | 98 |
| Figure 4-16: Audio options menu | 100 |
| Figure 4-17: More options (Manual activation) | 101 |
| Figure 4-18: More options (Voter card) - AVS session (left) / Regular session (right) | 102 |
| Figure 6-1: Unexpected paper size error | 116 |
| Figure 6-2: Paper Roll Empty Warning dialog | 120 |
| Figure 6-3: VVPAT Error | 121 |
| Figure 6-4: QR Code Error | 121 |
| Figure 6-5: Audio file missing warning message | 122 |
| Figure B-1: Smart card inserted during Vote Sim | 128 |
| Figure B-2: Introductory screen | 129 |
| Figure B-3: Login screen | 130 |
| Figure B-4: USB Drive containing Election Files and the Copy/Cancel Election Files Dialog | 130 |
| Figure B-5: Confirm dialog | 131 |
| Figure B-6: Election File decryption screen and Poll Administration screen | 131 |
| Figure B-7: Tabulators | 132 |

| | |
|---|-----|
| Figure B-8: Open Poll | 133 |
| Figure B-9: Info dialog | 133 |
| Figure B-10: Zero Report | 134 |
| Figure B-11: Warning Dialog | 134 |
| Figure B-12: Voting Test screen - Classic (left) / Samsung (right) | 135 |
| Figure B-13: View ballots being marked | 136 |
| Figure B-14: View ballots being marked | 136 |
| Figure B-15: Vote Simulator Progress bar | 136 |
| Figure B-16: Load Test Pattern | 137 |
| Figure B-17: Vote Sim | 138 |
| Figure B-18: Loaded test pattern | 139 |
| Figure B-19: Voting simulation in progress | 140 |
| Figure B-20: Info dialog | 140 |
| Figure B-21: Vote Sim BMD Printer Error | 141 |
| Figure B-22: Warning dialog | 141 |
| Figure B-23: Test Results bar | 141 |
| Figure B-24: Test Export options | 142 |
| Figure C-1: Ballots rejection remaining zero. | 145 |
| Figure C-2: Info | 146 |
| Figure C-3: Warning | 146 |
| Figure C-4: Voter-fled warning - Classic and Prime (left) / Samsung (right) | 149 |
| Figure C-5: Voter Inactivity screen | 150 |
| Figure D-1: Generate PNG Files | 2 |
| Figure D-2: Setting MCF to Full Ballot | 3 |

LIST OF TABLES

| | |
|-------------------------------|-----|
| Table A-1: File Content | 125 |
| Table A-2: Instructions | 127 |
| Table A-3: File Format | 127 |

End of Document

